

# Graphical User Interface Programming (Part 2)

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Princeton University

# Objectives

- We will cover:
  - “High-level” GUI programming using the *PyQt5* GUI library

# Agenda

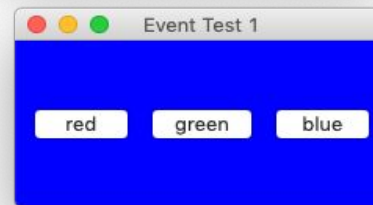
- **PyQt5 event handling**
- PyQt5 signal & slot reference
- PyQt5 dialogs
- A larger PyQt5 example
- GUI principles

# PyQt5 Event Handling

- PyQt5 event handling mechanism:
  - *Signals & slots*

# PyQt5 Event Handling

- See [eventtest1.py](#)



# PyQt5 Event Handling

- See **eventtest2.py**
  - Same behavior as eventtest1.py

# Question (lecture06part2)

- Consider **eventtestbad.py**. It doesn't work. Why?
  - Browse to <https://cos333attend.cs.princeton.edu> to answer

# Agenda

- PyQt5 event handling
- **PyQt5 signal & slot reference**
- PyQt5 dialogs
- A larger PyQt5 example
- GUI principles



# PyQt5 Signal & Slot Reference

## Legend:

### Class

```
signal => slot(type param, ...)
```

## Example:

### QPushButton

```
clicked => f(bool checked)
```

When a `QPushButton` object receives a `clicked` signal, it can call a slot with 0 or 1 parameters

If there is a parameter, its type is `bool`, and a descriptive name for it is `checked`

# PyQt5 Signal & Slot Reference

## Class

signal => slot(type param, ...)

### QPushButton

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
clicked => f(bool checked)
    Called when the user clicks and releases.
pressed => f()
released => f()
toggled => f(bool checked)
```

# PyQt5 Signal & Slot Reference

## Class

```
signal => slot(type param, ...)
```

## QLabel

```
destroyed => f(QObject obj)  
customContextMenuRequested => f(QPoint pos)  
windowIconChanged => f(QIcon icon)  
windowIconTextChanged => f(QIcon iconText)  
windowTitleChanged => f(str title)  
linkActivated => f(str link)  
linkHovered => f(str link)
```

# PyQt5 Signal & Slot Reference

## Class

```
signal => slot(type param, ...)
```

### QLineEdit

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
cursorPositionChanged => f(int oldPos, int newPos)
editingFinished => ()
inputRejected => f()
returnPressed => f()
    Called when the user presses the Enter key.
selectionChanged => f()
textChanged => f(str newText)
    Called when the user enters a character.
textEdited => f(str newText)
```

# PyQt5 Signal & Slot Reference

## Class

```
signal => slot(type param, ...)
```

### QTextEdit

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
copyAvailable => f(bool yes)
currentCharFormatChanged => f(QTextCharFormat fmt)
cursorPositionChanged => f()
redoAvailable=> f(bool available)
selectionChanged => f()
textChanged => f()
    Called when the user enters a character.
undoAvailable => f(bool available)
```

# PyQt5 Signal & Slot Reference

## Class

signal => slot(type param, ...)

### QSlider

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
actionTriggered => f(int action)
rangeChanged => f(int min, int max)
sliderMoved => f(int value)
sliderPressed => f()
sliderReleased => f()
```

**valueChanged => f(int value)**

**Called when the user moves the QSlider handle.**

# PyQt5 Signal & Slot Reference

## Class

```
signal => slot(type param, ...)
```

### QCheckBox

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
clicked => f(bool checked)
    Called when the user clicks and releases.
pressed => f()
released => f()
toggled => f(bool checked)
stateChanged => f(int state)
```

# PyQt5 Signal & Slot Reference

## Class

signal => slot(type param, ...)

### QRadioButton

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
clicked => f(bool checked)
    Called when the user clicks and releases.
pressed => f()
released => f()
toggled => f(bool checked)
```



# PyQt5 Signal & Slot Reference

## Class

signal => slot(type param, ...)

### QListWidget

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
currentItemChanged =>
    f(QListWidgetItem cur, QListWidgetItem previous)
currentRowChanged => f(int currentRow)
currentTextChanged => f(str currentText)
itemActivated => f(QListWidgetItem item)
    Called when the user, having selected an item,
    double-clicks on that item or presses the Enter key
    (or Ctrl-o on some Macs).
itemChanged => f(QListWidgetItem item)
itemClicked => f(QListWidgetItem item)
itemDoubleClicked => f(QListWidgetItem item)
itemEntered => f(QListWidgetItem item)
itemPressed => f(QListWidgetItem item)
itemSelectionChanged => f()
```

# PyQt5 Signal & Slot Reference

## Class

```
signal => slot(type param, ...)
```

### **QMenuBar**

```
destroyed => f(QObject obj)  
customContextMenuRequested => f(QPoint pos)  
windowIconChanged => f(QIcon icon)  
windowIconTextChanged => f(QIcon iconText)  
windowTitleChanged => f(str title)  
hovered => f(QAction action)  
triggered => f(QAction action)
```

# PyQt5 Signal & Slot Reference

## Class

```
signal => slot(type param, ...)
```

### QMenu

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
aboutToHide => f()
aboutToShow => f()
hovered => f(QAction action)
triggered => f(QAction action)
    Called when the user clicks and releases.
```

# PyQt5 Signal & Slot Reference

## Class

```
signal => slot(type param, ...)
```

## QFrame

```
destroyed => f(QObject obj)  
customContextMenuRequested => f(QPoint pos)  
windowIconChanged => f(QIcon icon)  
windowIconTextChanged => f(QIcon iconText)  
windowTitleChanged => f(str title)
```

# PyQt5 Signal & Slot Reference

## Class

signal => slot(type param, ...)

### **QMainWindow**

```
destroyed => f(QObject obj)
customContextMenuRequested => f(QPoint pos)
windowIconChanged => f(QIcon icon)
windowIconTextChanged => f(QIcon iconText)
windowTitleChanged => f(str title)
iconSizeChanged => f(QSize iconSize)
tabifiedDockWidgetActivated =>
    f(QDockWidget dockWidget)
toolButtonStyleChanged =>
    f(QToolButtonStyle toolButtonStyle)
```

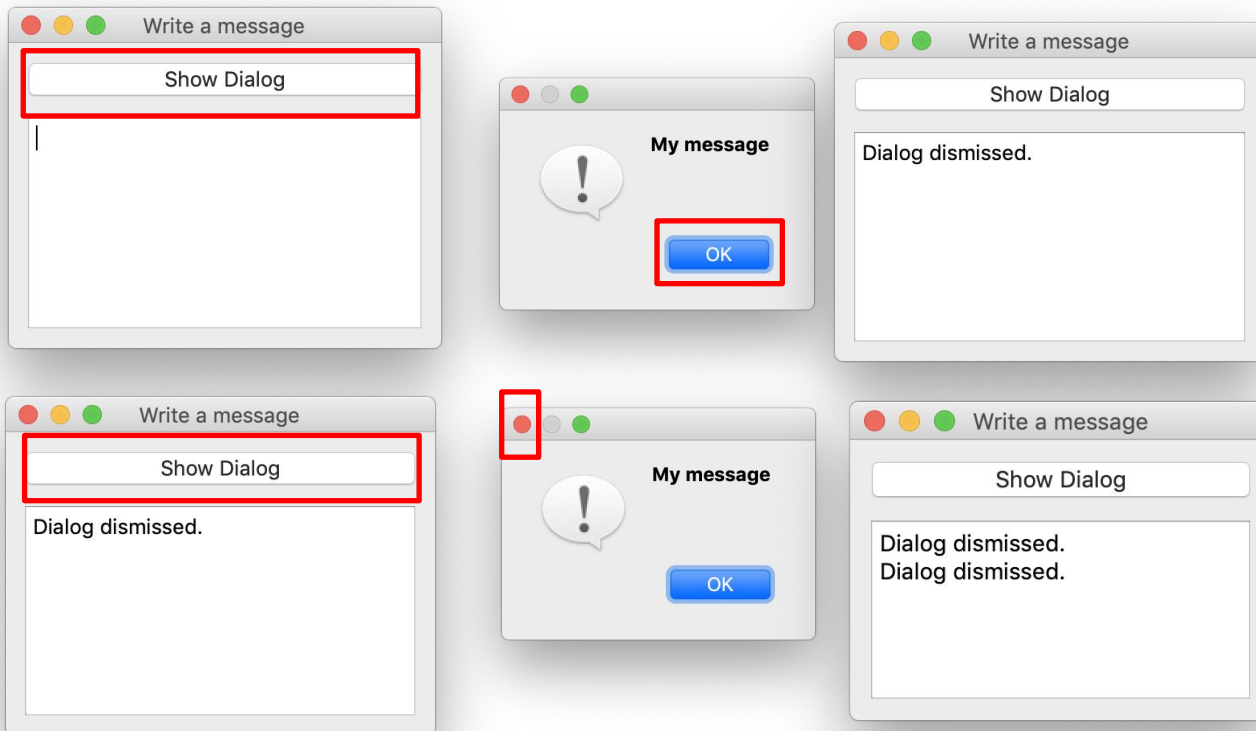
# Agenda

- PyQt5 event handling
- PyQt5 signal & slot reference
- **PyQt5 dialogs**
- A larger PyQt5 example
- GUI principles

# PyQt5 Dialogs

- See [dialogwritemessage.py](#)

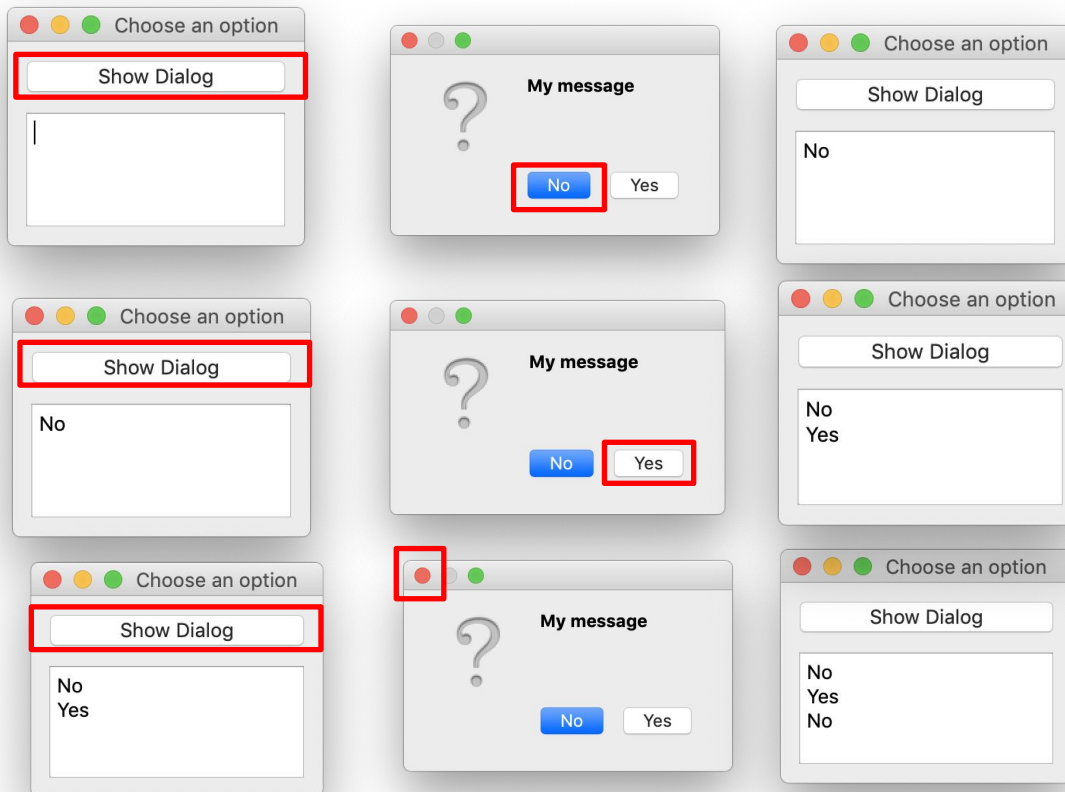
Title missing on Mac only!



# PyQt5 Dialogs

- See [dialogchooseoption.py](#)

Title missing on Mac only!



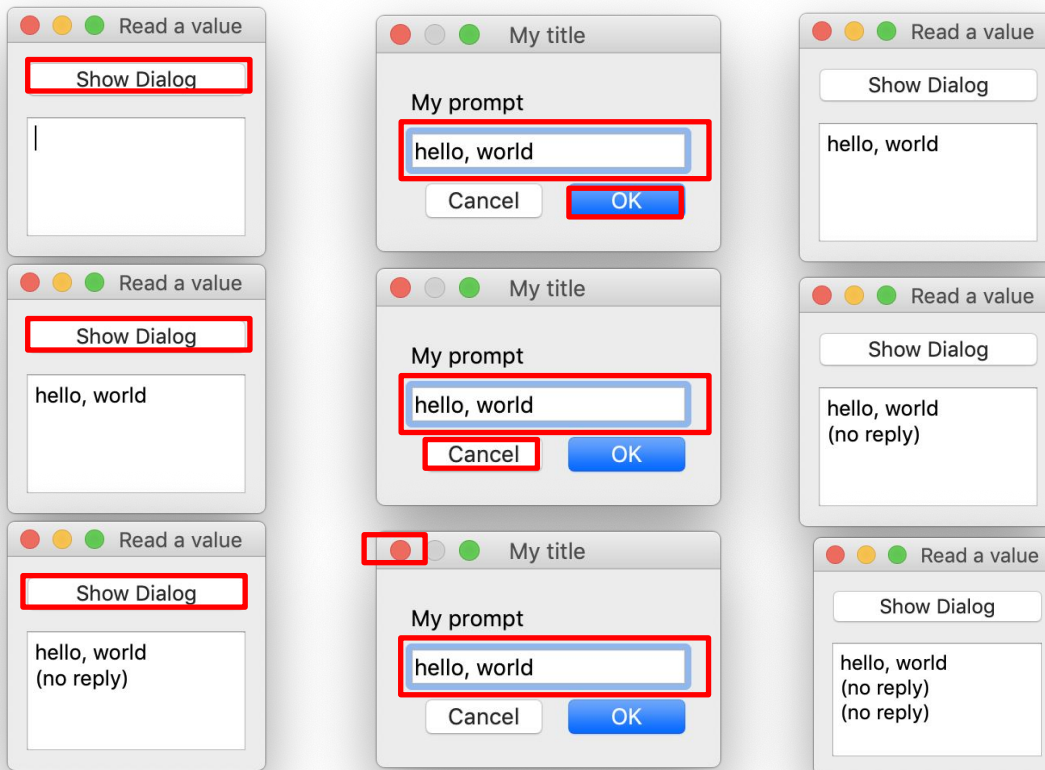
Can't distinguish  
"No" vs.  
no response



# PyQt5 Dialogs

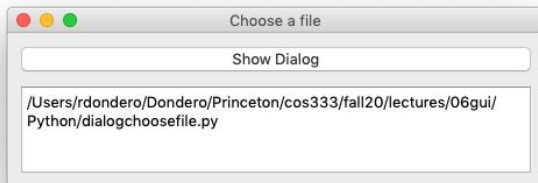
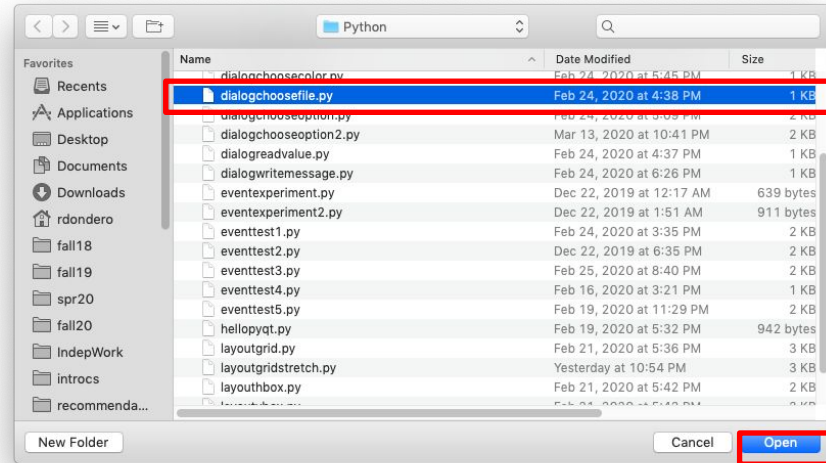
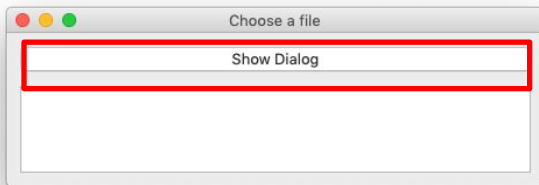
- See [dialogreadvalue.py](#)

Title not missing!!!



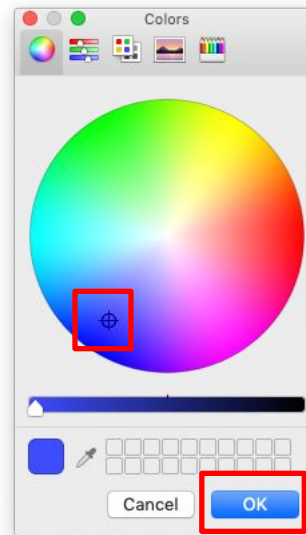
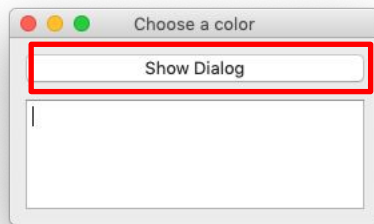
# PyQt5 Dialogs

- See [dialogchoosefile.py](#)



# PyQt5 Dialogs

- See [dialogchoosecolor.py](#)



# PyQt5 Dialogs

PyQt5 dialog  
classes:

```
QWidget
  QDialog
    QMessageBox
      information()
      critical()
      warning()
      question()
    QDialog
      QTextDialog
        getText()
        getDouble()
        getInt()
        getItem()
        getMultiLineText()
```

# PyQt5 Dialogs

PyQt5 dialog  
classes:

```
QWidget  
  QDialog  
    QFileDialog  
      getOpenFileName()  
      getExistingDirectory()  
      getExistingDirectoryUrl()  
      getOpenFileNames()  
      getOpenFileUrl()  
      getOpenFileUrls()  
      getSaveFileName()  
      getSaveFileUrl()  
      saveFileContent()  
  
    QColorDialog  
      customColor()  
      customCount()  
      getColor()  
      setCustomColor()  
      setStandardColor()  
      standardColor()
```

# Agenda

- PyQt5 event handling
- PyQt5 signal & slot reference
- PyQt5 dialogs
- **A larger PyQt5 example**
- GUI principles

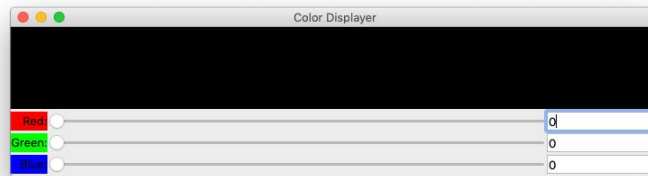
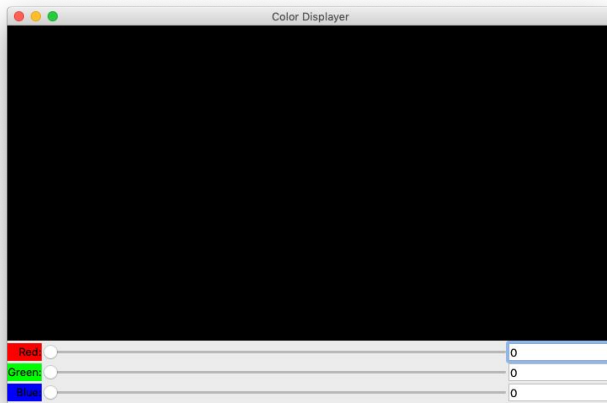
# Larger Example: Behavior

- See [colordisplayer.py](#)



# Larger Example: Behavior

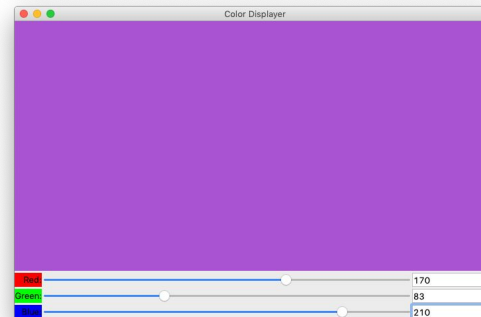
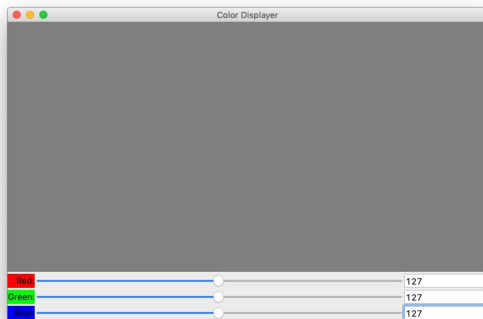
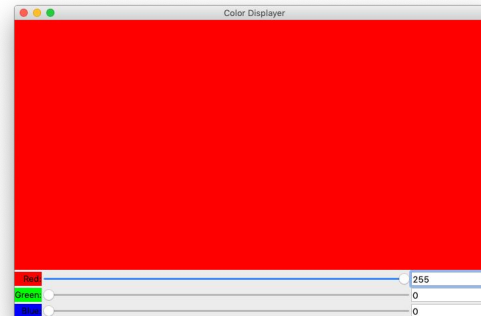
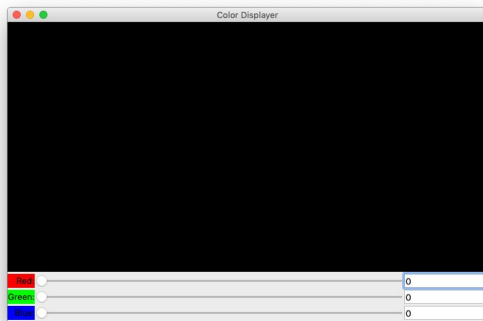
- See [colordisplayer.py](#) (cont.)





# Larger Example: Behavior

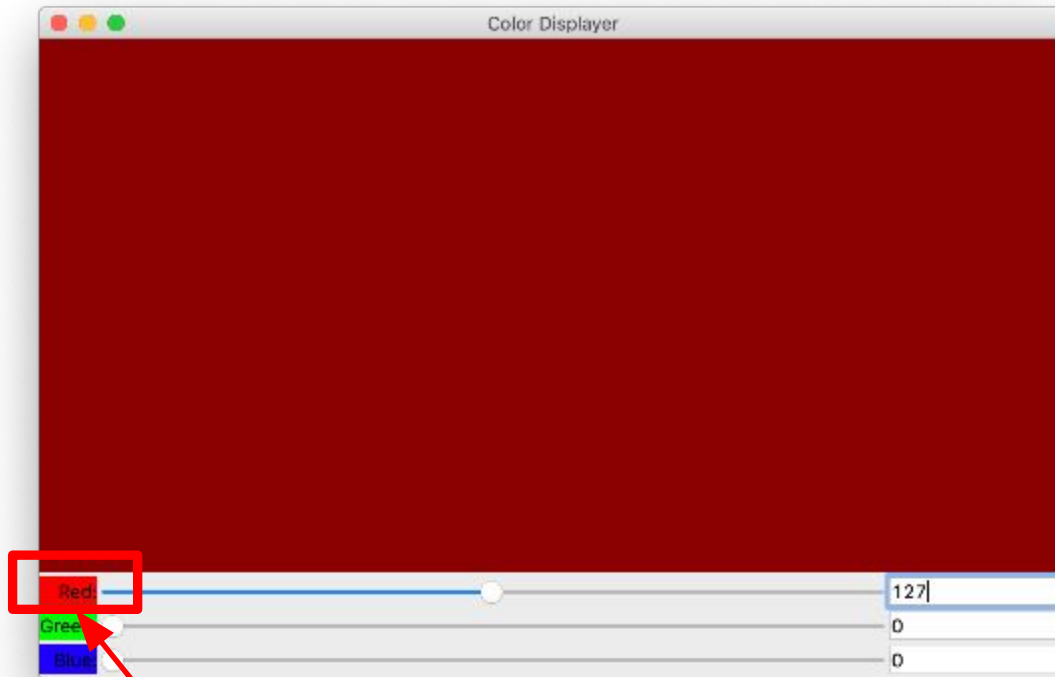
- See [colordisplayer.py](#) (cont.)



# Larger Example: Points Illustrated

- See **colordisplay.py** (cont.)
  - Points illustrated:
    - Nothing new!
    - Multiple interacting widgets
    - More complex layout
      - Nested frames
  - Read on for the details...

# Larger Example: Widgets



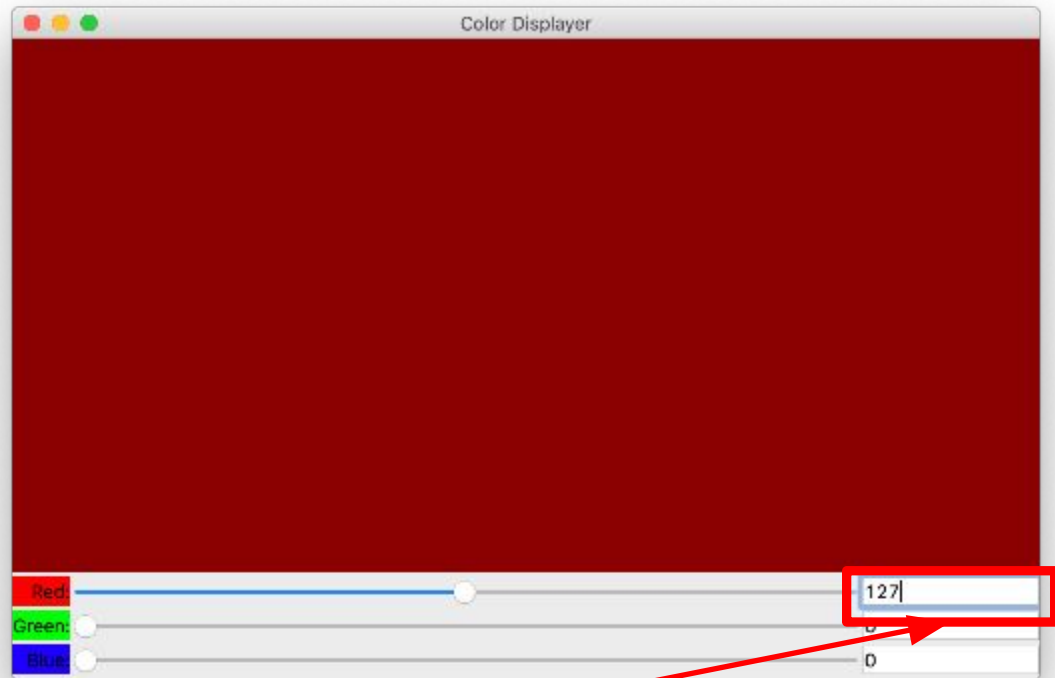
labels[0] (class QLabel)

Also:

labels[1] (class QLabel)

labels[2] (class QLabel)

# Larger Example: Widgets



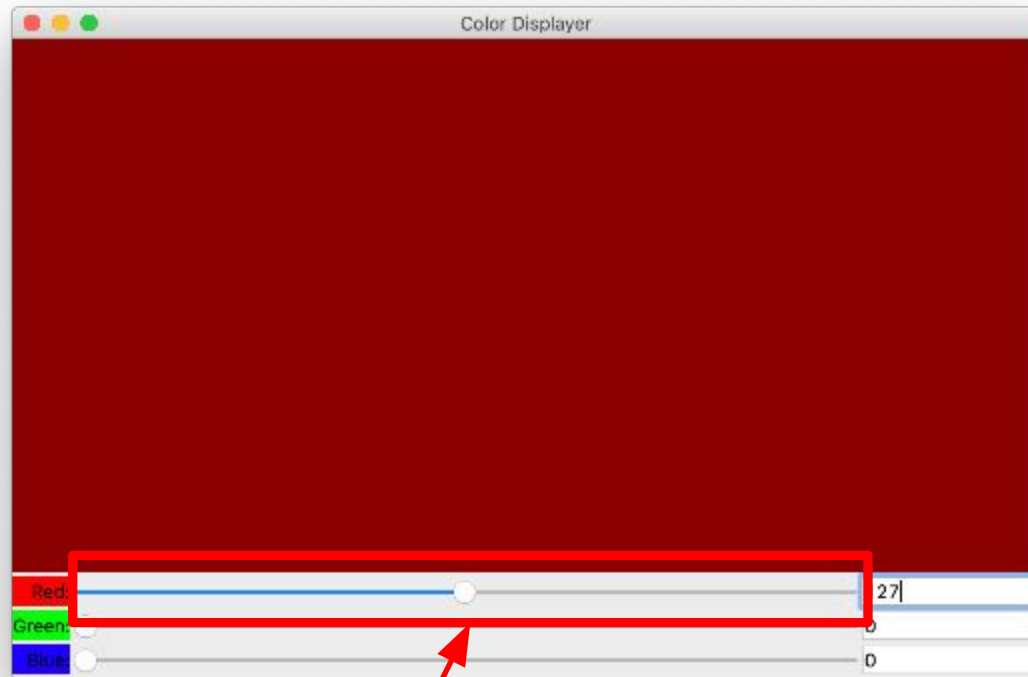
lineEdit[0] (class QLineEdit)

Also:

lineEdit[1] (class QLineEdit)

lineEdit[2] (class QLineEdit)

# Larger Example: Widgets



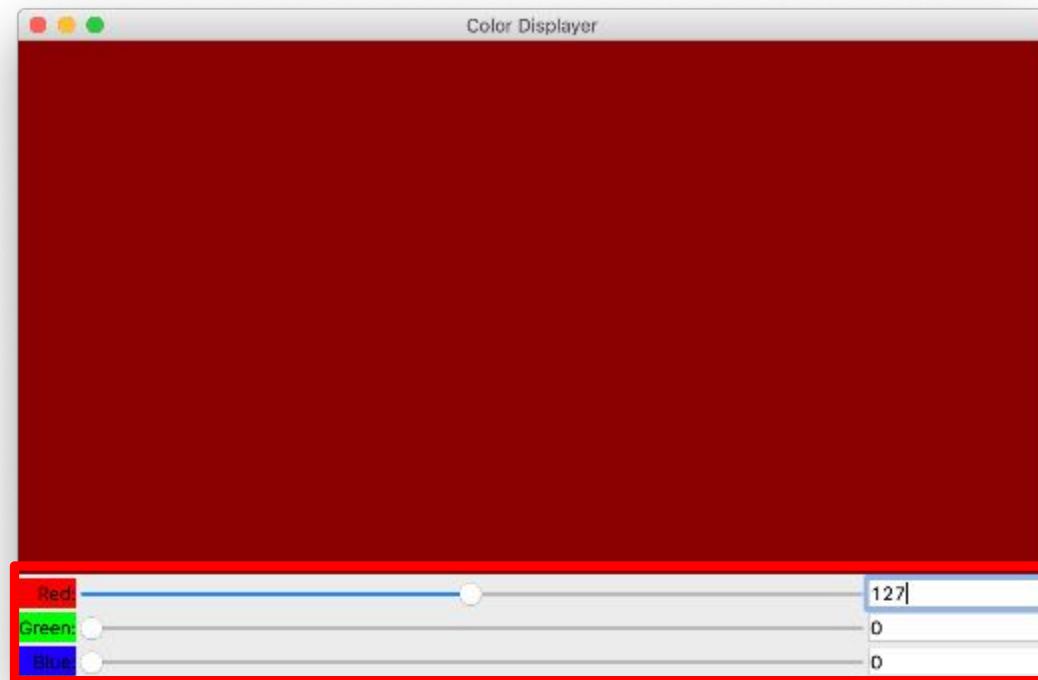
sliders[0] (class QSlider)

Also:

sliders[1] (class QSlider)

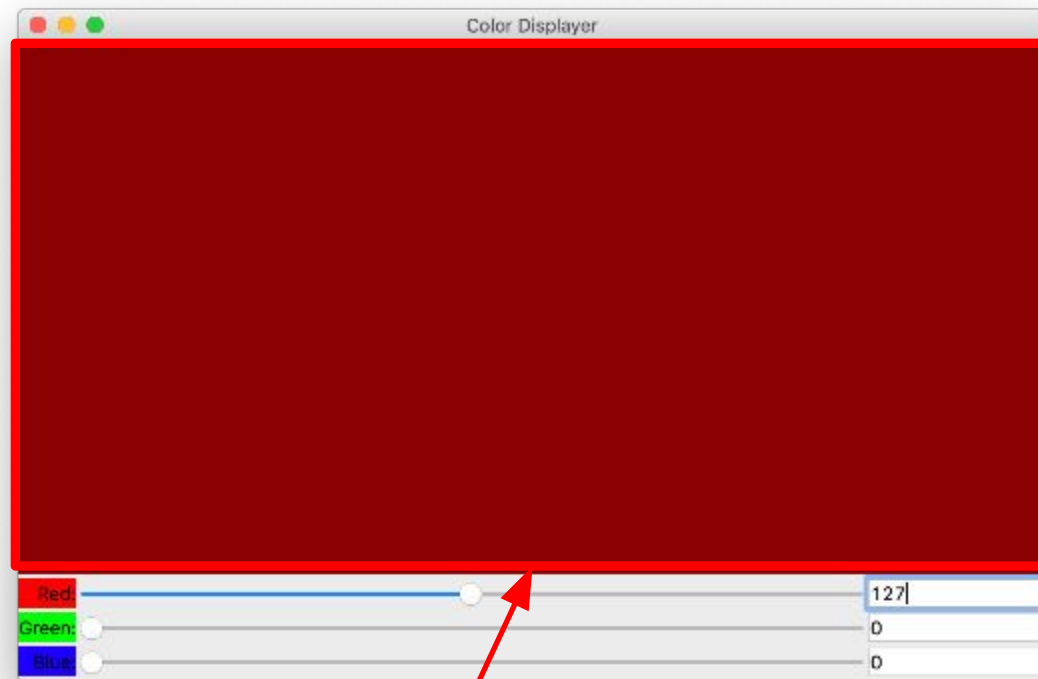
sliders[2] (class QSlider)

# Larger Example: Widgets



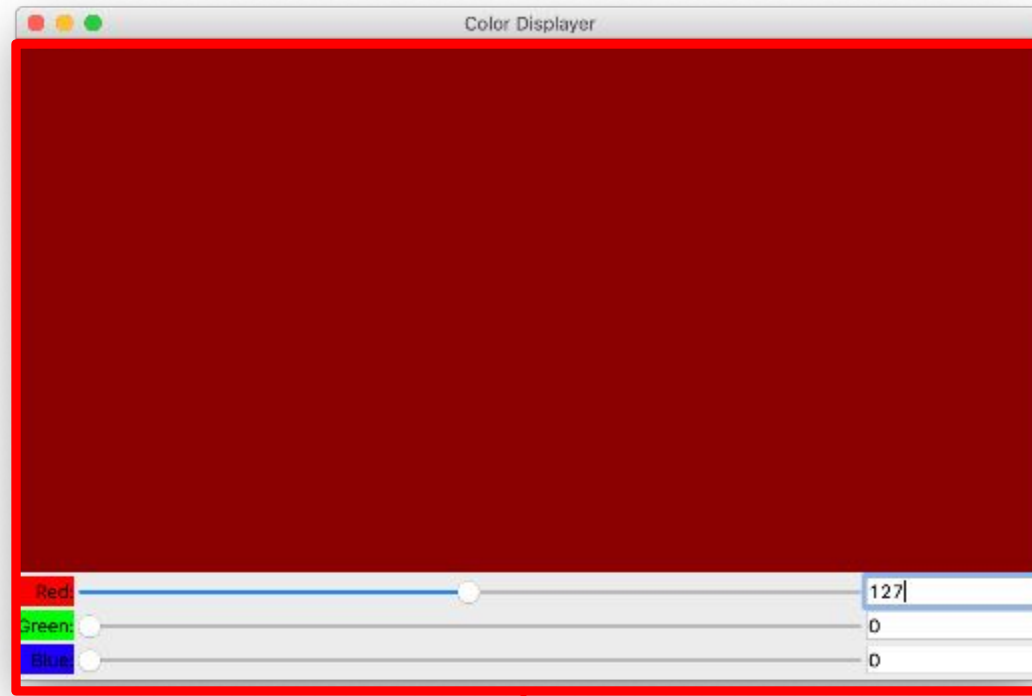
control\_frame (class QFrame)

# Larger Example: Widgets



color\_frame (class QFrame)

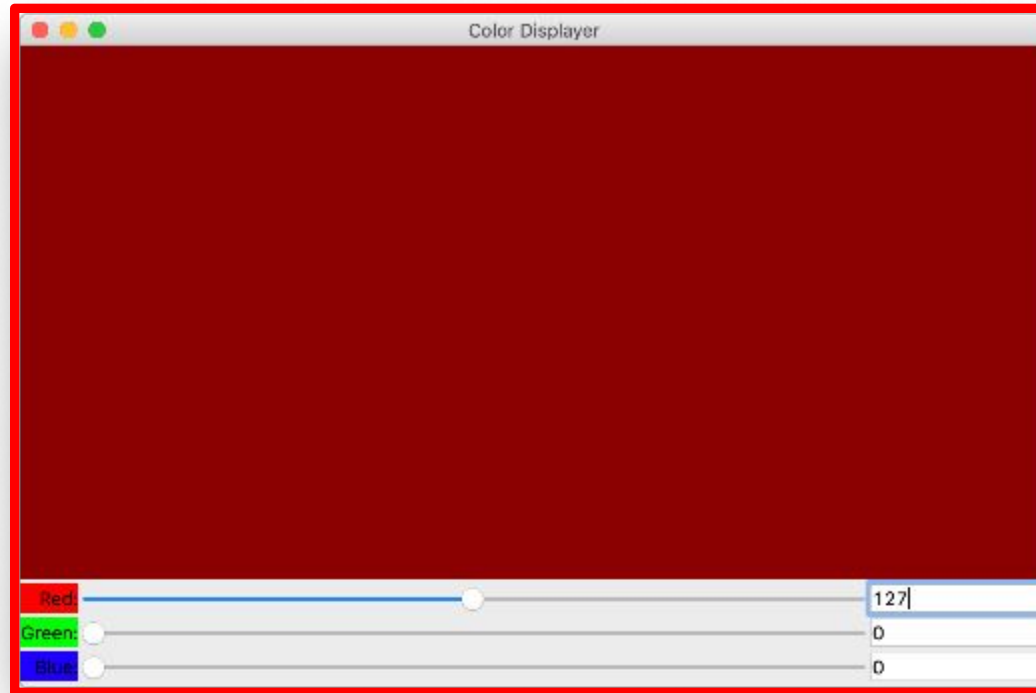
# Larger Example: Widgets



central\_frame (class QFrame)

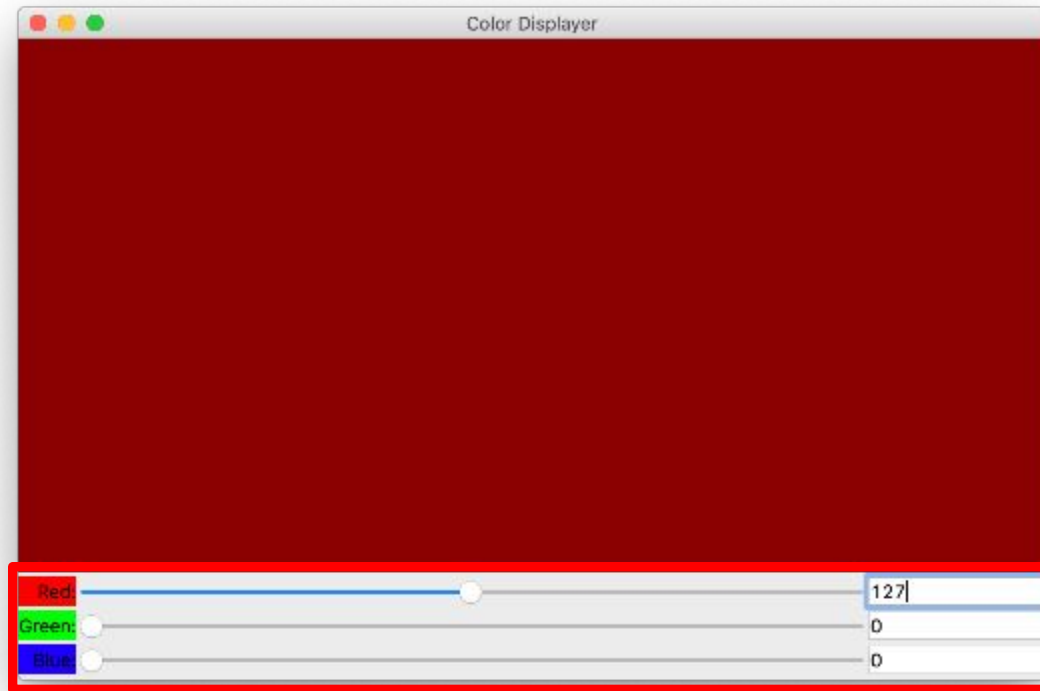


# Larger Example: Widgets



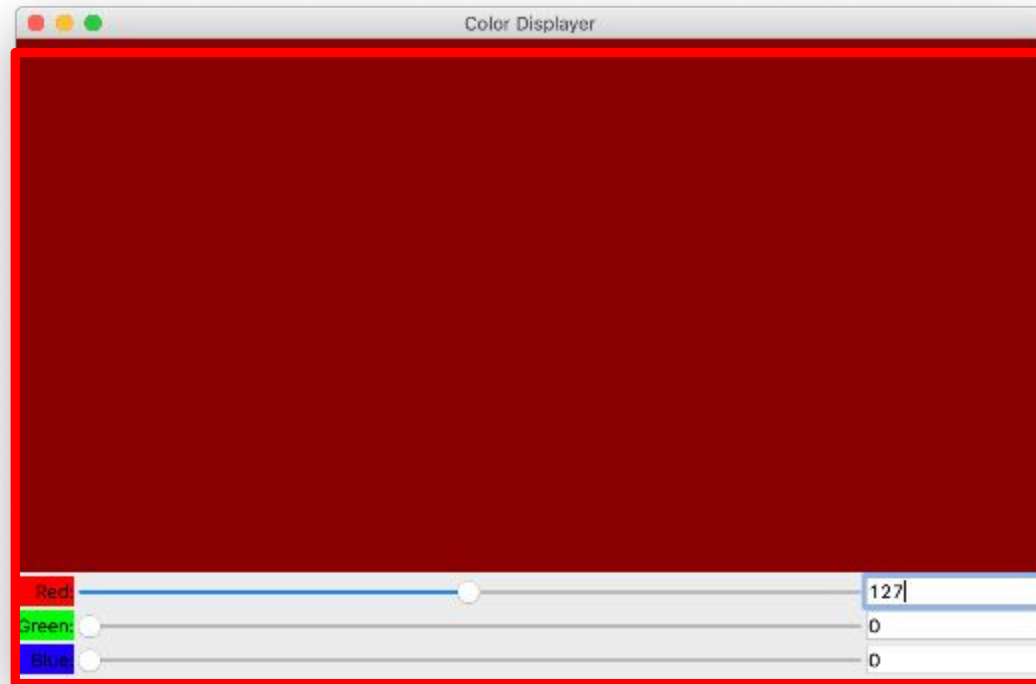
window (class QMainWindow)

# Larger Example: Layout



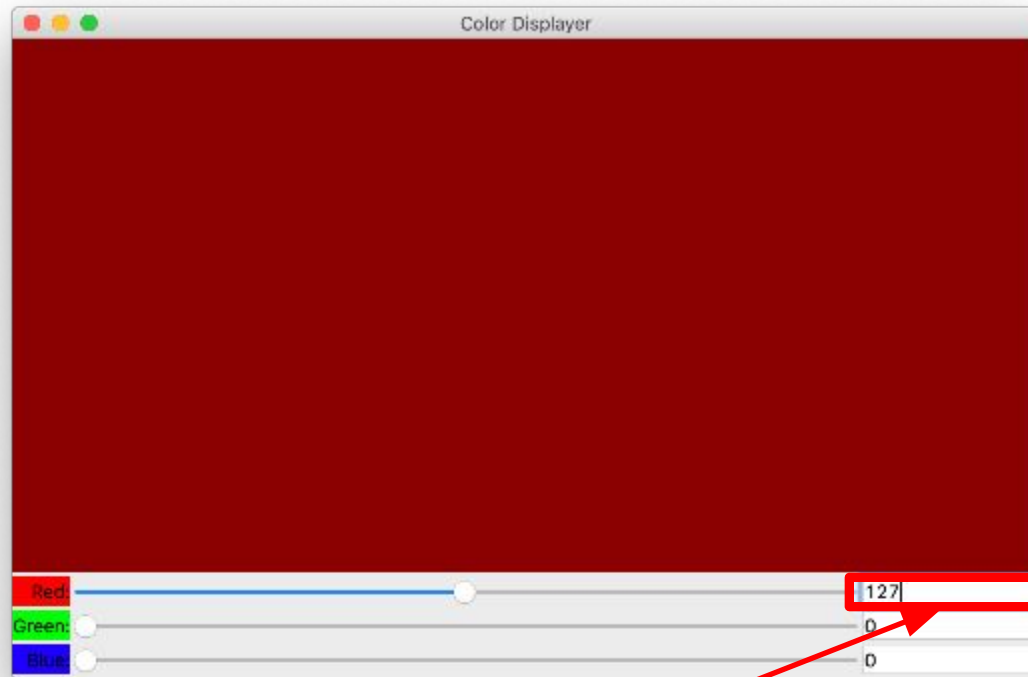
control\_frame: Grid: 3 rows, 3 columns  
Contains labels, sliders, lineedit

# Larger Example: Layout



central\_frame: Grid: 2 rows, 1 column  
Contains color\_frame, control\_frame

# Larger Example: Event Handling



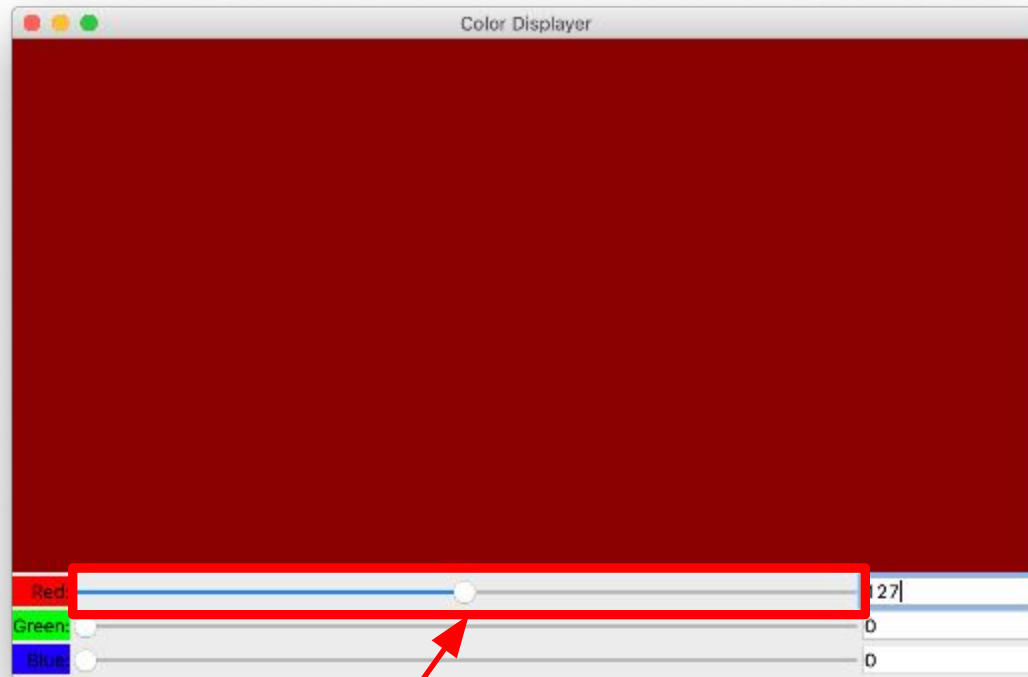
lineedits[0]

Signal: returnPressed

Inform sliders[0] and color\_frame of change

Similar for  
lineedits[1],  
lineedits[2]

# Larger Example: Event Handling



sliders[0]

Signal: valueChanged

Inform lineedits[0] and colorFrame of change

Similar for  
sliders[1],  
sliders[2]

# Agenda

- PyQt5 event handling
- PyQt5 signal & slot reference
- PyQt5 dialogs
- A larger PyQt5 example
- **GUI principles**

# GUI Principles

- All GUI libraries provide:
  - Widgets
  - Containers
  - Layout managers
  - Event handling mechanism(s)
  - Dialogs

# GUI Principles

- All GUI libraries provide:
  - An *event loop*



# GUI Principles

- All GUI libraries provide:
  - *Inversion of control*
    - Normally
      - Your code calls library code to request services
      - Your code is in control
    - Inversion of control
      - Library code calls your code to request services
      - Library code is in control

# Getting More Info

- PyQt5 reference guide
  - <https://doc.bccnsoft.com/docs/PyQt5/>
- PySide2 reference guide
  - <https://doc.qt.io/qtforpython/#documentation>

```
$ python
>>> import PyQt5.QtWidgets
>>> help(PyQt5.QtWidgets.QApplication)
>>> help(PyQt5.QtWidgets.QMainWindow)
>>> help(PyQt5.QtWidgets.QBoxLayout)
>>> help(PyQt5.QtWidgets.QFrame)
>>> help(PyQt5.QtWidgets.QPushButton)
...

```

# Summary

- We have covered:
  - PyQt5 event handling
    - PyQt signals & slots
  - PyQt5 dialogs
  - A larger PyQt5 example
  - GUI principles

# Summary

- We have covered:
  - “High-level” GUI programming using the *PyQt5* GUI library
- We have not covered:
  - Low-level drawing (see PyQt5 `QPainter` class)
- See also:
  - **Appendix 1:** Python Lambda Expressions
  - **Appendix 2:** Some Bad GUIs

# Appendix 1: Python Lambda Expressions

# Lambda Expressions

- *Lambda expression*
  - From Alonzo Church
  - 1930s
  - A nameless function



# Lambda Expressions

- In Python:
  - The keyword `lambda`
  - (optionally) Parameters separated by commas
  - A colon
  - A single expression that uses the parameters

# Lambda Expressions

Without using  
a lambda  
expression:

```
def mult(x, y):  
    return x * y  
...  
prod = mult(5, 6)  
print(prod) # prints 30
```

Using a  
lambda  
expression:

```
mult = lambda x, y: x * y  
...  
prod = mult(5, 6)  
print(prod) # prints 30
```

Using a lambda expression:

```
print( (lambda x, y: x * y)(5, 6) ) # prints 30
```



# Lambda Expressions

Without lambda expression:

```
def compareLengths(word1, word2):  
    return len(word1) - len(word2)  
...  
words.sort(compareLengths)  
...
```

With lambda expression:

```
...  
words.sort(  
    lambda word1, word2: len(word1) - len(word2) )  
...
```

# Lambda Expressions

- Recall eventtest2.py

```
...
def red_button_slot(): ...
def green_button_slot(): ...
def blue_button_slot(): ...
...
red_button.clicked.connect(red_button_slot)
green_button.clicked.connect(green_button_slot)
blue_button.clicked.connect(blue_button_slot)
...
```

Works

# Lambda Expressions

- Recall eventtestbad.py

```
...
def button_slot(color): ...
...
red_button.clicked.connect(
    button_slot(PyQt5.QtCore.Qt.red) )
green_button.clicked.connect(
    button_slot(PyQt5.QtCore.Qt.green) )
blue_button.clicked.connect(
    button_slot(PyQt5.QtCore.Qt.blue) )
...
```

Fails

# Lambda Expressions

- See **eventtestlambda.py**
  - Same behavior as eventtest2.py

```
...
def set_window_color(color): ...
...
red_button.clicked.connect(
    lambda: set_window_color(PyQt5.QtCore.Qt.red) )
green_button.clicked.connect(
    lambda: set_window_color(PyQt5.QtCore.Qt.green) )
blue_button.clicked.connect(
    lambda: set_window_color(PyQt5.QtCore.Qt.blue) )
...
```

Works!

# Appendix 2: Bad GUIs

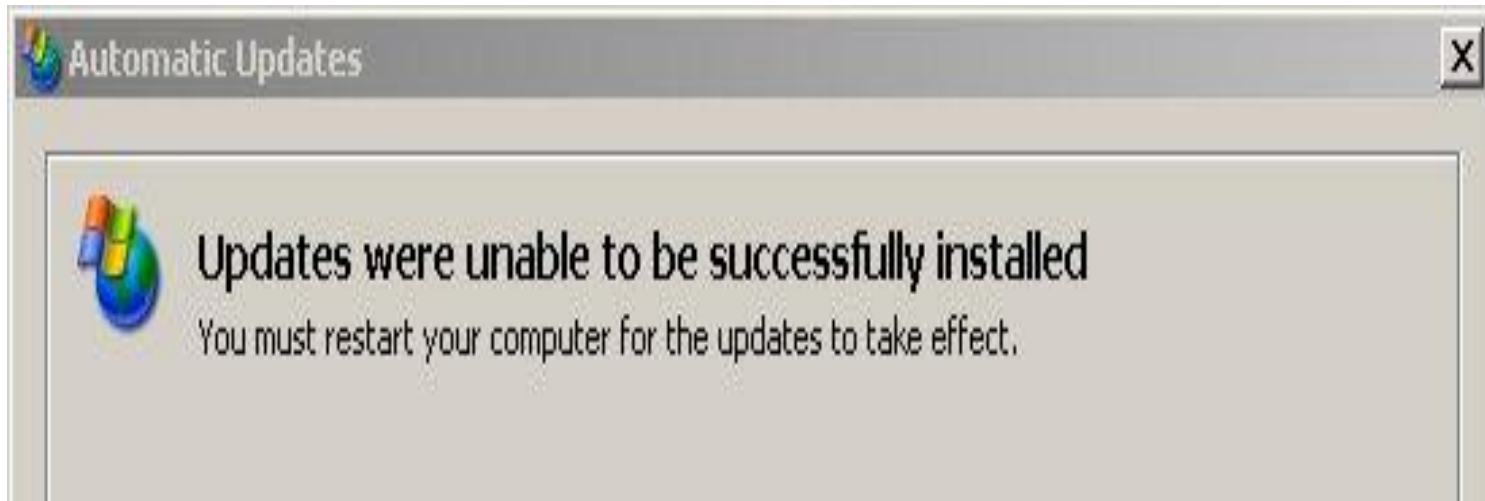
# Bad GUIs

- For your amusement...
- Some bad GUIs
  - Mostly some bad dialog boxes

# Bad GUIs

- Collected by Prof. Kernighan:

# Bad GUIs





# Bad GUIs



Acrobat Reader 5.0 is not currently configured to be the default application for PDF files.

Would you like to make PDF files open with Acrobat Reader 5.0 instead of Acrobat Reader 5.0?

Do not show this message again

No

Yes

# Bad GUIs



## Step 2: Inspector

You must answer all required questions before you submit your recommendation.

→ indicates a required question.

Question	Original Answer	New Answer	Hint
TO BE COMPLETED BY THE RECOMMENDER:	(empty)	→ <a href="#">Go to Page 2</a>	Required Item

# Bad GUIs

Institution	<input type="text" value="Princeton University"/>	***
Department	<input type="text" value="Computer Science"/>	
Additional email	<input type="text"/>	

Please use comma " , " to separate your additional email addresses

Office Address		
Address line1	<input type="text"/>	***
Address line2	<input type="text"/>	
City	<input type="text"/>	
State	<input type="text"/>	
Country	<input type="text"/>	
Zip	<input type="text"/>	
Office phone	<input type="text"/>	

https://graduateapplications.vanderbilt.edu

 The following error(s) occurred:

- undefined is required.
- undefined is required.
- undefined is required.

OK

If the above information is incorrect, please update it by correcting the information in the fields and clicking the "Update Information" button below. We ask for this information in case future correspondence is necessary. We appreciate your willingness to help in this important process.

Update Information

Reset

# Bad GUIs



You have been redirected to this page for the following reason:




# Bad GUIs

Classroom Condition Survey - Mozilla Firefox

File Edit View Go Bookmarks Tools Help

https://reg-web.princeton.edu/RoomSurvey/form\_1.cfm

Voice over IP - Wikipedia, the free encyclo... Freedom to Tinker Classroom Condition Survey

**Princeton University** 

Office of the Registrar

---

***Thank you*** for taking time to complete the Classroom Survey!

Year & Term: temp

**Instructor: temp**

---

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Email the Office of the Registrar: [regisr@princeton.edu](mailto:regisr@princeton.edu)

# Bad GUIs

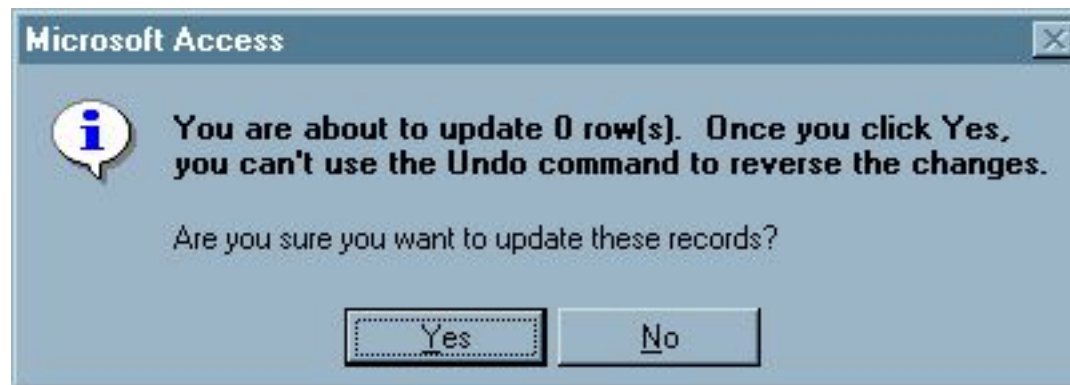


# Bad GUIs

- From the **Interface Hall of Shame** at <http://hallofshame.gp.co.at/index.php?mode=original>



# Bad GUIs





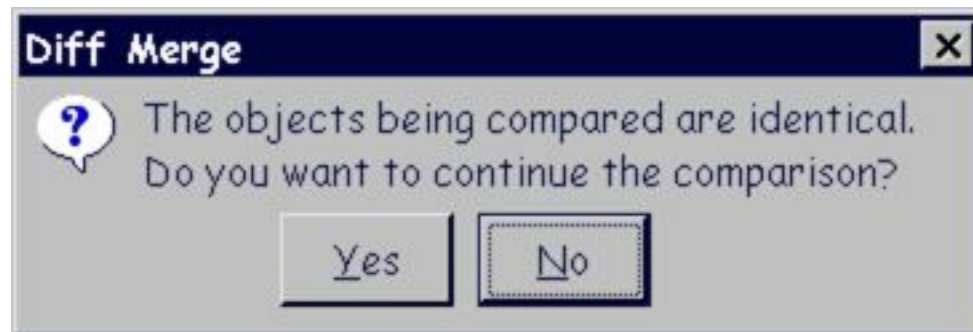
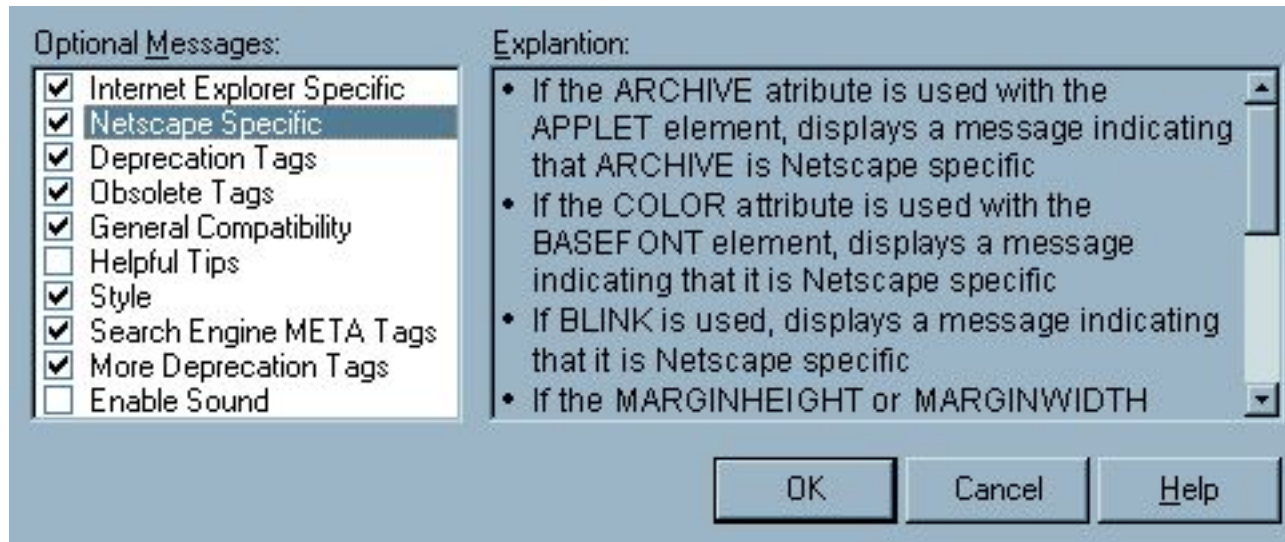
# Bad GUIs



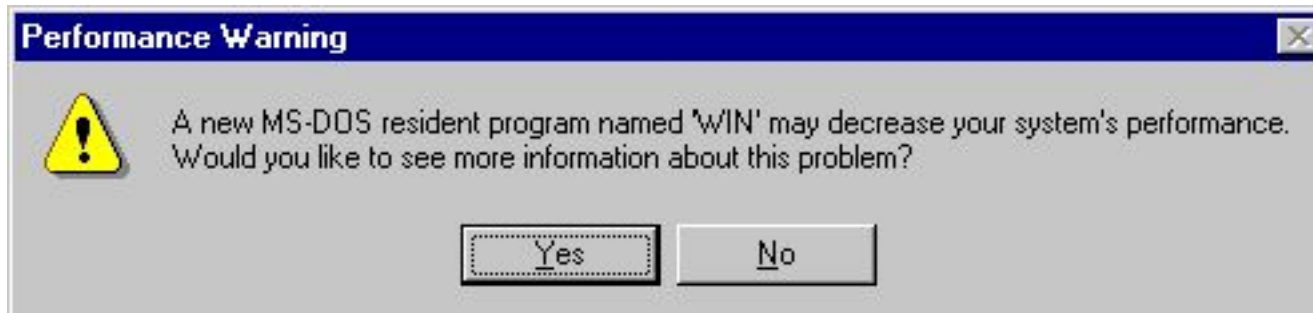
# Bad GUIs



# Bad GUIs



# Bad GUIs



# Bad GUIs

- A recent one:

# Bad GUIs

The screenshot shows a web browser window with multiple tabs. The active tab is titled "Dashboard - Princeton Web Host" and the address bar shows "https://cpanel.princeton.edu/dashboard/". The browser's bookmark bar contains various links, including "Brian Rosenfeld - W...", "CS Department We...", "COS217", "COS333", "IntroCsBook", "IndepWork", "Princeton", "Health", "Linux Mint", "Forums", "Blog", "Most Visited", "News", "Getting Started", "CNN.com", and "News".

The page header includes the Princeton University logo and the text "PRINCETON UNIVERSITY". Navigation links for "Home" and "Dashboard" are present. A prominent red error message is displayed in a dashed box:

# You did not enter your last name # A user already exists with that email address # You did not enter your address (line 1) # You did not enter your city # You did not enter your state # You did not enter your postcode # You did not enter your phone number # Please choose your country from the drop down box # No payment gateways available so order cannot proceed #

Below the error message, the "Domain" section shows the text "rdondero.mycpanel.princeton.edu".

The "Contact Information" section contains a form with three input fields:

- First Name:** Robert Dondero
- Email Address:** rdondero@princeton.edu
- Password:** .....

The footer of the page contains the copyright notice: "© 2017 The Trustees of Princeton University".

# Bad GUIs

- User Interface
  - <https://userinyerface.com/game.html>
  - Brought to my attention by COS 333 alumnus Joseph Kim...
  - Intention: The worst user interface imaginable...

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