

# *COS320: Compiling Techniques*

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February 28, 2024

- HW3 on course webpage later today. Due March 25. **Start early!**
  - You will implement a compiler for a simple imperative programming language (Oat), targeting LLVMlite.
  - You may work individually or in pairs
- Midterm next Thursday
  - Covers material in lectures up to February 29th (this Thursday)
    - Interpreters, program transformation, X86, IRs, lexing, parsing
  - How to prepare:
    - Sample exams on Canvas later today
    - Start on HW3
    - Review slides
    - Review example code from lectures (try re-implementing!)
  - Review next Tuesday: come prepared with questions

## *Parsing II: LL parsing*

## Recall: Context-free grammars

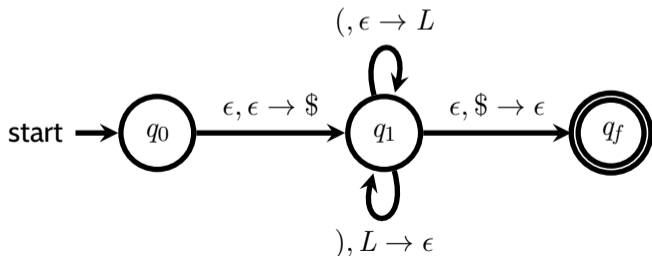
- A *context-free grammar*  $G = (N, \Sigma, R, S)$  consists of:
  - $N$ : a finite set of *non-terminal symbols*
  - $\Sigma$ : a finite alphabet (or set of *terminal symbols*)
  - $R \subseteq N \times (N \cup \Sigma)^*$  a finite set of *rules* or *productions*
  - $S \in N$ : the starting non-terminal.

## Recall: Context-free grammars

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  - $S \in N$ : the starting non-terminal.
- A word  $w$  is accepted by  $G$  if is derivable in zero or more steps from the starting non-terminal
  - Write  $\gamma \Rightarrow \gamma'$  if  $\gamma'$  is obtained from  $\gamma$  by replacing a non-terminal symbol in  $\gamma$  with the right-hand-side of one of its rules
  - Write  $\gamma \Rightarrow^* \gamma'$  if  $\gamma'$  can be obtained from  $\gamma$  using 0 or more derivation steps
  - A word  $w \in \Sigma^*$  is accepted by  $G$  if  $S \Rightarrow^* w$

## Parsing

- Context-free grammars are *generative*: easy to find strings that belongs to  $\mathcal{L}(G)$ , not so easy determine whether a *given* string belongs to  $\mathcal{L}(G)$
- *Pushdown automata* (PDA) are a kind of automata that recognize context-free languages
- Pushdown automaton recognizing  $\langle S \rangle ::= \langle S \rangle \langle S \rangle \mid (\langle S \rangle) \mid \epsilon$ :
  - *Stack alphabet*:  $\$$  marks bottom of the stack,  $L$  marks unbalanced left paren



## Recall: pushdown automata

- A *push-down automaton*  $A = (Q, \Sigma, \Gamma, \Delta, s, F)$  consists of
  - $Q$ : a finite set of states
  - $\Sigma$ : an (input) alphabet
  - $\Gamma$ : a (stack) alphabet
  - $\Delta \subseteq \underbrace{Q}_{\text{source}} \times \underbrace{(\Sigma \cup \{\epsilon\})}_{\text{read input}} \times \underbrace{\Gamma^*}_{\text{read stack}} \times \underbrace{Q}_{\text{dest}} \times \underbrace{\Gamma^*}_{\text{write stack}}$ , the transition relation
  - $s \in Q$ : start state
  - $F \subseteq Q$ : set of final (accepting) states

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  - $s \in Q$ : start state
  - $F \subseteq Q$ : set of final (accepting) states
- A word  $w$  is accepted by  $A$  if there is a  $w$ -labeled accepting path in  $A$ 
  - A **configuration** of  $A$  is a pair  $(q, v)$  consisting of a state  $q \in Q$  and a stack  $v \in \Gamma^*$
  - Write  $(q, v) \xrightarrow{w} (q', v')$  if there is some  $t \in \Gamma^*$  such that  $v = at$ ,  $v' = bt$ , and  $(q, w, a, q', b) \in \Delta$
  - Write  $(q, v) \xrightarrow{w^*} (q', v')$  if there is some  $w_1, \dots, w_n$  and  $(q_1, v_1), \dots, (q_{n-1}, v_{n-1})$  such that  $w = w_1 \cdots w_n$  and

$$(q, v) \xrightarrow{w_1} (q_1, v_1) \xrightarrow{w_2} (q_2, v_2) \xrightarrow{w_3} \dots \xrightarrow{w_{n-1}} (q_{n-1}, v_{n-1}) \xrightarrow{w_n} (q', v')$$

- A word  $w$  is accepted iff  $(s, \epsilon) \xrightarrow{w^*} (q, v)$  for some  $q \in F$ ,  $v \in \Gamma^*$ .



## Context free languages

- Claim: a language is recognized by a context-free grammar if and only if it is recognized by a pushdown automaton
  - Say that a language is *context free* if it is recognized by a context-free grammar (equiv. pushdown automaton).
- Consequence: can “compile” context-free grammars to pushdown automata in order to implement parsers

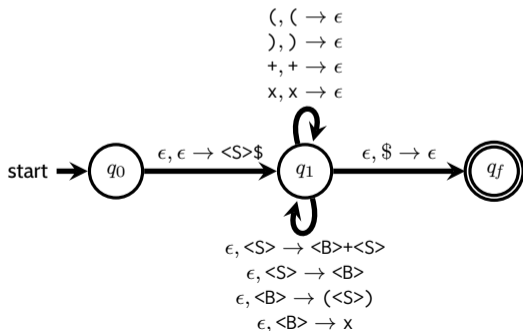
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- Two strategies, which correspond to different ways to implement parsers:
  - Top-down (LL parsing)
  - Bottom-up (LR parsing)

# Top-down parsing

- Stack represents intermediate state of a derivation, minus the consumed part of the input string.
- Start with  $S$  on the stack
- Any time top of the stack is a non-terminal  $A$ , non-deterministically choose a rule  $A ::= \gamma \in R$ . Pop  $A$  off the stack, and push  $\gamma$
- If the top of the stack is a terminal  $a$ , consume  $a$  from the input string and pop  $a$  off the stack
- Accept when stack is empty

$\langle S \rangle ::= \langle B \rangle + \langle S \rangle \mid \langle B \rangle$   
 $\langle B \rangle ::= (\langle S \rangle) \mid x$



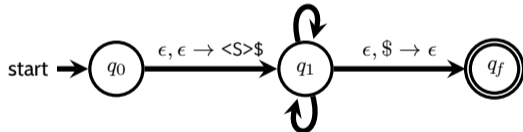
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$$(\text{ , } ( \rightarrow \epsilon$$

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$$+ , + \rightarrow \epsilon$$

$$x , x \rightarrow \epsilon$$


$$\epsilon, \langle S \rangle \rightarrow \langle B \rangle + \langle S \rangle$$

$$\epsilon, \langle S \rangle \rightarrow \langle B \rangle$$

$$\epsilon, \langle B \rangle \rightarrow (\langle S \rangle)$$

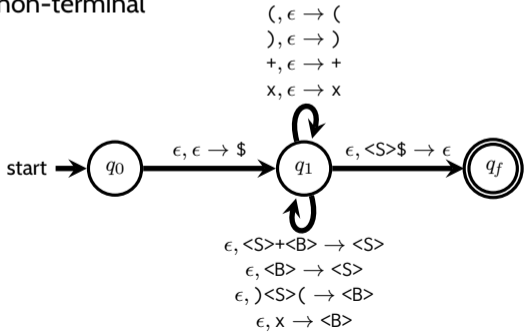
$$\epsilon, \langle B \rangle \rightarrow x$$

State	Stack	Input
$q_0$	$\epsilon$	$(x+x)+x$
$q_1$	$\langle S \rangle \$$	$(x+x)+x$
$q_1$	$\langle B \rangle + \langle S \rangle \$$	$(x+x)+x$
$q_1$	$(\langle S \rangle) + \langle S \rangle \$$	$(x+x)+x$
$q_1$	$\langle S \rangle + \langle S \rangle \$$	$x+x)+x$
$q_1$	$\langle B \rangle + \langle S \rangle + \langle S \rangle \$$	$x+x)+x$
$q_1$	$x + \langle S \rangle + \langle S \rangle \$$	$x+x)+x$
$q_1$	$+ \langle S \rangle + \langle S \rangle \$$	$+x)+x$
$q_1$	$\langle S \rangle + \langle S \rangle \$$	$x)+x$
$q_1$	$\langle B \rangle + \langle S \rangle \$$	$x)+x$
$q_1$	$x + \langle S \rangle \$$	$x)+x$
$q_1$	$) + \langle S \rangle \$$	$) + x$
$q_1$	$+ \langle S \rangle \$$	$+ x$
$q_1$	$\langle S \rangle \$$	$x$
$q_1$	$\langle B \rangle \$$	$x$
$q_1$	$x \$$	$x$
$q_1$	$\$$	$\epsilon$
$q_f$	$\epsilon$	$\epsilon$

# Bottom-up parsing

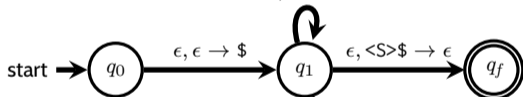
- Stack holds a word in  $(N \cup \Sigma)^*$  such that it is possible to derive the part of the input string that has been consumed **from its reverse**.
- At any time, may read a letter from input string and push it on top of the stack
- At any time, may non-deterministically choose a rule  $A ::= \gamma_1 \dots \gamma_n$  and apply it **in reverse**: pop  $\gamma_n \dots \gamma_1$  off the top of the stack, and push  $A$ .
- Accept when stack just contains start non-terminal

$\langle S \rangle ::= \langle B \rangle + \langle S \rangle \mid \langle B \rangle$   
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$$\begin{aligned} (, \epsilon &\rightarrow ( \\ ), \epsilon &\rightarrow ) \\ +, \epsilon &\rightarrow + \\ x, \epsilon &\rightarrow x \end{aligned}$$


$$\begin{aligned} \epsilon, \langle S \rangle + \langle B \rangle &\rightarrow \langle S \rangle \\ \epsilon, \langle B \rangle &\rightarrow \langle S \rangle \\ \epsilon, ) \langle S \rangle ( &\rightarrow \langle B \rangle \\ \epsilon, x &\rightarrow \langle B \rangle \end{aligned}$$

State	Stack	Input
$q_0$	$\epsilon$	$(x+x)+x$
$q_1$	$\$$	$(x+x)+x$
$q_1$	$(\$$	$x+x)+x$
$q_1$	$x(\$$	$+x)+x$
$q_1$	$\langle B \rangle(\$$	$+x)+x$
$q_1$	$+ \langle B \rangle(\$$	$x)+x$
$q_1$	$x + \langle B \rangle(\$$	$) + x$
$q_1$	$\langle B \rangle + \langle B \rangle(\$$	$) + x$
$q_1$	$\langle S \rangle + \langle B \rangle(\$$	$) + x$
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$q_1$	$+ \langle B \rangle \$$	$x$
$q_1$	$x + \langle B \rangle \$$	$\epsilon$
$q_1$	$\langle B \rangle + \langle B \rangle \$$	$\epsilon$
$q_1$	$\langle S \rangle + \langle B \rangle \$$	$\epsilon$
$q_1$	$\langle S \rangle \$$	$\epsilon$
$q_f$	$\epsilon$	$\epsilon$

## Parsing overview

- Basic problem with both top-down and bottom-up construction: *non-determinism*
  - Non-deterministic search is inefficient
    - E.g., consider  $\langle S \rangle ::= \langle S \rangle a \mid \langle S \rangle b \mid \epsilon$ . Top-down parser must “guess” the entire input string at the beginning (breadth-first backtracking search takes exponential time in length of input string, depth-first does not terminate).
  - Algorithms for parsing any context free grammar in cubic<sup>1</sup> time, based on dynamic programming (Earley, and Cocke-Younger-Kasami).

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    - Algorithms for parsing any context free grammar in cubic<sup>1</sup> time, based on dynamic programming (Earley, and Cocke-Younger-Kasami).
- Parser generators use these same ideas, but restricted to cases where we can eliminate non-determinism.
- Possible for both top-down and bottom-up style
  - **Today:** *LL* (Left-to-right, Leftmost derivation) parsers: top-down
    - Easy to understand & write by hand
  - **Next time:** *LR* (Left-to-right, Rightmost derivation) parsers: bottom-up
    - More general, (variations) implemented in parser generators

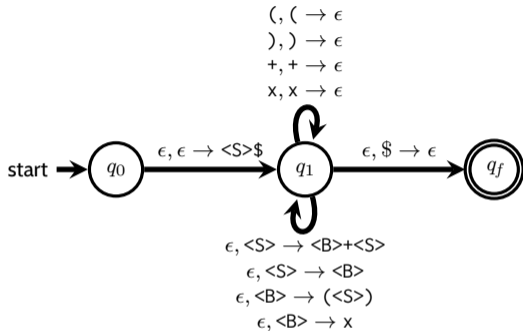
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# LL parsing

$\langle S \rangle ::= \langle B \rangle + \langle S \rangle \mid \langle B \rangle$   
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- “Any time top of the stack is a non-terminal  $A$ , **non-deterministically** choose a production  $A ::= \gamma \in R$ . Pop  $A$  off the stack, and push  $\gamma$ ”
  - Key problem: need to deterministically choose which production to use
  - Solution: Look at the next input symbol, but don't consume it (*lookahead*)
    - This is  $LL(1)$  parsing.  $LL(k)$  allows  $k$  lookahead tokens

- We say that a grammar is  $LL(k)$  if when we look ahead  $k$  symbols in a top-down parser, we know which rule we should apply.
  - Let  $G = (N, \Sigma, R, S)$  be a grammar.  $G$  is  $LL(k)$  iff: for any  $S \Rightarrow^* \alpha A \beta$ , for any word  $w \in \Sigma^k$ , if there is some  $A ::= \gamma \in R$  such that  $\gamma \beta \Rightarrow^* w \beta'$  (for some  $\beta'$ ), then  $\gamma$  is unique.
- Not every context-free language has an  $LL(k)$  grammar.
  - $\{a^i b^j : i = j \vee 2i = j\}$  is not  $LL(k)$  for any  $k$

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  - $\{a^i b^j : i = j \vee 2i = j\}$  is not  $LL(k)$  for any  $k$
- Which of the following are  $LL(1)$  grammars?
  - $\langle S \rangle ::= a \langle S \rangle \mid b \langle S \rangle \mid \epsilon$
  - $\langle S \rangle ::= \langle S \rangle a \mid \langle S \rangle b \mid \epsilon$
  - $\langle S \rangle ::= \langle B \rangle + \langle S \rangle \mid \langle B \rangle$   
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  - $\langle S \rangle ::= a \langle S \rangle \mid b \langle S \rangle \mid \epsilon$   
More generally, any grammar that results from our DFA  $\rightarrow$  CFG conversion
  - $\langle S \rangle ::= \langle S \rangle a \mid \langle S \rangle b \mid \epsilon$
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## Left-factoring

- The grammar

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- However, there is an LL(1) grammar for the language

$$\langle S \rangle ::= \langle B \rangle \langle R \rangle$$

$$\langle R \rangle ::= + \langle S \rangle \mid \epsilon$$

$$\langle B \rangle ::= (\langle S \rangle) \mid x$$

- General strategy: factor out rules with common prefixes (“left factoring”)

## Eliminating left recursion

- A grammar is **left-recursive** if there is a non-terminal  $A$  such that  $A \Rightarrow^+ A\gamma$  (for some  $\gamma$ )
- Left-recursive grammars are not  $LL(k)$  for any  $k$
- Consider:

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Can remove left recursion as follows:

$$\langle S \rangle ::= \langle B \rangle \langle S' \rangle$$

$$\langle S' \rangle ::= + \langle B \rangle \langle S' \rangle \mid \epsilon$$

$$\langle B \rangle ::= (\langle S \rangle) \mid x$$

(Recognizes the same language, but parse trees are different!)



## Mechanical construction of LL(1) parsers

- Fix a grammar  $G = (N, \Sigma, R, S)$
- For any word  $\gamma \in (N \cup \Sigma)^*$ , define **first** $(\gamma) = \{a \in \Sigma : \gamma \Rightarrow^* aw\}$
- For any word  $\gamma \in (N \cup \Sigma)^*$ , say that  $\gamma$  is **nullable** if  $\gamma \Rightarrow^* \epsilon$
- For any non-terminal  $A$ , define **follow** $(A) = \{a \in \Sigma : \exists \gamma, \gamma'. S \Rightarrow \gamma A a \gamma'\}$

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- Transition table  $\delta$  for  $G$  can be computed using **first**, **follow**, and **nullable**:
  - 1 For each non-terminal  $A$  and letter  $a$ , initialize  $\delta(A, a)$  to  $\emptyset$
  - 2 For each rule  $A ::= \gamma$ 
    - Add  $\gamma$  to  $\delta(A, a)$  for each  $a \in \text{first}(\gamma)$
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- $G$  is LL(1) iff  $\delta(A, a)$  is empty or singleton for all  $A$  and  $a$
- Operation of the parser on a word  $w$ :
  - Start with stack  $\langle S \rangle$
  - While  $w$  not empty
    - If top of the stack is a terminal  $a$  and  $w = aw'$ , pop and set  $w = w'$
    - If top of the stack is a non-terminal  $A$  and  $w = aw'$ , pop and push (singleton)  $\delta(A, a)$  (or reject if  $\delta(A, a)$  is empty)
  - Accept if stack is empty; reject otherwise.

## Computing nullable

- **nullable** is the *smallest set* of non-terminals such that if there is some  $A ::= \gamma_1 \dots \gamma_n \in R$  with  $\gamma_1, \dots, \gamma_n \in \mathbf{nullable}$  implies  $A \in \mathbf{nullable}$ 
  - Fixpoint computation:
    - $\mathbf{nullable}_0 = \emptyset$
    - $\mathbf{nullable}_{i+1} = \{A : \exists \gamma_1, \dots, \gamma_n \in \mathbf{nullable}_i. A ::= \gamma_1 \dots \gamma_n \in R\}$
    - $\mathbf{nullable} = \bigcup_{i=0}^{\infty} \mathbf{nullable}_i$

```
nullable ← ∅;  
changed ← true;  
while changed do  
  | changed ← false;  
  | for  $A ::= \gamma_1 \dots \gamma_n \in R$  do  
  |   | if  $A \notin \mathbf{nullable} \wedge \gamma_1, \dots, \gamma_n \in \mathbf{nullable}$  then  
  |   |   | nullable ← nullable ∪ {A};  
  |   |   | changed ← true;
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            changed ← true;
```

- Fixpoint computations appear everywhere!
  - Later we will see how they are used in dataflow analysis

## Computing first and follow

- **first** is the *smallest function*<sup>2</sup> such that
  - For each  $a \in \Sigma$ ,  $\mathbf{first}(a) = \{a\}$
  - For each  $A ::= \gamma_1 \dots \gamma_i \dots \gamma_n \in R$ , with  $\gamma_1, \dots, \gamma_{i-1}$  nullable,  $\mathbf{first}(A) \supseteq \mathbf{first}(\gamma_i)$
- **follow** is the *smallest function* such that
  - For each  $A ::= \gamma_1 \dots \gamma_i \dots \gamma_n \in R$ , with  $\gamma_{i+1}, \dots, \gamma_n$  nullable,  $\mathbf{follow}(\gamma_i) \supseteq \mathbf{follow}(A)$
  - For each  $A ::= \gamma_1 \dots \gamma_i \dots \gamma_j \dots \gamma_n \in R$ , with  $\gamma_{i+1}, \dots, \gamma_{j-1}$  nullable,  $\mathbf{follow}(\gamma_i) \supseteq \mathbf{first}(\gamma_j)$
- Both can be computed using a fixpoint algorithm, like nullable

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<sup>2</sup>Pointwise order:  $f \leq g$  if for all  $x$ ,  $f(x) \leq g(x)$