

## 5.4 Pattern Matching



- ▶ regular expressions
- ▶ REs and NFAs
- ▶ NFA simulation
- ▶ NFA construction
- ▶ applications

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- ▶ NFA simulation
- ▶ NFA construction
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### Pattern matching

**Substring search.** Find a single string in text.

**Pattern matching.** Find one of a **specified set** of strings in text.

Ex. [genomics]

- Fragile X syndrome is a common cause of mental retardation.
- Human genome contains triplet repeats of `CGG` or `AGG`, bracketed by `GCG` at the beginning and `CTG` at the end.
- Number of repeats is variable, and correlated with syndrome.

pattern `GCG (CGG | AGG) *CTG`

text `GCGGCGTGTGTGCGAGAGAGTGGGTTTAAAGCTGGCGCGGAGGCGGCTGGCGCGGAGGCTG`

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### Pattern matching: applications

**Test if a string matches some pattern.**

- Process natural language.
- Scan for virus signatures.
- Access information in digital libraries.
- Filter text (spam, NetNanny, Carnivore, malware).
- Validate data-entry fields (dates, email, URL, credit card).
- Search for markers in human genome using PROSITE patterns.

**Parse text files.**

- Compile a Java program.
- Crawl and index the Web.
- Read in data stored in ad hoc input file format.
- Automatically create Java documentation from Javadoc comments.

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## Regular expressions

A **regular expression** is a notation to specify a (possibly infinite) set of strings.

↑  
a "language"

operation	example RE	matches	does not match
concatenation	<b>ABBAAB</b>	<b>ABBAAB</b>	every other string
or	<b>AA   BAAB</b>	<b>AA BAAB</b>	every other string
closure	<b>AB*A</b>	<b>AA ABBBBBBBBA</b>	<b>AB ABABA</b>
parentheses	<b>A(A B)AAB</b>	<b>AAAAB ABAAB</b>	every other string
	<b>(AB)*A</b>	<b>A ABABABABABA</b>	<b>AA ABBA</b>

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## Regular expression shortcuts

Additional operations are often added for convenience.

Ex. **[A-E]+** is shorthand for **(A|B|C|D|E)(A|B|C|D|E)\***

operation	example RE	matches	does not match
wildcard	<b>.U.U.U.</b>	<b>CUMULUS JUGULUM</b>	<b>SUCCUBUS TUMULTUOUS</b>
at least 1	<b>A(BC)+DE</b>	<b>ABCDE ABCBCDE</b>	<b>ADE BCDE</b>
character classes	<b>[A-Za-z][a-z]*</b>	<b>word Capitalized</b>	<b>camelCase 4illegal</b>
exactly k	<b>[0-9]{5}-[0-9]{4}</b>	<b>08540-1321 19072-5541</b>	<b>111111111 166-54-111</b>
complement	<b>[^AEIOU]{6}</b>	<b>RHYTHM</b>	<b>DECADE</b>

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## Regular expression examples

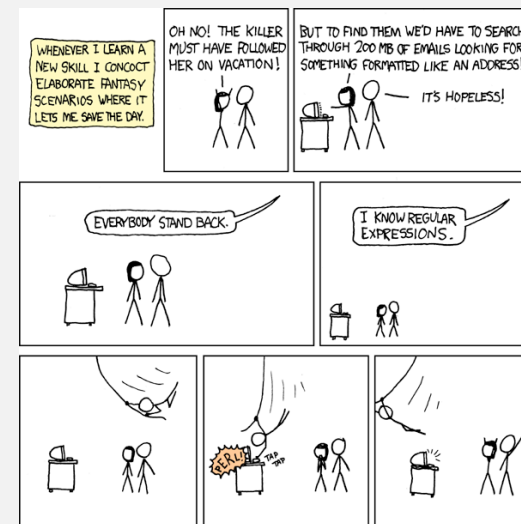
Notation is surprisingly expressive

regular expression	matches	does not match
<b>. *SPB.*</b> <i>(contains the trigraph spb)</i>	<b>RASPBERRY CRISPBREAD</b>	<b>SUBSPACE SUBSPECIES</b>
<b>[0-9]{3}-[0-9]{2}-[0-9]{4}</b> <i>(Social Security numbers)</i>	<b>166-11-4433 166-45-1111</b>	<b>11-5555555 8675309</b>
<b>[a-z]+@[a-z]+\.[a-z]+(edu com)</b> <i>(valid email addresses)</i>	<b>wayne@princeton.edu rs@princeton.edu</b>	<b>spam@nowhere</b>
<b>[\$_A-Za-z][\$_A-Za-z0-9]*</b> <i>(valid Java identifiers)</i>	<b>ident3 PatternMatcher</b>	<b>3a ident#3</b>

and plays a well-understood role in the theory of computation.

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## Regular expressions to the rescue



<http://xkcd.com/208/>

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## Pattern matching implementation: basic plan (first attempt)

Overview is the same as for KMP!

- No backup in text input stream.
- Linear-time guarantee.



Ken Thompson

Underlying abstraction. Deterministic finite state automata (DFA).

Basic plan.

- Build DFA from RE.
- Simulate DFA with text as input.



Bad news. Basic plan is infeasible (DFA may have exponential number of states).

## Pattern matching implementation: basic plan (revised)

Overview is similar to KMP.

- No backup in text input stream.
- Quadratic-time guarantee (linear-time typical).



Ken Thompson

Underlying abstraction. Nondeterministic finite state automata (NFA).

Basic plan.

- Build NFA from RE.
- Simulate NFA with text as input.



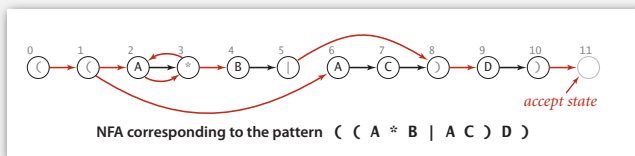
## Nondeterministic finite-state automata

Pattern matching NFA.

- Pattern enclosed in parentheses.
- One state per pattern character (start = 0, accept = M).
- Red  $\epsilon$ -transition (change state, but don't scan input).
- Black match transition (change state and scan to next char).
- Accept if any sequence of transitions ends in accept state.

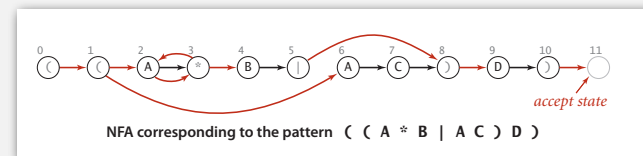
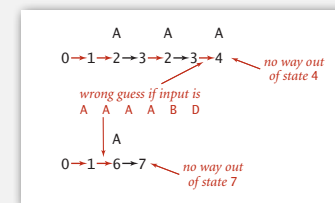
Nondeterminism.

- One view: machine can guess the proper sequence of state transitions.
- Another view: sequence is a proof that the machine accepts the text.



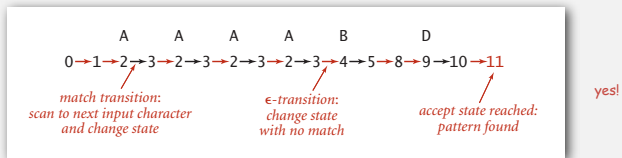
## Nondeterministic finite-state automata

Ex. Is AAAABD matched by NFA?

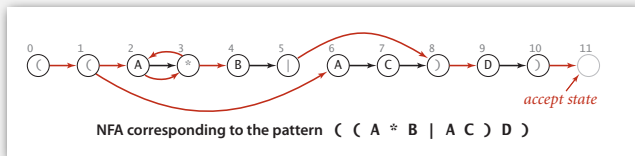


## Nondeterministic finite-state automata

Ex. Is **AAAABD** matched by NFA?



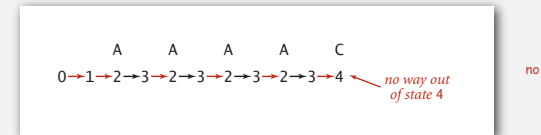
Note: any sequence of legal transitions that ends in state 11 is a proof.



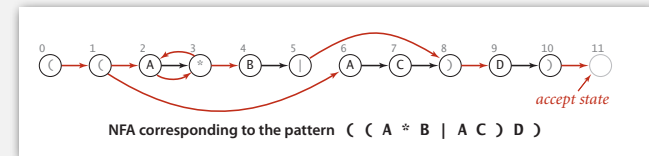
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## Nondeterministic finite-state automata

Ex. Is **AAAAC** matched by NFA?



Note: this is not a complete proof!  
(need to mention the infinite number of sequences involving  $\epsilon$ -transitions between 2 and 3)



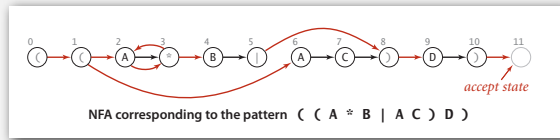
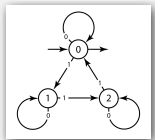
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## Nondeterminism

Q. How to determine whether a string is recognized by an automaton?

DFA. Deterministic  $\Rightarrow$  exactly one applicable transition.

NFA. Nondeterministic  $\Rightarrow$  can be several applicable transitions;  
need to select the right one!



Q. How to simulate NFA?

A. Systematically consider **all** possible transition sequences.

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## Pattern matching implementation: basic plan (revised)

Overview is similar to KMP.

- No backup in text input stream.
- **Quadratic-time guarantee** (linear-time typical).

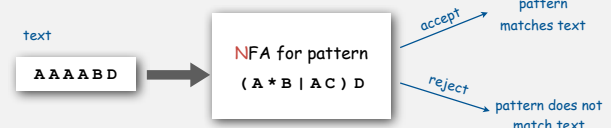


Ken Thompson

Underlying abstraction. Nondeterministic finite state automata (NFA).

Basic plan.

- Build NFA from RE.
- Simulate NFA with text as input.



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- › regular expressions
- › NFAs
- › **NFA simulation**
- › NFA construction
- › applications

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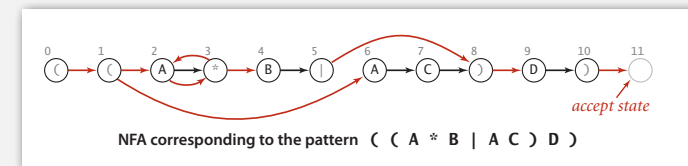
## NFA representation

**State names.** Integers from 0 to  $m$ .

**Match-transitions.** Keep regular expression in array  $re[]$ .

**$\epsilon$ -transitions.** Store in a **digraph**  $G$ .

- $0 \rightarrow 1, 1 \rightarrow 2, 1 \rightarrow 6, 2 \rightarrow 3, 3 \rightarrow 2, 3 \rightarrow 4, 5 \rightarrow 8, 8 \rightarrow 9, 10 \rightarrow 11$

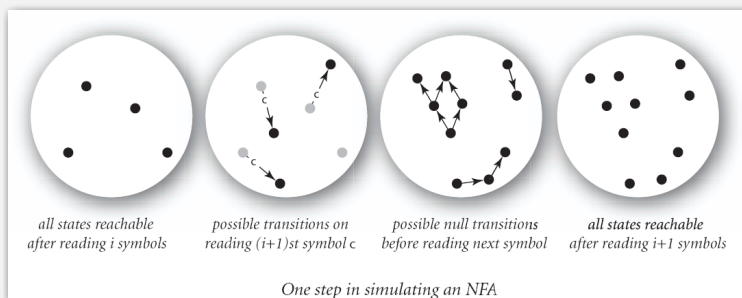


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## NFA simulation

**Q.** How to efficiently simulate an NFA?

**A.** Maintain set of **all** possible states that NFA could be in after reading in the first  $i$  text characters.



**Q.** How to perform reachability?

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## Digraph reachability

Find all vertices reachable from a given **set** of vertices.

```
public class DFS
{
    private SET<Integer> marked;
    private Digraph G;

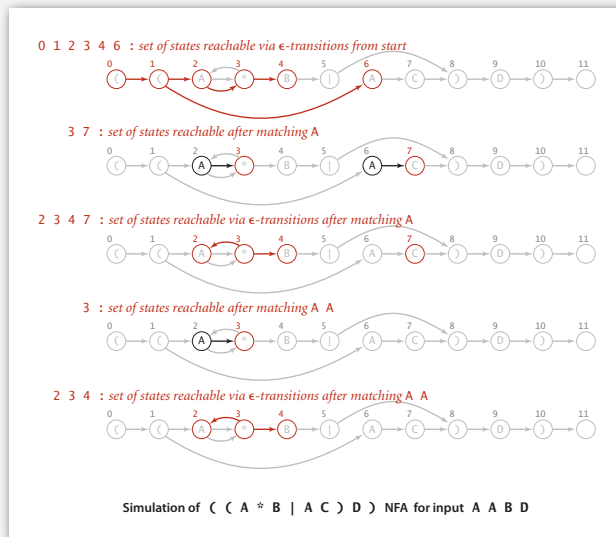
    public DFS(Digraph G)
    { this.G = G; }

    private void search(int v)
    {
        marked.add(v);
        for (int w : G.adj(v))
            if (!marked.contains(w)) search(w);
    }

    public SET<Integer> reachable(SET<Integer> s)
    {
        marked = new SET<Integer>();
        for (int v : s) search(v);
        return marked;
    }
}
```

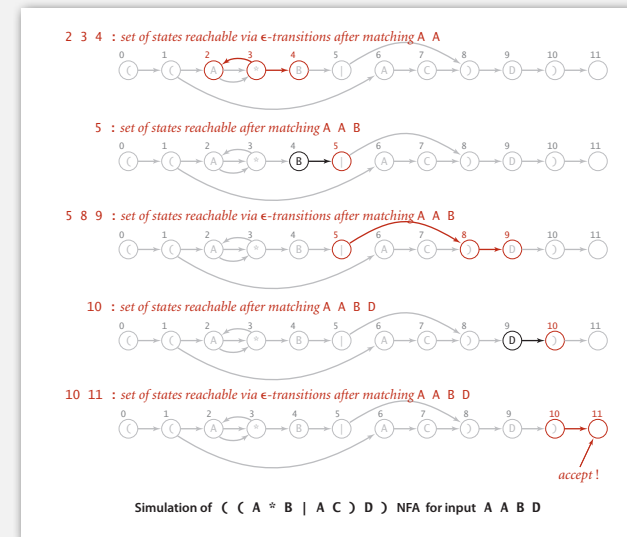
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## NFA simulation example



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## NFA simulation example



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## NFA simulation: Java implementation

```

public boolean recognizes(String txt)
{
    DFS dfs = new DFS(G);

    SET<Integer> pc = new dfs.reachable(0);

    for (int i = 0; i < txt.length(); i++)
    {
        SET<Integer> match = new SET<Integer>();
        for (int v : pc) {
            if (v == M) continue;
            if ((re[v] == txt.charAt(i)) || re[v] == '.')
                match.add(v+1);
        }

        pc = dfs.reachable(match);
    }

    return pc.contains(M);
}
    
```

states reachable from start by  $\epsilon$ -transitions

all possible states after scanning past `txt.charAt(i)`

follow  $\epsilon$ -transitions

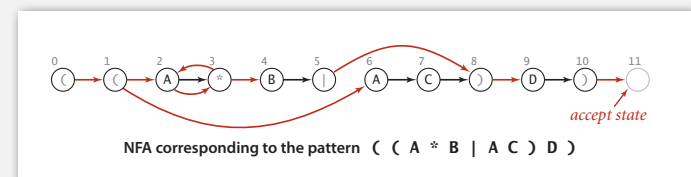
accept if you can end in state M

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## NFA simulation: analysis

**Proposition 1.** Determining whether an N-character text string is recognized by the NFA corresponding to an M-character pattern takes time proportional to NM in the worst case.

**Pf.** For each of the N text characters, we iterate through a set of states of size no more than M and run DFS on the graph of  $\epsilon$ -transitions. (The construction we consider ensures the number of edges is at most M.)

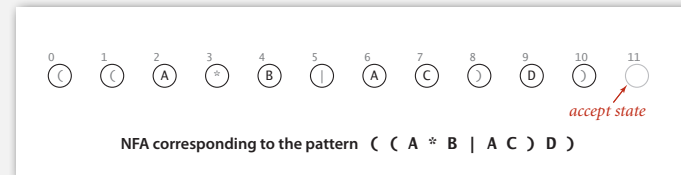


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- ▶ regular expressions
- ▶ NFAs
- ▶ NFA simulation
- ▶ **NFA construction**
- ▶ applications

### Building an NFA corresponding to an RE

**States.** Include a state for each symbol in the RE, plus an accept state.

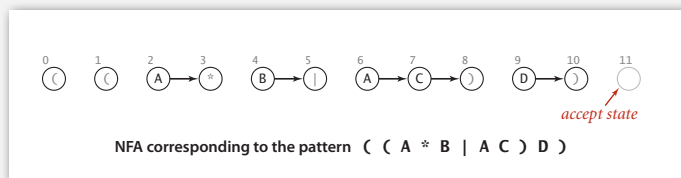


### Building an NFA corresponding to an RE

**Concatenation.** Add match-transition edge from state corresponding to letters in the alphabet to next state.

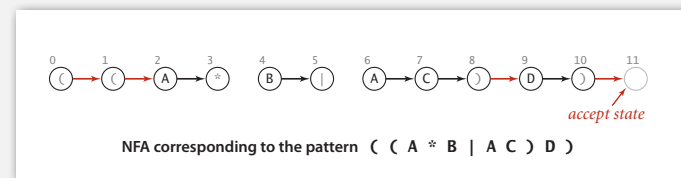
**Alphabet.** A B C D

**Metacharacters.** ( ) . \* |



### Building an NFA corresponding to an RE

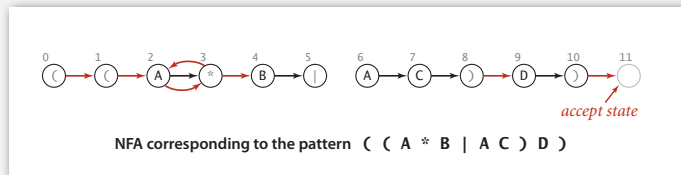
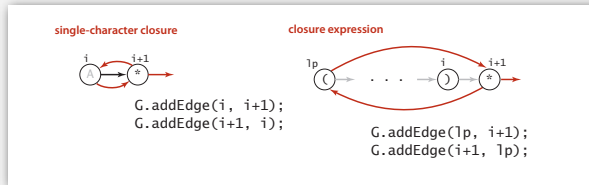
**Parentheses.** Add  $\epsilon$ -transition edge from parentheses to next state.





### Building an NFA corresponding to an RE

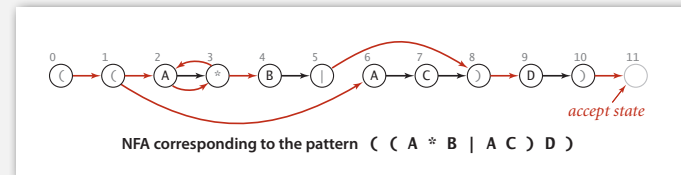
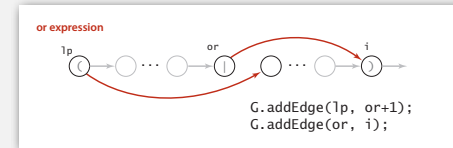
**Closure.** Add three  $\epsilon$ -transition edges for each  $*$  operator.



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### Building an NFA corresponding to an RE

**Or.** Add two  $\epsilon$ -transition edges for each  $|$  operator.



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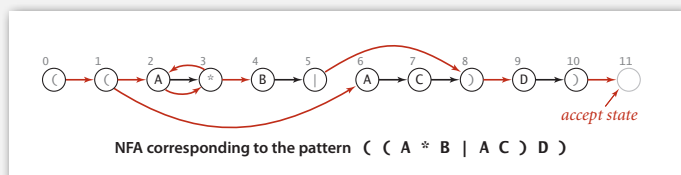
### NFA construction: implementation

**Goal.** Write a program to build the  $\epsilon$ -transition digraph.

**Challenge.** Need to remember left parentheses to implement closure and or; need to remember  $|$  to implement or.

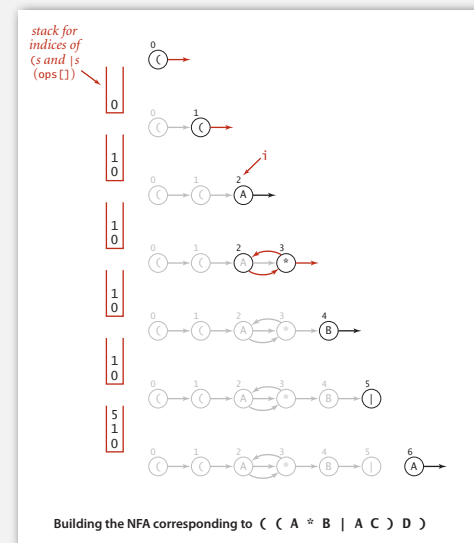
**Solution.** Maintain a stack.

- Left parenthesis: push onto stack.
- $|$  symbol: push onto stack.
- Right parenthesis: add edges for closure and or.



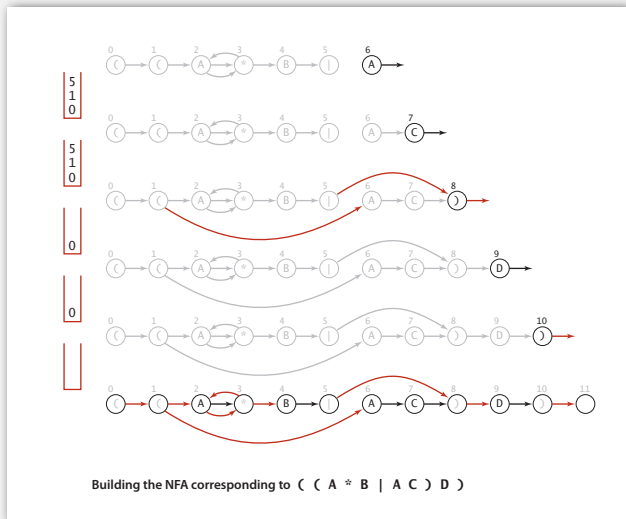
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### NFA construction: example



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## NFA construction: example



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## NFA construction: Java implementation

```
public NFA(String regexp) {
    Stack<Integer> ops = new Stack<Integer>();
    this.re = re.toCharArray();
    M = re.length;
    G = new Digraph(M+1);
    for (int i = 0; i < M; i++) {
        int lp = i;

        if (re[i] == '(' || re[i] == '|') ops.push(i);

        else if (re[i] == ')') {
            int or = ops.pop();
            if (re[or] == '|') {
                lp = ops.pop();
                G.addEdge(lp, or+1);
                G.addEdge(or, i);
            }
            else lp = or;
        }

        if (i < M-1 && re[i+1] == '*') {
            G.addEdge(lp, i+1);
            G.addEdge(i+1, lp);
        }

        if (re[i] == '(' || re[i] == '*' || re[i] == ')')
            G.addEdge(i, i+1);
    }
}
```

Annotations on the right side of the code block:

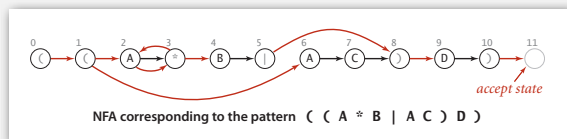
- left parentheses and |
- or
- closure (needs lookahead)
- metasymbols

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## NFA construction: analysis

**Proposition 2.** Building the NFA corresponding to an  $M$ -character pattern takes time and space proportional to  $M$  in the worst case.

**Pf.** For each of the  $M$  characters in the pattern, we add one or two  $\epsilon$ -transitions and perhaps execute one or two stack operations.



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- ▶ regular expressions
- ▶ NFAs
- ▶ NFA simulation
- ▶ NFA construction
- ▶ applications

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## Generalized regular expression print

**Grep.** Takes a pattern as a command-line argument and prints the lines from standard input having some substring that is matched by the pattern.

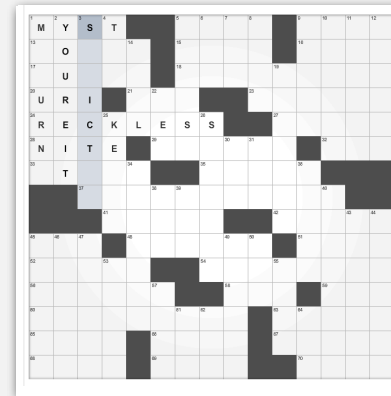
```
public class GREP
{
    public static void main(String[] args)
    {
        String regexp = "(.*" + args[0] + ".*)";
        while (!StdIn.isEmpty())
        {
            String line = StdIn.readLine();
            NFA nfa = new NFA(regexp);
            if (nfa.recognizes(line))
                StdOut.println(line);
        }
    }
}
```

← find lines containing RE as a substring

**Bottom line.** Worst-case for grep (proportional to MN) is the same as for elementary exact substring match.

## Typical grep application

### Crossword puzzle



dictionary (standard in UNIX) also on booksite

```
% more words.txt
a
aback
abacus
abalone
abandon
...

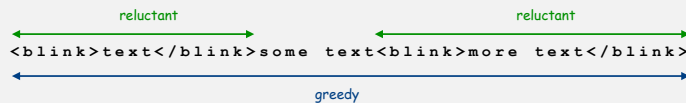
% grep s..ict.. words.txt
constrictor
stricter
stricture
```

## Industrial-strength grep implementation

To complete the implementation:

- Add character classes.
- Handling metacharacters.
- Add capturing capabilities.
- Extend the closure operator.
- Error checking and recovery.
- Greedy vs. reluctant matching.

Ex. Which substring(s) should be matched by the RE `<blink>.*</blink>?`



## Regular expressions in other languages

Broadly applicable programmer's tool.

- Originated in Unix in the 1970s
- Many languages support extended regular expressions.
- Built into grep, awk, emacs, Perl, PHP, Python, JavaScript.

```
% grep NEWLINE */*.java ← print all lines containing NEWLINE which occurs
                           in any file with a .java extension

% egrep '^([qwertyuiop]*[zxcvbnm]*$)' dict.txt | egrep '.....'
```

**PERL.** Practical Extraction and Report Language.

```
% perl -p -i -e 's|from|to|g' input.txt ← replace all occurrences of from
                                         with to in the file input.txt

% perl -n -e 'print if /^[A-Za-z][a-z]*$/' dict.txt ← print all uppercase words
↑
do for each line
```

## Regular expressions in Java

Validity checking. Does the input match the regexp?

Java string library. Use `input.matches(regex)` for basic RE matching.

```
public class Validate
{
    public static void main(String[] args)
    {
        String regexp = args[0];
        String input = args[1];
        StdOut.println(input.matches(regexp));
    }
}
```

```
% java Validate "[$_A-Za-z][$_A-Za-z0-9]*" ident123      ← legal Java identifier
true

% java Validate "[a-z]+@[a-z]+\.(edu|com)" rs@cs.princeton.edu ← valid email address (simplified)
true

% java Validate "[0-9]{3}-[0-9]{2}-[0-9]{4}" 166-11-4433 ← Social Security number
true
```

## Harvesting information

Goal. Print all substrings of input that match a RE.

```
% java Harvester "gcg(cgg|agg)*ctg" chromosomeX.txt
gcgcggcgggcgggcgggcgctg
gcgctg
gcgctg
gcgcggcgggcgggaggcgaggcgctg
↑
harvest patterns from DNA
↓
harvest links from website

% java Harvester "http://(\\w+\\.\\.)*(\\w+)" http://www.cs.princeton.edu
http://www.princeton.edu
http://www.google.com
http://www.cs.princeton.edu/news
```

## Harvesting information

RE pattern matching is implemented in Java's `Pattern` and `Matcher` classes.

```
import java.util.regex.Pattern;
import java.util.regex.Matcher;

public class Harvester
{
    public static void main(String[] args)
    {
        String regexp = args[0];
        In in = new In(args[1]);
        String input = in.readAll();
        Pattern pattern = Pattern.compile(regexp);
        Matcher matcher = pattern.matcher(input);
        while (matcher.find())
            StdOut.println(matcher.group());
    }
}
```

Annotations:

- `compile()` creates a `Pattern` (NFA) from RE
- `matcher()` creates a `Matcher` (NFA simulator) from NFA and text
- `find()` looks for the next match
- `group()` returns the substring most recently found by `find()`

## Algorithmic complexity attacks

Warning. Typical implementations do not guarantee performance!

Unix grep, Java, Perl

```
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 1.6 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 3.7 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 9.7 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 23.2 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 62.2 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 161.6 seconds
```

SpamAssassin regular expression.

```
% java RE "[a-z]+@[a-z]+([a-z\\.]+)+[a-z]+" spammer@x.....
```


- Takes exponential time on pathological email addresses.
- Troublemaker can use such addresses to DOS a mail server.

## Not-so-regular expressions

### Back-references.

- \1 notation matches sub-expression that was matched earlier.
- Supported by typical RE implementations.

```
% java Harvester "\b(.+)\1\b" dictionary.txt
beriberi
couscous
```



### Some non-regular languages.

- Set of strings of the form ww for some string w: beriberi.
- Set of bitstrings with an equal number of 0s and 1s: 01110100.
- Set of Watson-Crick complemented palindromes: atttcggaaat.

**Remark.** Pattern matching with back-references is intractable.

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## Context

### Abstract machines, languages, and nondeterminism.

- basis of the theory of computation
- intensively studied since the 1930s
- basis of programming languages

**Compiler.** A program that translates a program to machine code.

- KMP string  $\Rightarrow$  DFA.
- grep RE  $\Rightarrow$  NFA.
- javac Java language  $\Rightarrow$  Java byte code.

	KMP	grep	Java
pattern	string	RE	program
parser	unnecessary	check if legal	check if legal
compiler output	DFA	NFA	byte code
simulator	DFA simulator	NFA simulator	JVM

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## Summary of pattern-matching algorithms

### Programmer.

- Implement exact pattern matching via DFA simulation.
- Implement RE pattern matching via NFA simulation.

### Theoretician.

- RE is a compact description of a set of strings.
- NFA is an abstract machine equivalent in power to RE.
- DFAs and REs have limitations.

**You.** Practical application of core CS principles.

### Example of essential paradigm in computer science.

- Build intermediate abstractions.
- Pick the right ones!
- Solve important practical problems.

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