

Princeton University

COS 217: Introduction to Programming Systems

Assignment 6 Development Stages

Stage 0: Preliminaries

Learn the overall structure of `ish` and the pertinent background information.

Study the assignment statement. Study the lecture notes on system calls, processes and pipes, and signals. Optionally study literature on UNIX system calls, processes, pipes, and signals. Chapter 7 of the book *The UNIX Programming Environment* (Kernighan and Pike, Prentice Hall, Englewood Cliffs, NJ, 1984) is appropriate.

Decide, at least tentatively, on the key modules in your program.

Stage 1: Lexical Analysis

Create the lexical analysis phase of `ish`. That is, create a lexical analyzer whose input is a sequence of characters from a specified file and whose output is a **token list**.

Write the high-level code that calls your lexical analyzer. The code should first interpret commands from file `~/ishrc` until it reaches EOF. (It should print each line that it reads from `~/ishrc` immediately after reading it.) Then the code should interpret commands from `stdin` until it reaches EOF (simulated by `^D`).

Testing: Create temporary code that prints the token list that your lexical analyzer produces.

Stage 2: Syntactic Analysis (alias Parsing)

Create the syntactic analysis phase of `ish`. That is, create a parser whose input is a **token list** and whose output is a **pipeline** consisting of **commands**.

Write the high-level code that calls your parser. The code should pass the token list (created by your lexical analyzer) to your parser.

Testing: Create temporary code that prints the pipeline that your parser produces.

Stage 3: Built-In Command Execution

Create an initial version of the execution phase of `ish`. Specifically, create code that executes the built-in commands **`exit`**, **`cd`**, **`setenv`**, **`unsetenv`**.

Write the high-level code that calls your built-in command execution code.

Testing: Use `ish` to execute the **`exit`** command. (See the next stage for testing of **`cd`**, **`setenv`**, and **`unsetenv`**.)

Stage 4: Executable Binary Command Execution

Enhance the execution phase of `ish` so it can execute pipelines. For now assume that a pipeline consists of a single executable binary command (i.e., no pipes), and that neither `stdin` nor `stdout` are redirected. Use the `fork` and `execvp` or `execlp` system calls.

Testing: Use `ish` to execute numerous executable binary commands (`cat`, `more`, etc.) with and without arguments. Test the `cd` built-in command (implemented in Stage 3) by executing it and the `pwd` and `ls` executable binary commands. Test the `setenv` and `unsetenv` built-in commands (implemented in Stage 3) by executing them and the `printenv` executable binary command.

Stage 5: Executable Binary Command Execution with `execv` or `execl`

Enhance the execution phase of `ish` so it uses `execv` or `execl` instead of `execvp` or `execlp`.

Testing: Repeat the tests for previous stages. Then attempt to execute some commands that are not in the `PATH`, and make sure `ish` prints appropriate error messages. Attempt to execute some commands whose files are not executable, and make sure `ish` prints appropriate error messages. Attempt to execute some commands that are directories, and make sure `ish` prints appropriate error messages.

Stage 6: Executable Binary Command Execution with I/O Redirection

Enhance the execution phase of `ish` so it can execute executable binary commands that redirect `stdin` and/or `stdout`.

Testing: Repeat the tests for previous stages, adding I/O redirection.

Stage 7: Pipeline Execution

Enhance the execution phase of `ish` so it can execute pipelines consisting of multiple executable binary commands connected with pipes. Use the `fork`, `execv` or `execl`, `pipe`, and `dup` (or `dup2`) system calls. Note that the first command of a pipeline may redirect `stdin`, and that the last command may redirect `stdout`.

Testing: Repeat the tests for previous stages, adding pipes. Use `ish` to execute the given `sample_ishrc.txt` file.

Stage 8: Process Control

Enhance `ish` so that `^C` does not kill `ish`, but does kill all child processes forked by `ish` that are currently running.

Testing: Execute `ish`, and type `^C` at its prompt; `ish` should ignore the signal. Create a program that intentionally enters an infinite loop. Use `ish` to execute the program. Type `^C` to kill the program.

Stage 9: History (for extra credit)

Enhance `ish` to implement the `history` built-in command and the `!prefix` facility.