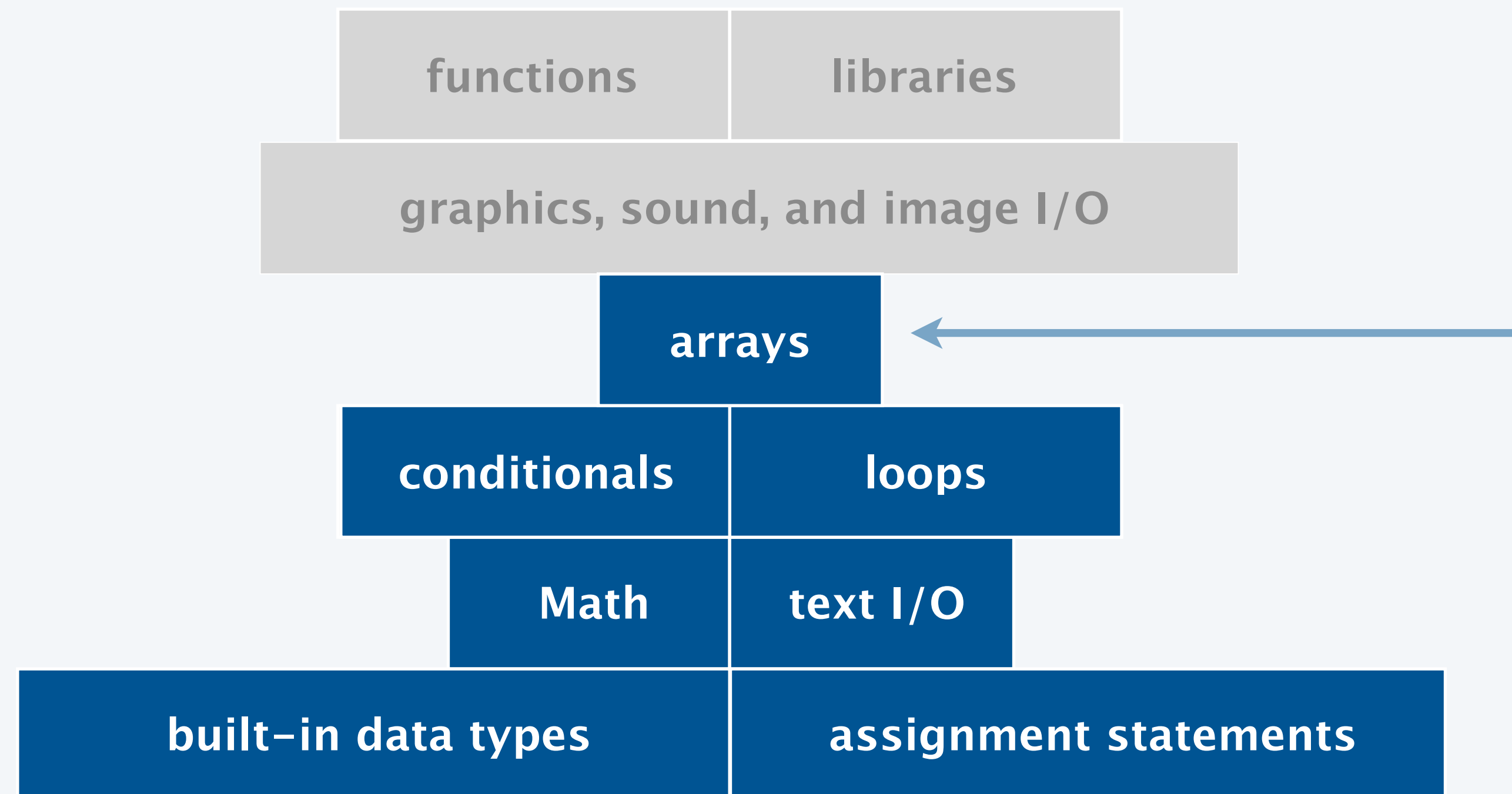


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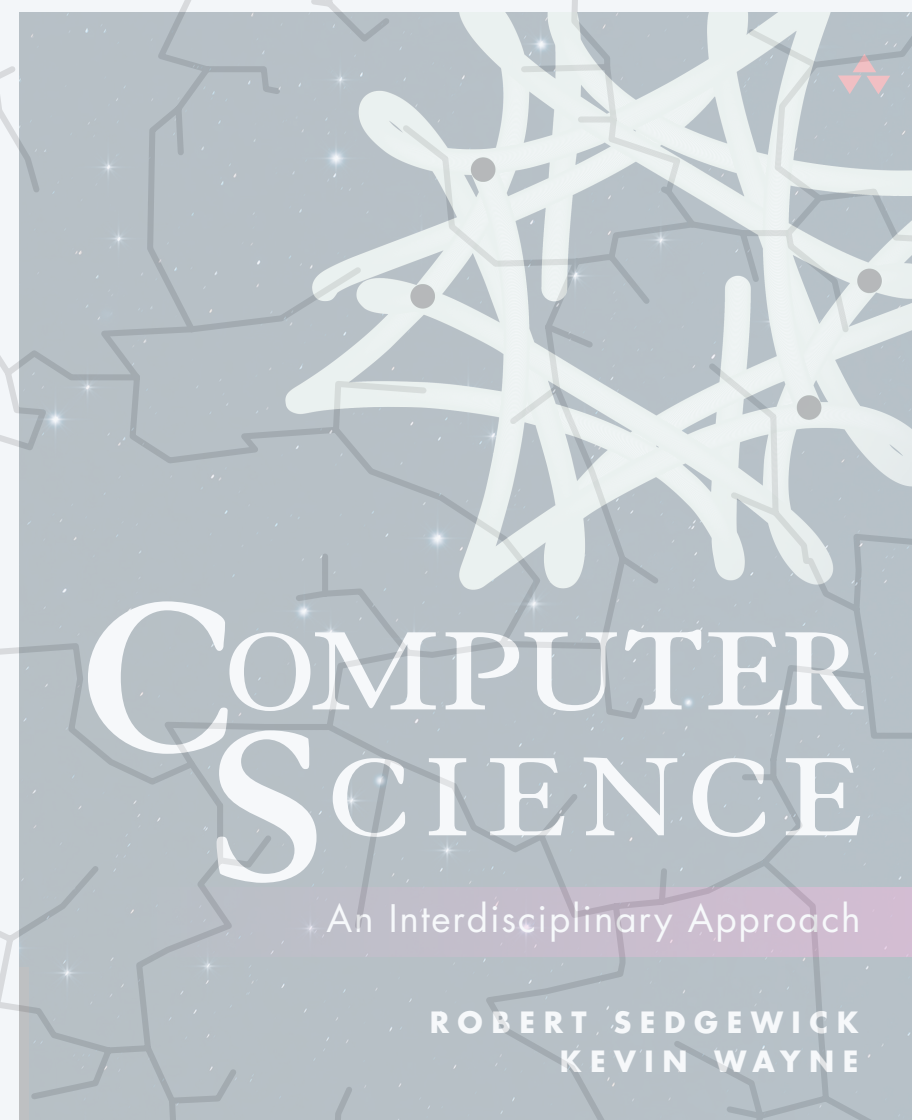
1.4 ARRAYS

- ▶ *basic concepts*
- ▶ *digital audio*
- ▶ *memory representation*
- ▶ *two-dimensional arrays*

Basic building blocks for programming



we can start storing and processing larger volumes of data



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1.4 ARRAYS

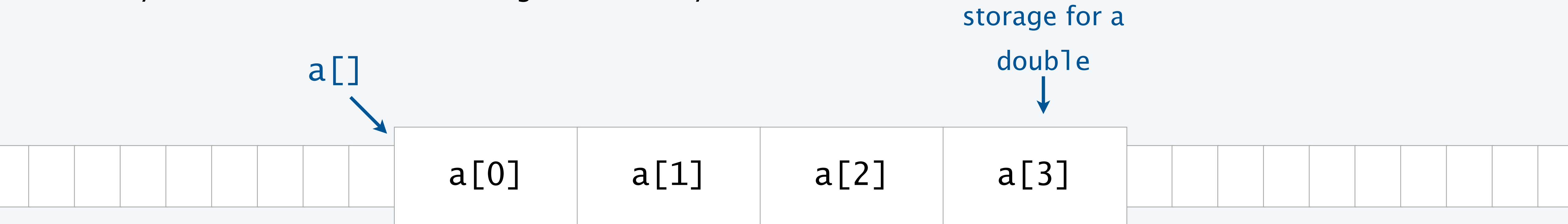
- ▶ *basic concepts*
- ▶ *digital audio*
- ▶ *memory representation*
- ▶ *two-dimensional arrays*

Memory representation of an array

Java array. An array is an **indexed sequence** of values of the same type.

Computer memory. Computer memory is an **indexed sequence** of memory locations.

- ▶ Each `int`, `double`, `boolean` occupies a fixed number of memory locations.
- ▶ Array elements are stored in contiguous memory locations.



Key properties.

- ▶ Given index `i` accessing `a[i]` is extremely efficient.
- ▶ Once you create an array, you cannot change its type or length.
- ▶ Arrays are **reference types**, not primitive types.

think of the variables with `a[]` as storing the memory address of the first element



What does the following code fragment print?

- A. 0 1 2 0 1 2
- B. 0 1 2 1 2 6
- C. 1 2 6 0 1 2
- D. 1 2 6 0 1 2
- E. 1 2 6 1 2 6

```
int[] a = { 1, 2, 6 };
int[] b = new int[a.length];

b = a;
for (int i = 0; i < b.length; i++) {
    b[i] = i;
}

for (int i = 0; i < a.length; i++) {
    System.out.print(a[i] + " ");
}

for (int i = 0; i < b.length; i++) {
    System.out.print(b[i] + " ");
}
```



What does the following code fragment print?

- A. 0 1 2 0 1 2
- B. 0 1 2 1 2 6
- C. 1 2 6 0 1 2
- D. 1 2 6 0 1 2
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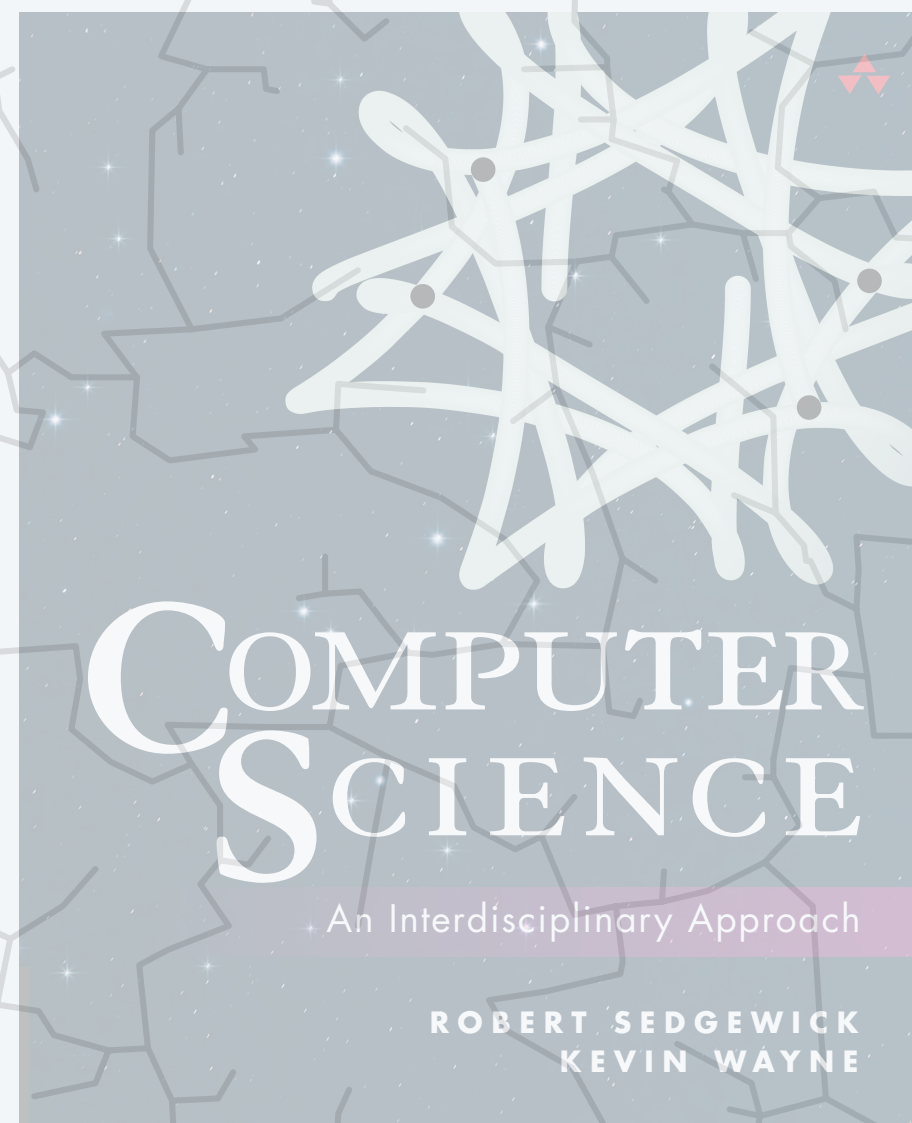
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int[] b = new int[a.length];

for (int i = 0; i < b.length; i++) {
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b = a;
for (int i = 0; i < a.length; i++) {
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1.4 ARRAYS

- ▶ *basic concepts*
- ▶ *digital audio*
- ▶ *memory representation*
- ▶ ***two-dimensional arrays***

Your first data structure

A **two-dimensional array** is a *doubly indexed table* of values of the same type.

Examples.

- ▶ Grades of students in an online class
- ▶ Customer transactions in a bank
- ▶ Entries in a matrix
- ▶ Pixels in a digital image
- ▶ Cells in a spreadsheet

| | | grade | | |
|---------|---|-------|----|----|
| | | 0 | 1 | 2 |
| student | 0 | A | A | A- |
| | 1 | B | B- | A |
| | 2 | B | B+ | B |
| | 3 | C | C- | C- |



Arrays in Java

Create an array. Specify its type and length.

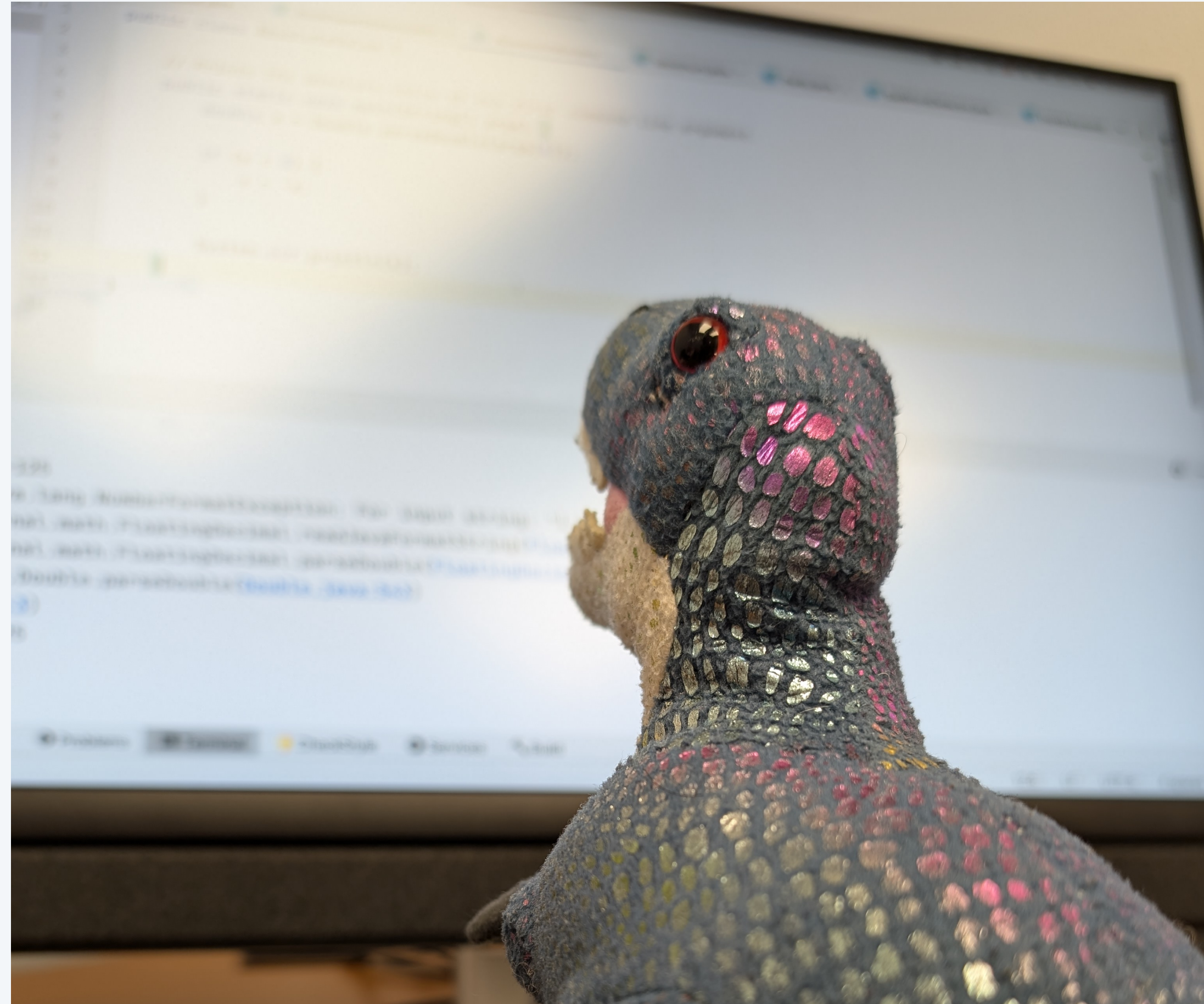
| operation | typical code |
|--|---|
| declare a two-dimensional array | <code>double[][] a;</code> |
| create an m-by-n array | <code>a = new double[m][n];</code> |
| declare, create and initialize | <code>double[][] a = new double[m][n];</code> |
| refer to an array element by index | <code>a[i][j] = b[i][j] + c[j][k]</code> |
| number of rows | <code>a.length</code> |
| number of columns | <code>a[i].length</code> |

← all elements are initialized to the default value
(zero for numeric values, false for **boolean**)

← can be different for each row (“ragged” array)

| | 0 | 1 | 2 | 3 | 4 |
|---|----------------------|----------------------|----------------------|----------------------|----------------------|
| 0 | <code>a[0][0]</code> | <code>a[0][1]</code> | <code>a[0][2]</code> | <code>a[0][3]</code> | <code>a[0][4]</code> |
| 1 | <code>a[1][0]</code> | <code>a[1][1]</code> | <code>a[1][2]</code> | <code>a[1][3]</code> | <code>a[1][4]</code> |
| 2 | <code>a[2][0]</code> | <code>a[2][1]</code> | <code>a[2][2]</code> | <code>a[2][3]</code> | <code>a[2][4]</code> |

Examples of two-dimensional arrays



Credits

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|-------------------------|--------------------|--------------------------|
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| <i>Cartoon dinosaur</i> | <u>Adobe Stock</u> | <u>education license</u> |
| <i>Sound wave</i> | <u>Adobe Stock</u> | <u>education license</u> |
| <i>Ear</i> | <u>Adobe Stock</u> | <u>education license</u> |
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