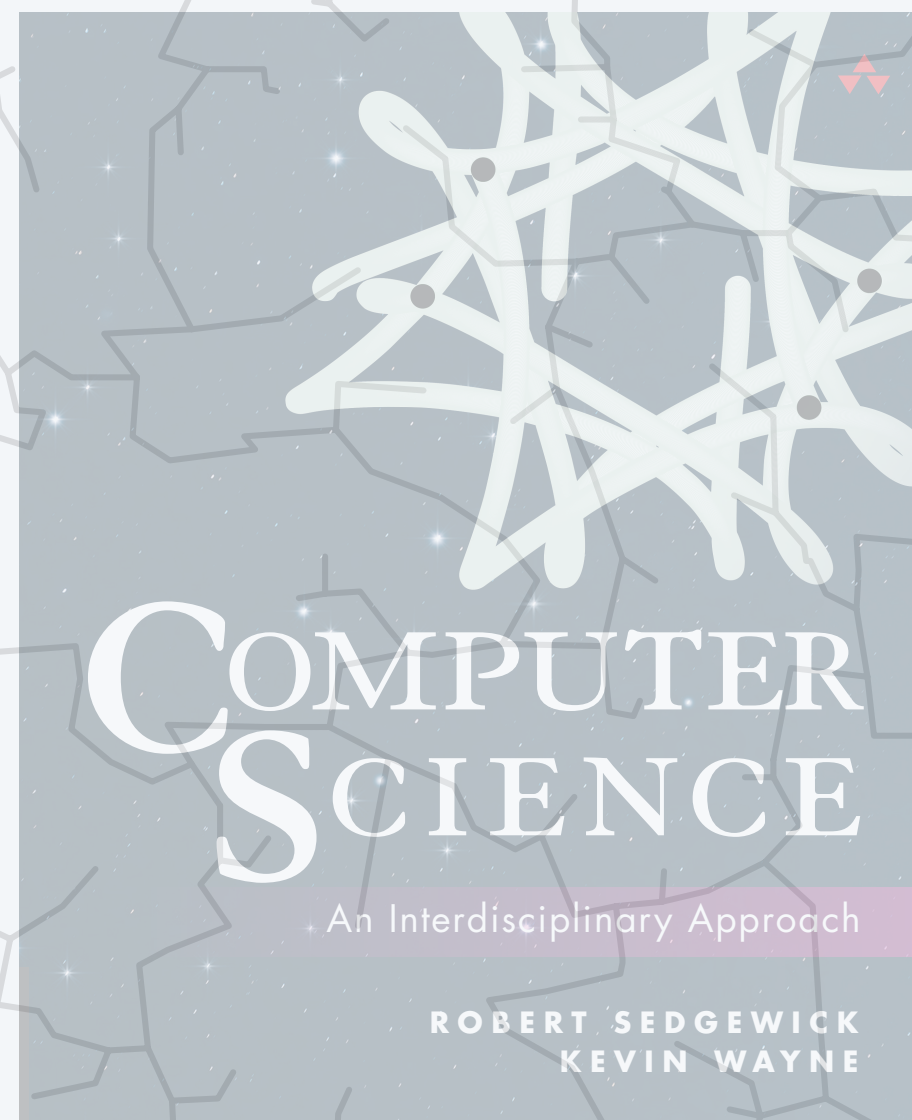


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4.1 PERFORMANCE

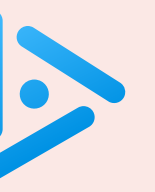
- ▶ *intro*
- ▶ *empirical analysis*
- ▶ *mathematical analysis*
- ▶ *notable examples*



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4.1 PERFORMANCE

- ▶ *intro*
- ▶ *empirical analysis*
- ▶ *mathematical analysis*
- ▶ *notable examples*



Which of the options below best describes “an efficient algorithm” to you?

- A.** A.java processes 1MB in 1 second.
- B.** B.java processes 1GB in 10 seconds.
- C.** C.java processes x MB in $10,000x$ seconds.
- D.** D.java processes x MB in x^2 seconds.
- E.** E.java processes x MB in $\frac{2^x}{100,000}$ seconds.

The runtime function

Suppose `Program.java` can be executed on inputs of arbitrarily large size.

$T(n)$: time (in seconds) taken to run `Program.java` on input of n bytes.

- | | | |
|------------------------------|---|---|
| $T(2^6) = 1$ | → | A. A.java processes 1MB in 1 second. |
| $T(2^9) = 10$ | → | B. B.java processes 1GB in 10 seconds. |
| $T(n) = 10,000 \cdot n$ | → | C. C.java processes x MB in $10,000x$ seconds. |
| $T(n) = n^2$ | → | D. D.java processes x MB in x^2 seconds. |
| $T(n) = \frac{2^n}{100,000}$ | → | E. E.java processes x MB in $\frac{2^x}{100,000}$ seconds. |

What performance *could* mean

Fixed-length input. Input always has length s .

A is better than B if $T_A(s) < T_B(s)$.

Bounded-length input. Input always has length $\leq s$.

A is better than B if $T_A(n) < T_B(n)$ for *all* $n \leq s$.

Unbounded-length input. Input has any length $n > 0$.

A is better than B if $T_A(n) < T_B(n)$ for *all* $n > 0$.

Rate of growth — **see next slide!**

Many, many more:

- space complexity;
- polynomial vs. superpolynomial; ← P vs. NP
- ...

Intro: what performance *does* mean (for us)

Rate of growth: leading-order term of $T(n)$, dropping constants.

Examples.

$T(n) = 10,000 \cdot n$	→	C. C.java processes x MB in $10,000x$ seconds.	←	Rate of growth: n
$T(n) = n^2$	→	D. D.java processes x MB in x^2 seconds.	←	Rate of growth: n^2
$T(n) = \frac{2^n}{100,000}$	→	E. E.java processes x MB in $\frac{2^x}{100,000}$ seconds.	←	Rate of growth: 2^n

RoG of $T(n) = n^2 - 100n$ is n^2 ;

RoG of $T(n) = 10n^3 - 600n^2 + 20n - 10,000$ is n^3 .

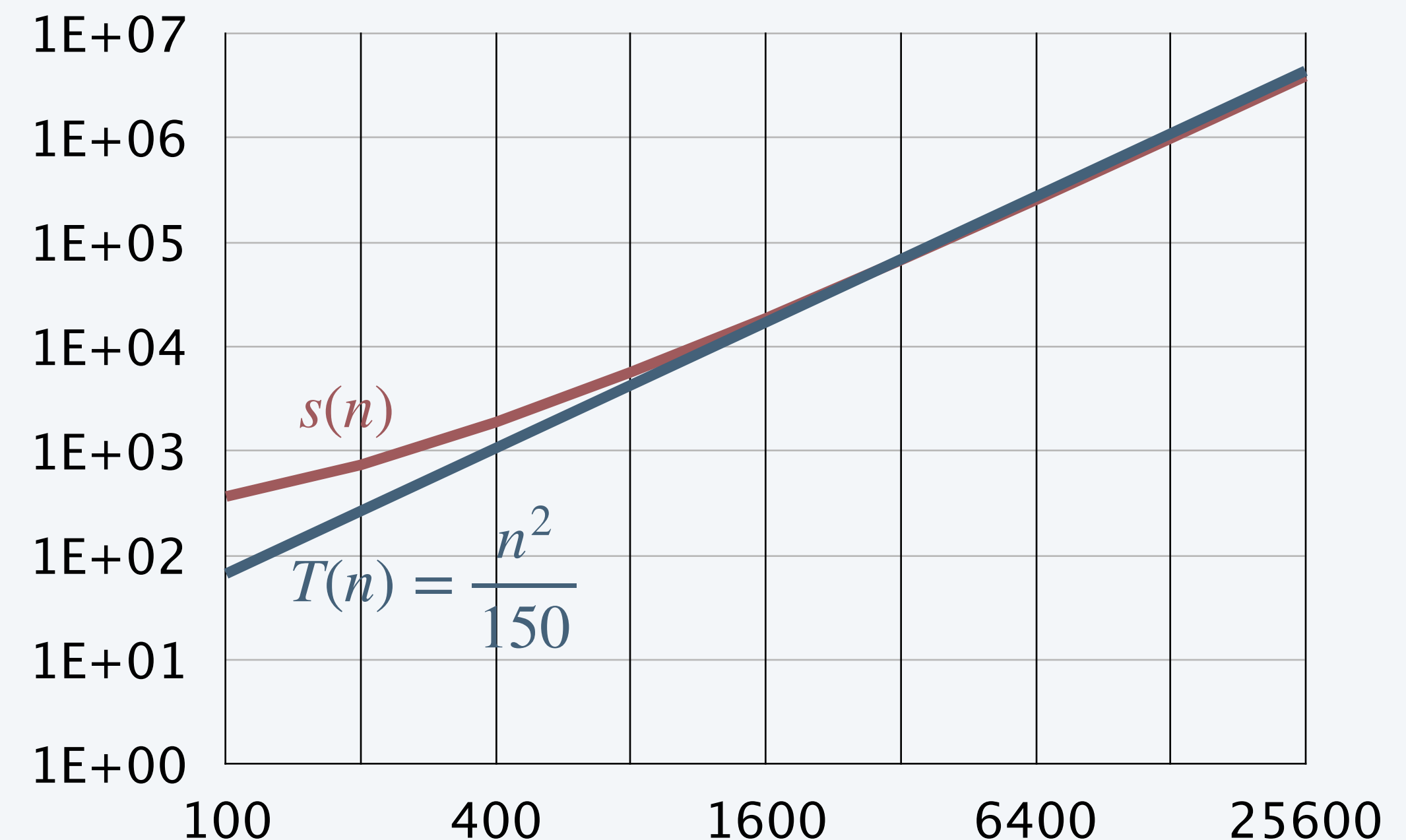
Intro: what performance *does* mean (for us)

Rate of growth: leading-order term of $T(n)$, dropping constants.

Rate of growth, illustrated. $s(n)$ = size of $n \times n$ PNG image

	Image dimensions (pixels)	File size (bytes)	
$\times 2$	100 x 100	366	$\times 2.01$
$\times 2$	200 x 200	736	$\times 2.56$
$\times 2$	400 x 400	1,886	$\times 2.96$
$\times 2$	800 x 800	5,585	$\times 3.33$
$\times 2$	1600 x 1600	18,600	$\times 3.61$
$\times 2$	3,200 x 3,200	67,136	$\times 3.77$
$\times 2$	6,400 x 6,400	252,917	$\times 3.89$
$\times 2$	12,800 x 12,800	984,103	$\times 3.94$
	25,600 x 25,600	3,878,458	

Loglog plot of side (y axis) vs. dimension (x axis)

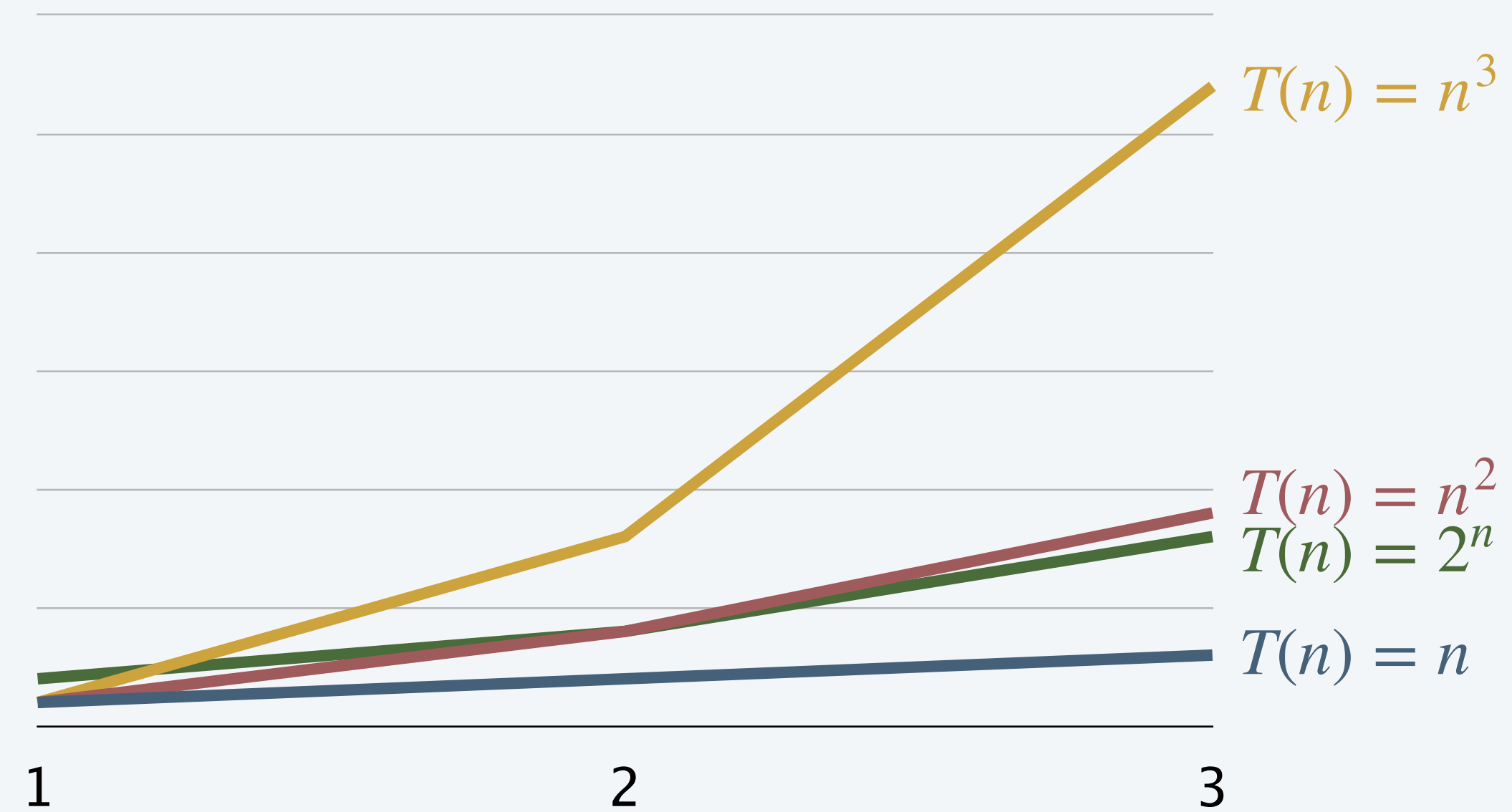


Remark. Table measures *space*, not time. But often connected, as we'll see soon!

Comparing rates of growth

Suppose `Program.java` can be executed on inputs of arbitrarily large size.

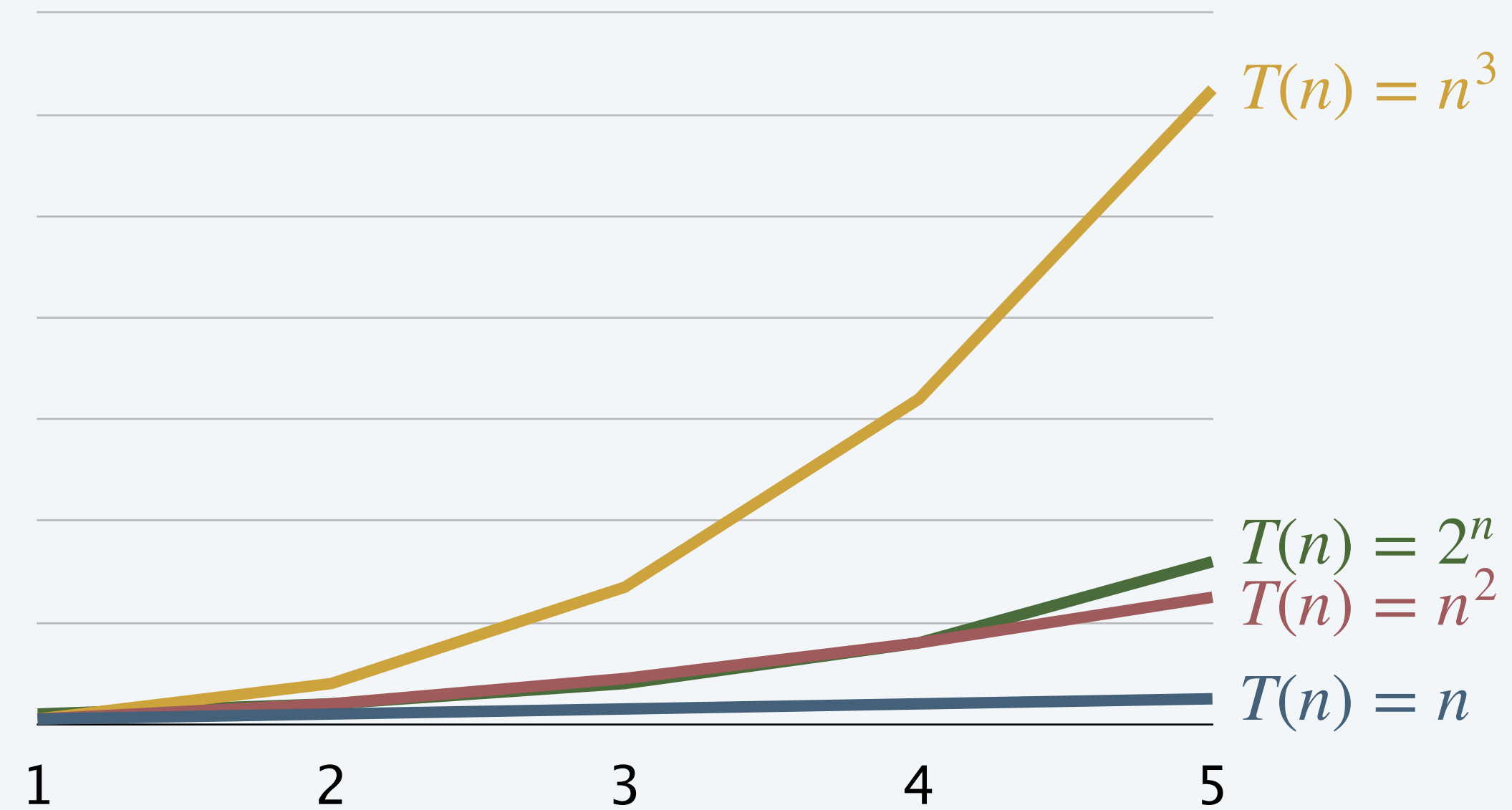
$T(n)$: time taken to run `Program.java` on input of n bytes.



Comparing rates of growth

Suppose `Program.java` can be executed on inputs of arbitrarily large size.

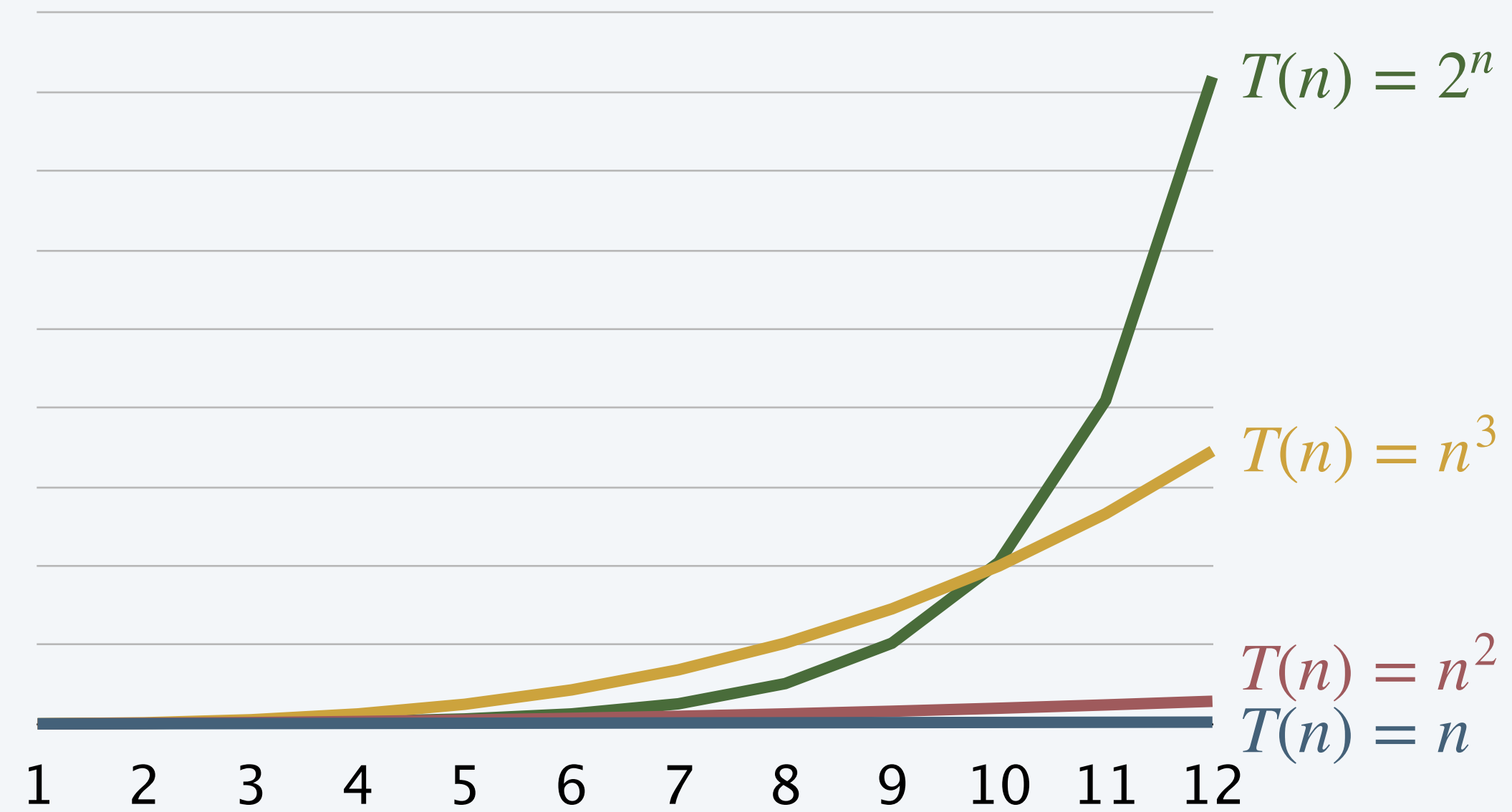
$T(n)$: time taken to run `Program.java` on input of n bytes.



Comparing rates of growth

Suppose `Program.java` can be executed on inputs of arbitrarily large size.

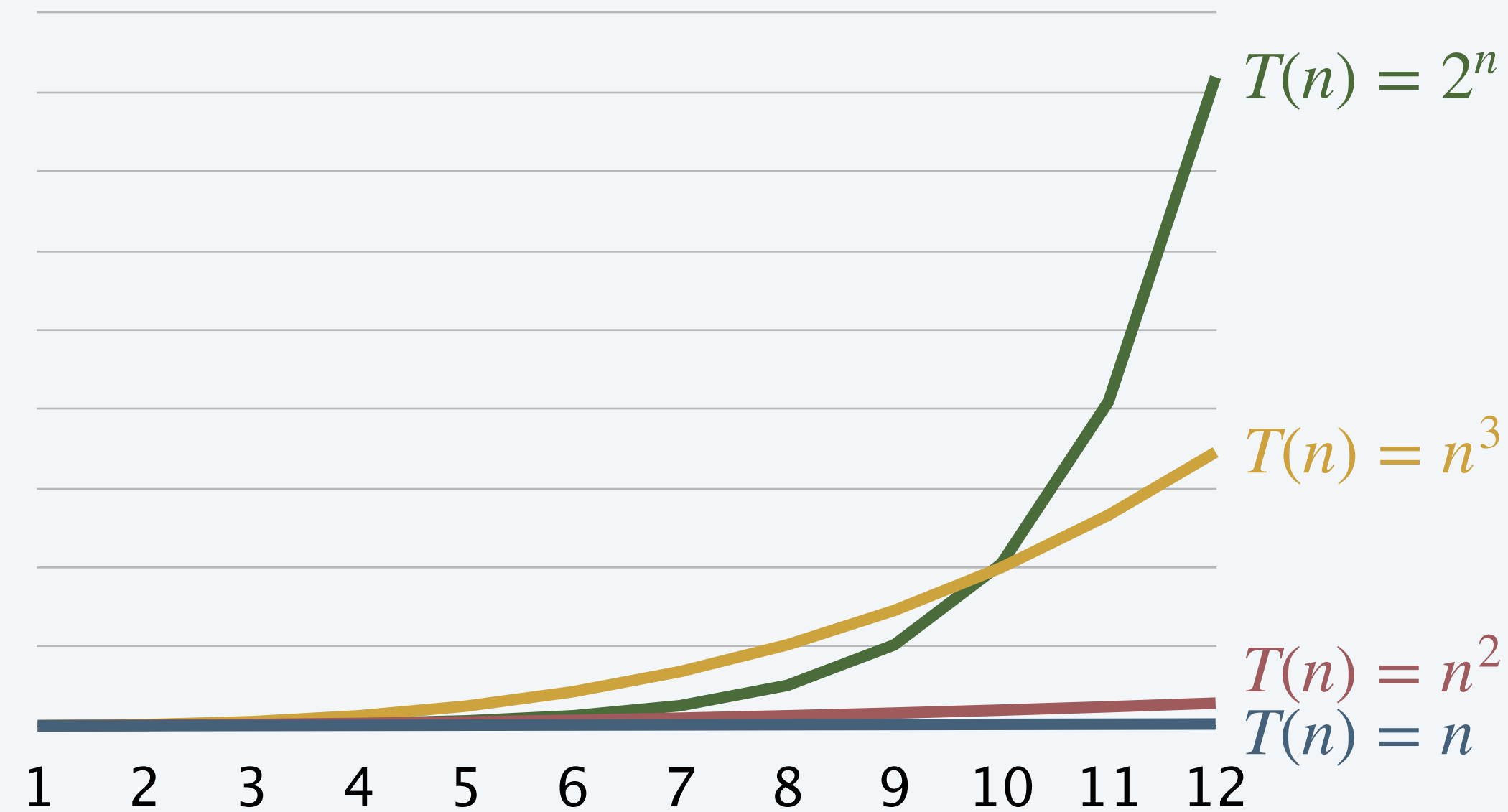
$T(n)$: time taken to run `Program.java` on input of n bytes.



Comparing rates of growth

Suppose `Program.java` can be executed on inputs of arbitrarily large size.

$T(n)$: time taken to run `Program.java` on input of n bytes.



Caveats.

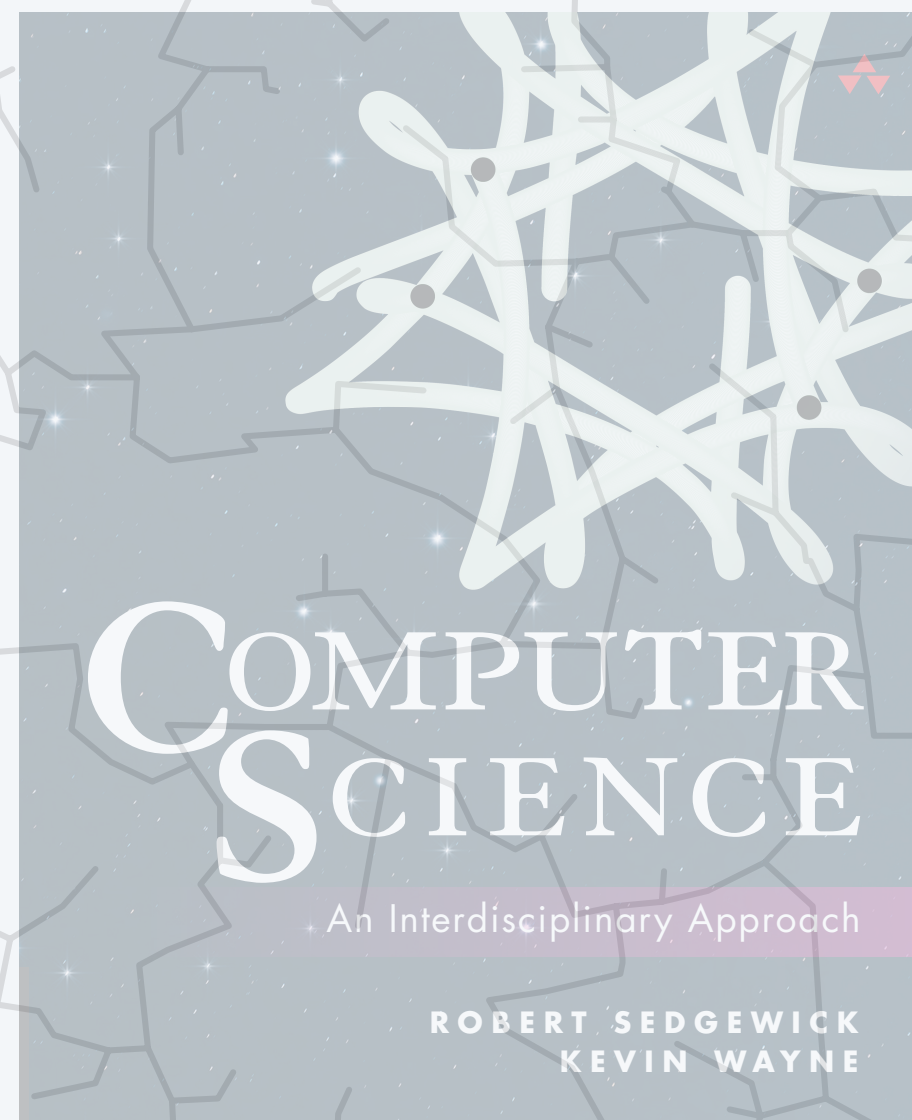
- Input size constrained by hardware & software;
- Runtime varies (a lot) depending on language;
- Time fluctuates across runs on same input;
- ...

Solution. Mathematical formalism.

Common orders of growth

*formal notation includes Θ ,
but we'll drop it for simplicity*

order of growth	name
$\Theta(1)$	constant
$\Theta(\log n)$	logarithmic
$\Theta(n)$	linear
$\Theta(n \log n)$	linearithmic
$\Theta(n^2)$	quadratic
$\Theta(n^3)$	cubic
$\Theta(n^{\log n})$	quasipolynomial
$\Theta(1.1^n)$	exponential
$\Theta(2^n)$	exponential
$\Theta(n!)$	factorial



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4.1 PERFORMANCE

- ▶ *intro*
- ▶ *empirical analysis*
- ▶ *mathematical analysis*
- ▶ *notable examples*

Checkerboard generator

```
public class Checkerboard {
    public static void main(String[] args) {
        int MIN_LEVEL = 0, MAX_LEVEL = 255;
        int side = Integer.parseInt(args[0]);
        StdPicture.init(side, side); ← initialize side-by-side pixel picture

        for (int col = 0; col < side; col++) {
            boolean black = (col % 2 == 0); ← first pixel of even/odd cols set to black/white
            for (int row = 0; row < side; row++) {
                if (black)
                    StdPicture.setRGB(col, row, MIN_LEVEL, MIN_LEVEL, MIN_LEVEL); ← set to black
                else
                    StdPicture.setRGB(col, row, MAX_LEVEL, MAX_LEVEL, MAX_LEVEL); ← set to white
                black = !black;
            }
        }
        StdPicture.save(side + "x" + side + ".png"); ← save picture to PNG file
    }
}
```

Checkerboard generator

$T(n)$ = time taken to generate an $n \times n$ PNG checkerboard.

Image dimensions (pixels)	Elapsed time (sec)
100 x 100	
200 x 200	
400 x 400	
800 x 800	
1600 x 1600	
3,200 x 3,200	
6,400 x 6,400	
12,800 x 12,800	
25,600 x 25,600	

```
~/> java-introcs Checkerboard 100
~/> java-introcs Checkerboard 200
~/> java-introcs Checkerboard 400
~/> java-introcs Checkerboard 800
~/> java-introcs Checkerboard 1600
~/> java-introcs Checkerboard 3200
~/> java-introcs Checkerboard 6400
~/> java-introcs Checkerboard 12800
~/> java-introcs Checkerboard 25600
```

Remark. Here n is the input itself, not size; difference can be important, but we'll ignore for now.

The doubling method

Assumption. $T(n)$ is a polynomial (can be written as $a_k n^k + a_{k-1} n^{k-1} + \dots + a_1 n + a_0$ for some k).

1. Choose an initial input.
2. Repeat until it takes too long:
 - Run program on the current input.
 - Record the time elapsed in the run.
 - Double the input.
3. Divide longest by second-longest time, call the result r .
4. Rate of growth is n^k , where 2^k is the power of 2 closest to r .

The math behind it:

$$\begin{aligned}\frac{T(2n)}{T(n)} &= \frac{2^k a_k n^k + \dots + 2a_1 n + a_0}{a_k n^k + \dots + a_1 n + a_0} \\ &= \frac{2^k a_k + \frac{2^{k-1} a_{k-1}}{n} + \dots + \frac{2a_1}{n^{k-1}} + \frac{a_0}{n^k}}{a_k + \frac{a_{k-1}}{n} + \dots + \frac{a_1}{n^{k-1}} + \frac{a_0}{n^k}} \\ &\xrightarrow{n \rightarrow \infty} \frac{2^k a_k}{a_k} = 2^k\end{aligned}$$

Variants. Can multiply by another number b instead of 2; then find power of b closest to r .

Nested for loops

Applying the doubling method.

```
long start = System.nanoTime();
for (int i = 0; i < n; i++) {
    // some code
}
long elapsed = (double) (System.nanoTime() - start) / 1_000_000_000;
System.out.println("Elapsed time: " + elapsed + " sec.");
```

<i>n</i>	Elapsed time (nanoseconds)
10^6	
$2 \cdot 10^6$	
$4 \cdot 10^6$	
$8 \cdot 10^6$	
$16 \cdot 10^6$	
$32 \cdot 10^6$	

Nested for loops

Applying the doubling method.

```
long start = System.nanoTime();
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        // some code
    }
}
long elapsed = (double) (System.nanoTime() - start) / 1_000_000_000;
System.out.println("Elapsed time: " + elapsed + " sec.");
```

<i>n</i>	Elapsed time (nanoseconds)
2,000	
4,000	
8,000	
16,000	
32,000	
64,000	

Nested for loops

Applying the doubling method.

```
long start = System.nanoTime();
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        for (int k = 0; k < n; k++) {
            // some code
        }
    }
}
long elapsed = (double) (System.nanoTime() - start) / 1_000_000_000;
System.out.println("Elapsed time: " + elapsed + " sec.");
```

<i>n</i>	Elapsed time (nanoseconds)
50	
100	
200	
400	
800	
1,600	

Nested for loops

Applying the doubling method.

```
long start = System.nanoTime();
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        for (int k = 0; k < n; k++) {
            for (int l = 0; l < n; l++) {
                // some code
            }
        }
    }
}
long elapsed = (double) (System.nanoTime() - start) / 1_000_000_000;
System.out.println("Elapsed time: " + elapsed + " sec.");
```

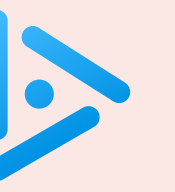
<i>n</i>	Elapsed time (nanoseconds)
10	
20	
40	
80	
160	
320	



As n grows, what does **ratio** converge to?

- A. 2
- B. 3
- C. 4
- D. 9
- E. 16

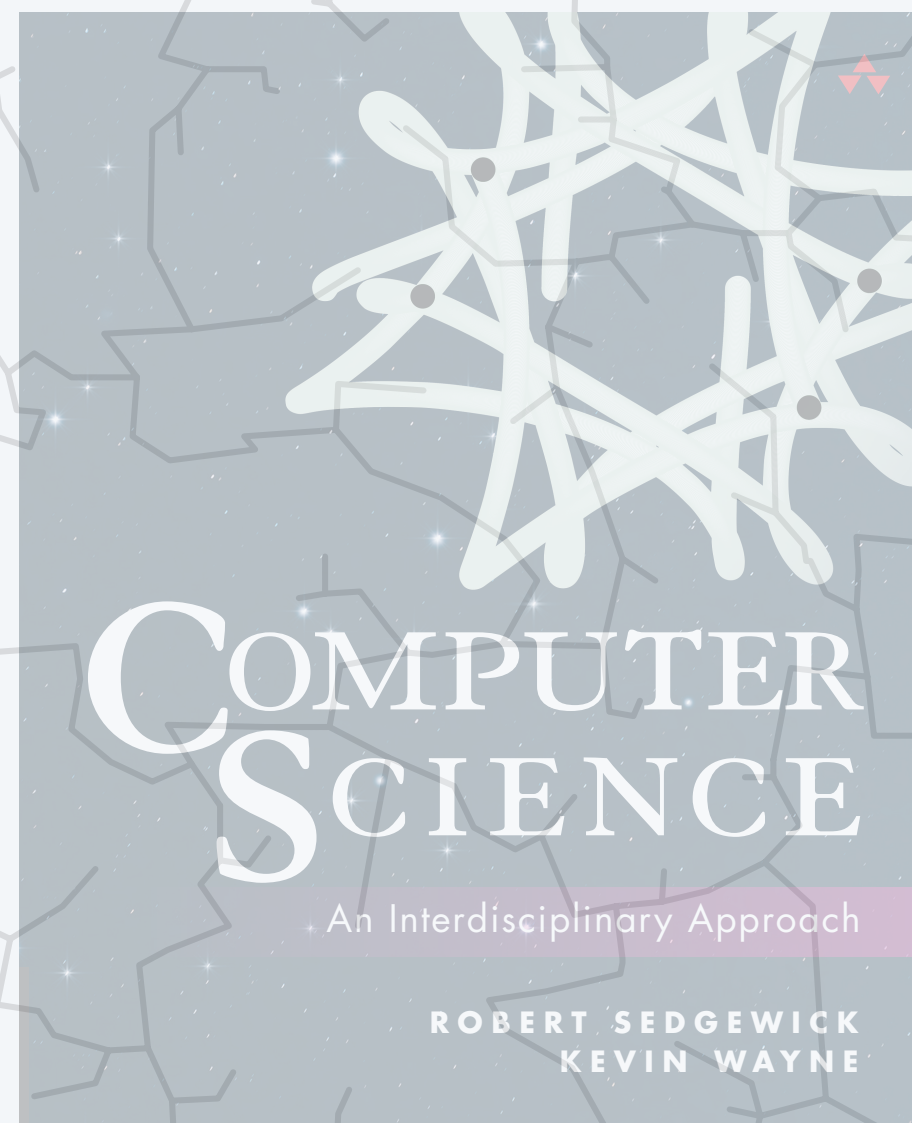
```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < n; j++) {  
        // some code  
    }  
}
```



As n grows, what does ratio converge to?

- A. 2
- B. 3
- C. 4
- D. 9
- E. 16

```
for (int i = 0; i < n; i++) {  
    // some code  
}  
for (int j = 0; j < n; j++) {  
    // some code  
}
```



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4.1 PERFORMANCE

- ▶ *intro*
- ▶ *empirical analysis*
- ▶ *mathematical analysis*
- ▶ *notable examples*

Mathematical analysis

Elementary operations:

*not elementary: StdPicture.read(),
StdAudio.play(), etc.*

- Declaring/assigning variable;
- Printing fixed-length string;
- Arithmetic operation;
- ...

Count # of elementary operations. Program tracing!

```
for (int i = 0; i < n; i++) {  
    // some elementary operations  
}
```

<i>i</i>	<i># of iterations</i>
0	1
1	2
2	3
3	4
⋮	⋮
<i>n - 1</i>	<i>n</i>

Mathematical analysis

Elementary operations:

- Declaring/assigning variable;
- Printing fixed-length string;
- Arithmetic operation;
- ...

Count # of elementary operations. Program tracing!

```
for (int i = 1; i <= n; i *= 2) {  
    // some elementary operations  
}
```

i	# of iterations
1	1
2	2
4	3
8	4
\vdots	\vdots
n	$1 + \log_2 n$

Mathematical analysis

Elementary operations:

- Declaring/assigning variable;
- Printing fixed-length string;
- Arithmetic operation;
- ...

Count # of elementary operations. Program tracing!

```
for (int i = 0; i < n; i++) {
    for (int j = 0; j < n; j++) {
        // some elementary operations
    }
}
```

	i	j	# of iterations
n iterations	0	0	1
	0	1	2
	0	2	3
	0	3	4
	\vdots	\vdots	\vdots
	0	$n - 1$	n
n iterations	1	0	$n + 1$
	1	1	$n + 2$
	\vdots	\vdots	\vdots
	1	$n - 1$	$2n$
n iterations	2	0	$2n + 1$
	\vdots	\vdots	\vdots
	2	$n - 1$	$3n$
n iterations	3	0	$3n + 1$
	\vdots	\vdots	\vdots
	3	$n - 1$	$4n$
	\vdots	\vdots	\vdots
n iterations	$n - 1$	$n - 1$	n^2

Mathematical analysis

Elementary operations:

- Declaring/assigning variable;
- Printing fixed-length string;
- Arithmetic operation;
- ...

Count # of elementary operations. Program tracing!

```
for (int i = 0; i < n; i++) {  
    for (int j = 0; j < n; j++) {  
        // some elementary operations  
    }  
}
```

n^2 iterations

i	j	# of iterations
0	0	1
0	1	2
0	2	3
0	3	4
\vdots	\vdots	\vdots
0	$n - 1$	n
1	0	$n + 1$
1	1	$n + 2$
\vdots	\vdots	\vdots
1	$n - 1$	$2n$
2	0	$2n + 1$
\vdots	\vdots	\vdots
2	$n - 1$	$3n$
3	0	$3n + 1$
\vdots	\vdots	\vdots
3	$n - 1$	$4n$
\vdots	\vdots	\vdots
$n - 1$	$n - 1$	n^2

Mathematical analysis

Elementary operations:

- Declaring/assigning variable;
- Printing fixed-length string;
- Arithmetic operation;
- ...

Count # of elementary operations. Program tracing!

```
for (int i = 0; i < n; i++) {
    for (int j = i; j < n; j++) {
        // some elementary operations
    }
}
```

	<i>i</i>	<i>j</i>	# of iterations
<i>n</i> iterations	0	0	1
	0	1	2
	0	2	3
	0	3	4
	⋮	⋮	⋮
	0	<i>n</i> - 1	<i>n</i>
<i>n</i> - 1 iterations	1	1	<i>n</i> + 1
	1	2	<i>n</i> + 2
	⋮	⋮	⋮
	1	<i>n</i> - 1	2 <i>n</i> - 1
<i>n</i> - 2 iterations	2	2	2 <i>n</i>
	⋮	⋮	⋮
	2	<i>n</i> - 1	3 <i>n</i> - 2
<i>n</i> - 3 iterations	3	3	3 <i>n</i> - 1
	⋮	⋮	⋮
	3	<i>n</i> - 1	4 <i>n</i> - 3
	⋮	⋮	⋮
1 iteration	<i>n</i> - 1	<i>n</i> - 1	(<i>n</i> ² - <i>n</i>)/2

Mathematical analysis

The math behind it:

Call $N = n + (n - 1) + \dots + 2 + 1$.

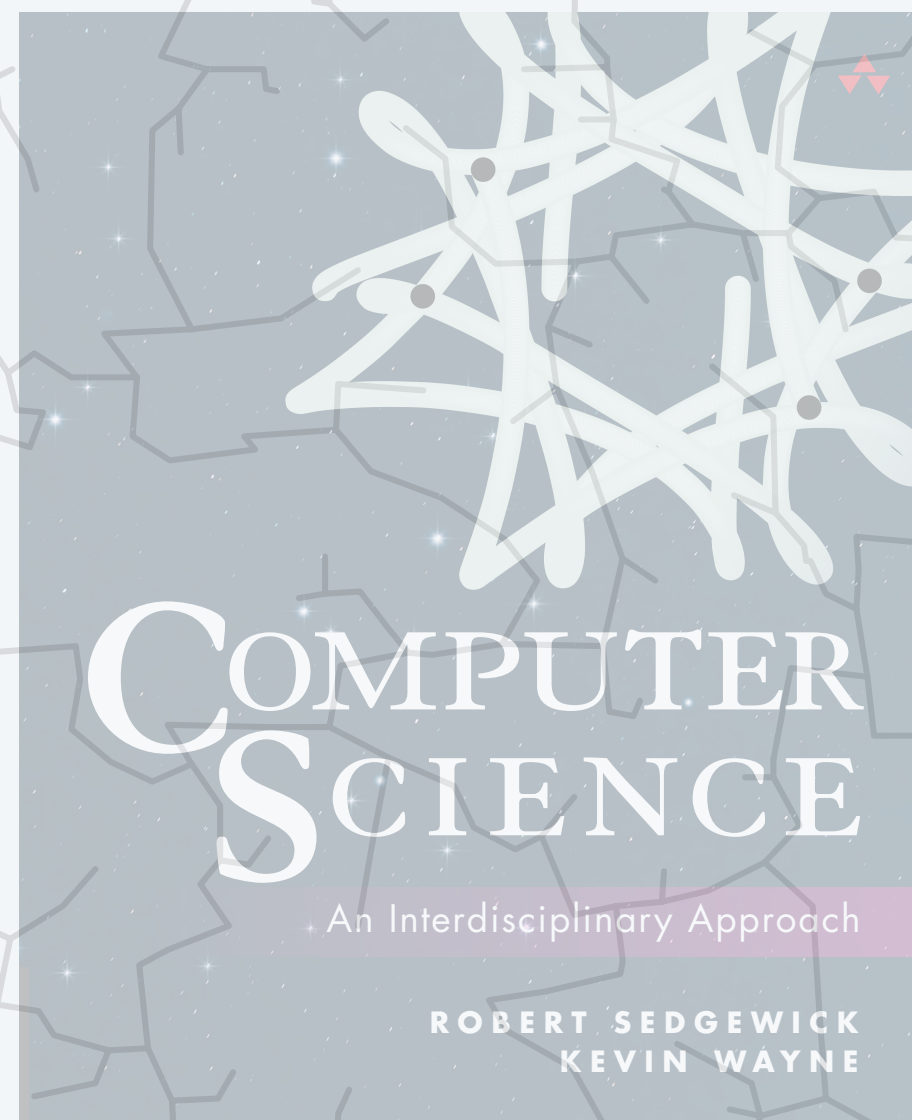
Then $2N = \begin{matrix} n & + & n-1 & + & \dots & + & 2 & + & 1 \\ + & 1 & + & 2 & + & \dots & + & n-1 & + & n \end{matrix} = n \cdot (n - 1)$.

Therefore, $N = \frac{n \cdot (n - 1)}{2}$.

```
for (int i = 0; i < n; i++) {
    for (int j = i; j < n; j++) {
        // some elementary operations
    }
}
```

$\frac{n^2}{2} - \frac{n}{2}$ iterations

i	j	# of iterations
0	0	1
0	1	2
0	2	3
0	3	4
⋮	⋮	⋮
0	$n - 1$	n
1	1	$n + 1$
1	2	$n + 2$
⋮	⋮	⋮
1	$n - 1$	$2n - 1$
2	2	$2n$
⋮	⋮	⋮
2	$n - 1$	$3n - 2$
3	3	$3n - 1$
⋮	⋮	⋮
3	$n - 1$	$4n - 3$
⋮	⋮	⋮
$n - 1$	$n - 1$	$(n^2 - n)/2$



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4.1 PERFORMANCE

- ▶ *intro*
- ▶ *empirical analysis*
- ▶ *mathematical analysis*
- ▶ *notable examples*

Integer factorization

Goal. Given a positive integer n , find its prime factorization.

$$98 = 2 \times 7 \times 7$$

$$3,757,208 = 2 \times 2 \times 2 \times 7 \times 13 \times 13 \times 397$$

$$11,111,111,111,111,111 = 2,071,723 \times 5,363,222,357$$

Grade-school factoring algorithm.

FACTOR(n)

Consider each potential divisor d between 2 and n :

- **while** d is a divisor of n :
 - **print** d
 - $n \leftarrow n / d$
-

Critical application. Cryptography.



← *security of internet commerce relies on
difficulty of factoring very large integers*

Integer factorization

```
public class Factors {  
    public static void main(String[] args) {  
        long n = Long.parseLong(args[0]);  
  
        for (long d = 2; d <= n; d++) {  
            while (n % d == 0) {  
                System.out.print(d + " ");  
                n = n / d;  
            }  
        }  
        System.out.println();  
    }  
}
```

*try all possible
divisors d*

*if d is a divisor,
factor it out*

```
~/cos126/loops> java Factors 98  
2 7 7  
  
~/cos126/loops> java Factors 3757208  
2 2 2 7 13 13 397  
  
~/cos126/loops> java Factors 97  
97  
  
~/cos126/loops> java Factors 11111111111111111111  
2071723 536322235
```

takes a few seconds

Remark. Way too **slow** to break cryptography. (Input size is # of digits, so exponential runtime!)

*can be sped up substantially by stopping
when $d > \sqrt{n}$ (but still way too slow)*

How difficult can it be?

Imagine a galactic computer...

- With as many processors as electrons in the universe.
- Each processor having the power of today's supercomputers.
- Each processor working for the lifetime of the universe.

quantity	estimate
<i>electrons in universe</i>	10^{79}
<i>instructions per second</i>	10^{18}
<i>age of universe in seconds</i>	10^{17}



Q. Could galactic computer run `Factors.java` on a 1,000-digit (prime) number?

A. Not even close: $10^{1000} \gg 10^{79} \cdot 10^{18} \cdot 10^{17} = 10^{114}$.

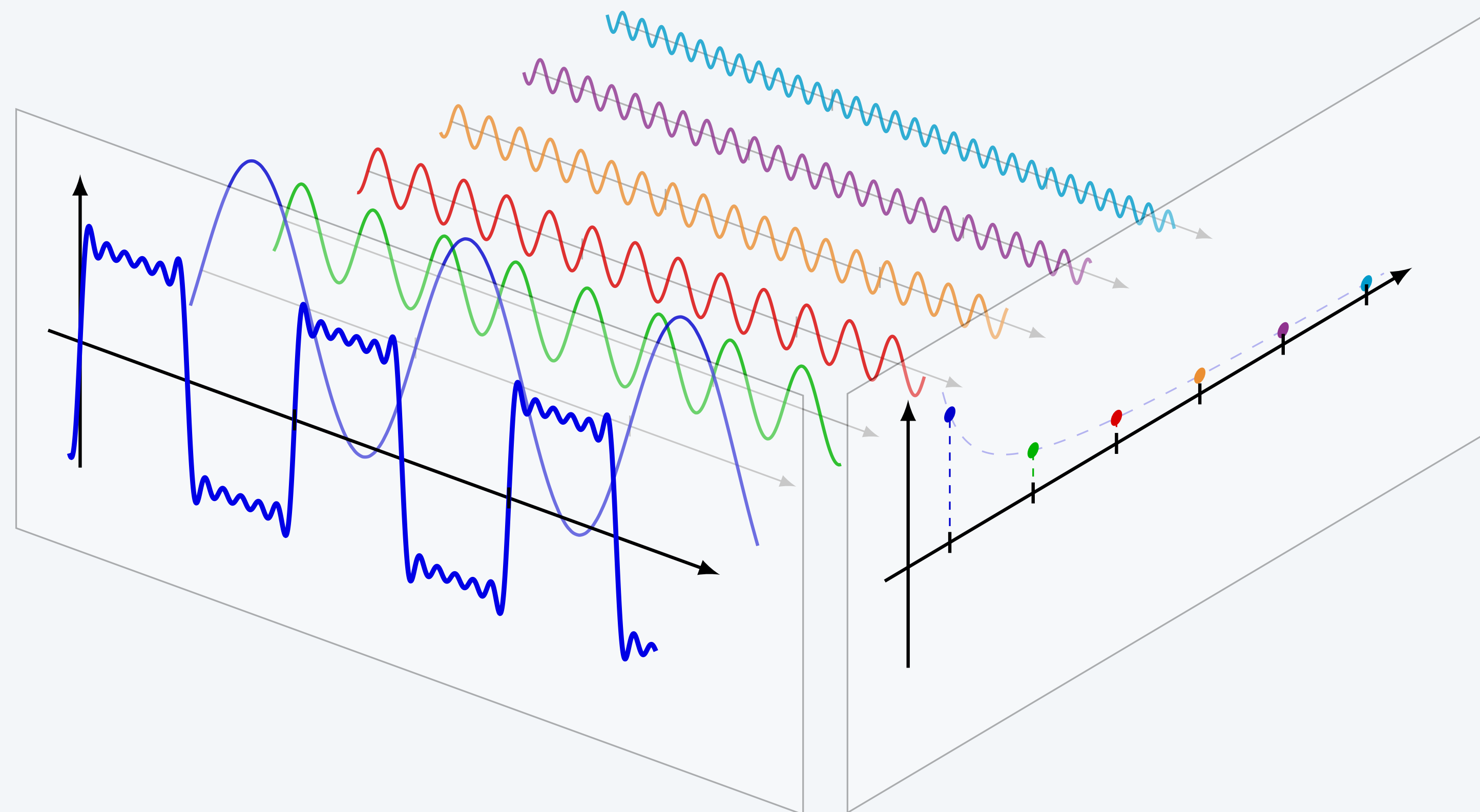
Lesson. Exponential growth dwarfs technological change.

Fast Fourier Transform

Critical application. Signal processing. ← including Wi-Fi, 5G, JPEG, MP3...



“the most important numerical algorithm of our lifetime” – Gilbert Strang



Fast Fourier Transform

Critical application. Signal processing.

In computational math: Multiplying n -digit numbers.

- Grade-school algorithm: n^2 time.
- **Schönhage-Strassen** (SS) algorithm: $n \cdot \log n \cdot \log \log n$ time!

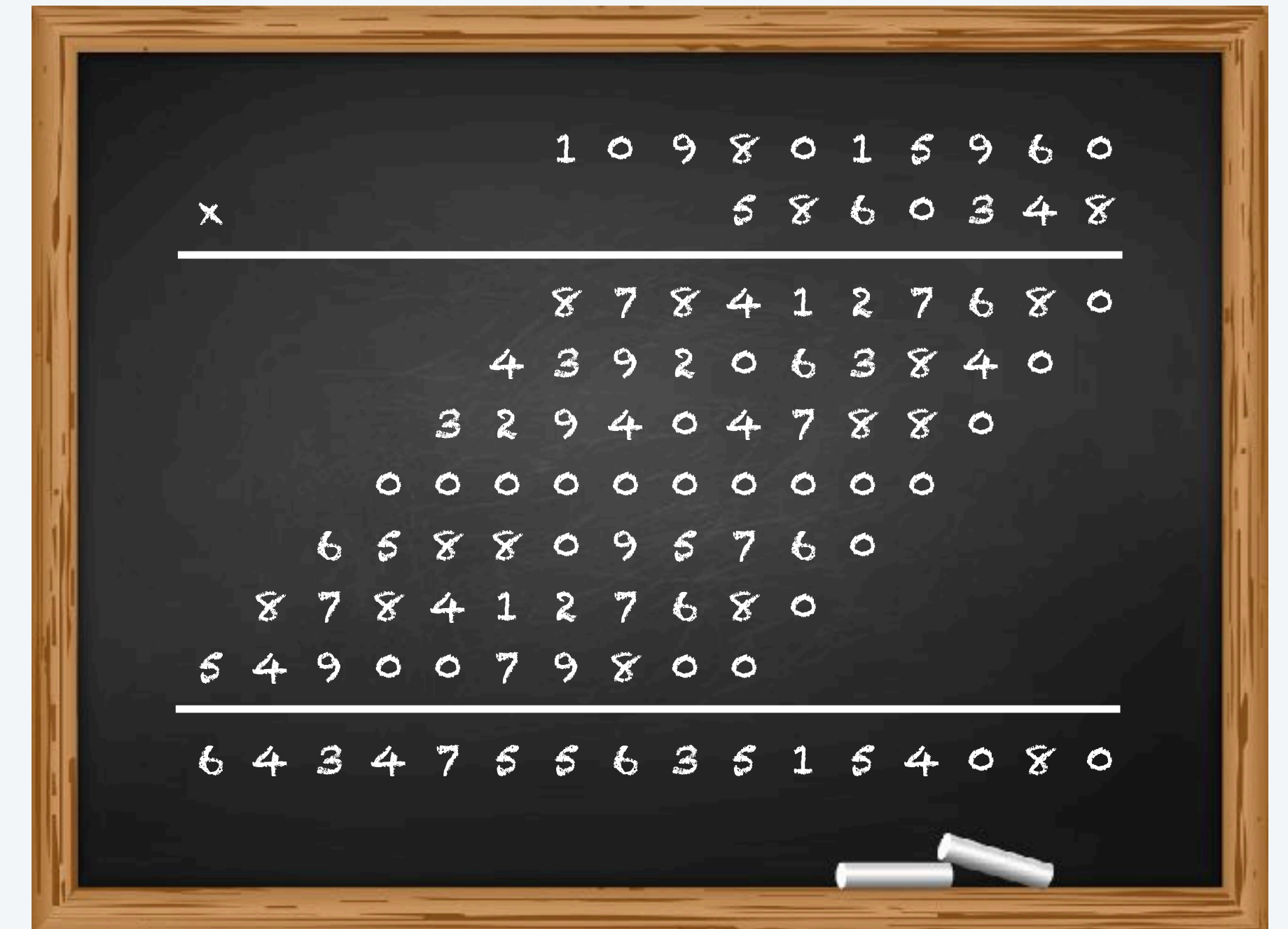
Implemented in scientific computing libraries.

Faster starting at 10,000–100,000 digits.

γ -cruncher: computed 202 trillion (!) digits of π

Java's `BigInteger` uses efficient multiplication (but not SS).

Lots and lots of clever algorithms!



Algorithm	Runtime
Grade school	n^2
Karatsuba	$n^{1.59}$
Toom-Cooke	$n^{1.46}$
Schönhage-Strassen	$n \log n \log \log n$
Harvey-van der Hoeven	$n \log n$

A final thought

“ The real problem is that programmers have spent far too much time worrying about efficiency in the wrong places and at the wrong times; premature optimization is the root of all evil (or at least most of it) in programming. ”

— Donald Knuth



Credits

media	source	license
<i>Router</i>	<u>Adobe Stock</u>	<u>Education License</u>
<i>Fourier Transform Diagram</i>	<u>TikZ.net</u>	
<i>Blackboard</i>	<u>Adobe Stock</u>	<u>Education License</u>
<i>Donald Knuth</i>	<u>IEEE Computer Society</u>	