

Princeton University

COS 217: Introduction to Programming Systems

C Primitive Data Types

Type: `int` (or `signed int`)

Description: A (positive or negative) integer.

Size: System dependent. On armlab with gcc217: 4 bytes.

Example Variable Declarations:

```
int iFirst;
signed int iSecond;
```

Example Literals (assuming size is 4 bytes):

<u>C Literal</u>	<u>Binary Representation</u>	<u>Note</u>
123	00000000 00000000 00000000 01111011	decimal form
-123	11111111 11111111 11111111 10000101	negative form
0173	00000000 00000000 00000000 01111011	octal form
0x7B	00000000 00000000 00000000 01111011	hexadecimal form
2147483647	01111111 11111111 11111111 11111111	largest
-2147483648	10000000 00000000 00000000 00000000	smallest

Type: `unsigned int`

Description: A non-negative integer.

Size: System dependent. `sizeof(unsigned int) == sizeof(int)`. On armlab with gcc217: 4 bytes.

Example Variable Declaration:

```
unsigned int uiFirst;
unsigned uiSecond;
```

Example Literals (assuming size is 4 bytes):

<u>C Literal</u>	<u>Binary Representation</u>	<u>Note</u>
123U	00000000 00000000 00000000 01111011	decimal form
0173U	00000000 00000000 00000000 01111011	octal form
0x7BU	00000000 00000000 00000000 01111011	hexadecimal form
4294967295U	11111111 11111111 11111111 11111111	largest
0U	00000000 00000000 00000000 00000000	smallest

Type: `long` (or `long int` or `signed long` or `signed long int`)

Description: A (positive or negative) integer.

Size: System dependent. `sizeof(long) >= sizeof(int)`. On armlab with gcc217: 8 bytes.

Example Variable Declarations:

```
long lFirst;
long int iSecond;
signed long lThird;
signed long int lFourth;
```

Example Literals (assuming size is 8 bytes):

<u>C Literal</u>	<u>Binary Representation/Note</u>
123L	00000000 00000000 00000000 00000000 00000000 00000000 00000000 01111011 decimal form
-123L	11111111 11111111 11111111 11111111 11111111 11111111 11111111 10000101 negative form
0173L	00000000 00000000 00000000 00000000 00000000 00000000 00000000 01111011 octal form
0x7BL	00000000 00000000 00000000 00000000 00000000 00000000 00000000 01111011 hexadecimal form
9223372036854775807L	01111111 11111111 11111111 11111111 11111111 11111111 11111111 11111111 largest
-9223372036854775808L	10000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 smallest

Type: unsigned long (or unsigned long int)

Description: A non-negative integer.

Size: System dependent. sizeof(unsigned long) == sizeof(long). On armlab with gcc217: 8 bytes.

Example Variable Declarations:

```
unsigned long ulFirst;  
unsigned long int ulSecond;
```

Example Literals (assuming size is 8 bytes):

<u>C Literal</u>	<u>Binary Representation/Note</u>
123UL	00000000 00000000 00000000 00000000 00000000 00000000 00000000 01111011 decimal form
0173UL	00000000 00000000 00000000 00000000 00000000 00000000 00000000 01111011 octal form
0x7BUL	00000000 00000000 00000000 00000000 00000000 00000000 00000000 01111011 hexadecimal form
18446744073709551615UL	11111111 11111111 11111111 11111111 11111111 11111111 11111111 11111111 largest
0UL	00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 smallest

Type: signed char

Description: A (positive or negative) integer. Usually represents a character according to a character code (e.g., ASCII).

Size: 1 byte.

Example Variable Declarations:

```
signed char cSecond;
```

Example Literals (assuming the ASCII code is used):

<u>C Literal</u>	<u>Binary Representation</u>	<u>Note</u>
(signed char)'a'	01100001	character form
(signed char)97	01100001	decimal form
(signed char)0141	01100001	octal form
(signed char)0x61	01100001	hexadecimal form
(signed char)'\o141'	01100001	octal character form
(signed char)'\x61'	01100001	hexadecimal character form
(signed char)123	01111011	decimal form
(signed char)-123	10000101	negative form

(signed char)127	01111111	largest
(signed char)-128	10000000	smallest
(signed char)'\\0'	00000000	the null character
(signed char)'\\a'	00000111	bell
(signed char)'\\b'	00001000	backspace
(signed char)'\\f'	00001100	formfeed
(signed char)'\\n'	00001010	newline
(signed char)'\\r'	00001101	carriage return
(signed char)'\\t'	00001001	horizontal tab
(signed char)'\\v'	00001011	vertical tab
(signed char)'\\'	01011100	backslash
(signed char)'\\''	00100111	single quote

Type: unsigned char

Description: A non-negative integer. Usually represents a character according to a character code (e.g., ASCII).

Size: 1 byte.

Example Variable Declaration:

```
unsigned char ucFirst;
```

Example Literals (assuming the ASCII code is used):

<u>C Literal</u>	<u>Binary Representation</u>	<u>Note</u>
(unsigned char)'a'	01100001	character form
(unsigned char)97	01100001	decimal form
(unsigned char)0141	01100001	octal form
(unsigned char)0x61	01100001	hexadecimal form
(unsigned char)'\\o141'	01100001	octal character form
(unsigned char)'\\x61'	01100001	hexadecimal character form
(unsigned char)123	01111011	decimal form
(unsigned char)255	11111111	largest
(unsigned char)0	00000000	smallest
(unsigned char)'\\0'	00000000	the null character
(unsigned char)'\\a'	00000111	bell
(unsigned char)'\\b'	00001000	backspace
(unsigned char)'\\f'	00001100	formfeed
(unsigned char)'\\n'	00001010	newline
(unsigned char)'\\r'	00001101	carriage return
(unsigned char)'\\t'	00001001	horizontal tab
(unsigned char)'\\v'	00001011	vertical tab
(unsigned char)'\\'	01011100	backslash
(unsigned char)'\\''	00100111	single quote

Type: char

Description:

On some systems "char" is the same as "signed char".
On some systems "char" is the same as "unsigned char".
On armlab with gcc217 "char" is the same as "unsigned char".

Type: short (or short int, or signed short, or signed short int)

Description: A (positive or negative) integer.

Size: System dependent. sizeof(short) <= sizeof(int). On armlab with gcc217: 2 bytes.

Example Variable Declarations:

```
short sFirst;
short int sSecond;
```

```
signed short sThird;
signed short int sFourth;
```

Example Literals (assuming size is 2 bytes):

<u>C Literal</u>	<u>Binary Representation</u>	<u>Note</u>
(short)123	00000000 01111011	decimal form
(short)-123	11111111 10000101	negative form
(short)32767	01111111 11111111	largest
(short)-32768	10000000 00000000	smallest
(short)0173	00000000 01111011	octal form
(short)0x7B	00000000 01111011	hexadecimal form

Type: unsigned short (or unsigned short int)

Description: A non-negative integer.

Size: System dependent. sizeof(unsigned short) == sizeof(short). On armlab with gcc217: 2 bytes.

Example Variable Declarations:

```
unsigned short usFirst;
unsigned short int usSecond;
```

Example Literals (assuming size is 2 bytes):

<u>C Literal</u>	<u>Binary Representation</u>	<u>Note</u>
(unsigned short)123	00000000 01111011	decimal form
(unsigned short)0173	00000000 01111011	octal form
(unsigned short)0x7B	00000000 01111011	hexadecimal form
(unsigned short)65535	11111111 11111111	largest
(unsigned short)0	00000000 00000000	smallest

Type: double

Description: A (positive or negative) double-precision floating point number.

Size: System dependent. On armlab with gcc217: 8 bytes.

Example Variable Declaration:

```
double dFirst;
```

Example Literals (assuming size is 8 bytes):

<u>C Literal</u>	<u>Note</u>
123.456	fixed-point notation
1.23456E2	scientific notation
.0123456	fixed-point notation
1.23456E-2	scientific notation with negative exponent
-123.456	fixed-point notation
-1.23456E2	scientific notation with negative mantissa
-.0123456	fixed-point notation
-1.23456E-2	scientific notation with negative mantissa and negative exponent
1.797693E308	largest (approximate)
-1.797693E308	smallest (approximate)
2.225074E-308	closest to 0 (approximate)

Type: float

Description: A (positive or negative) single-precision floating point number.

Size: System dependent. sizeof(float) <= sizeof(double). On armlab with gcc217: 4 bytes.

Example Variable Declaration:

```
float fFirst;
```

Example Literals (assuming size is 4 bytes):

<u>C Literal</u>	<u>Note</u>
123.456F	fixed-point notation
1.23456E2F	scientific notation
.0123456F	fixed-point notation
1.234546E-2F	scientific notation with negative exponent
-123.456F	fixed-point notation
-1.23456E2F	scientific notation with negative mantissa
-.0123456F	fixed-point notation
-1.23456E-2F	scientific notation with negative mantissa and negative exponent
3.402823E38F	largest (approximate)
-3.402823E38F	smallest (approximate)
1.175494E-38F	closest to 0 (approximate)

Type: long double

Description: A (positive or negative) extended-precision floating point number.

Size: System dependent. sizeof(long double) >= sizeof(double). On armlab with gcc217: 16 bytes.

Example Variable Declaration:

```
long double ldFirst;
```

Example Literals (assuming size is 16 bytes):

<u>C Literal</u>	<u>Note</u>
123.456L	fixed-point notation
1.23456E2L	scientific notation
.0123456L	fixed-point notation
1.234546E-2L	scientific notation with negative exponent
-123.456L	fixed-point notation
-1.23456E2L	scientific notation with negative mantissa
-.0123456L	fixed-point notation
-1.23456E-2L	scientific notation with negative mantissa and negative exponent
1.18973E4932L	largest (approximate)
-1.189731E4932L	smallest (approximate)
3.3621E-4932L	closest to 0 (approximate)

Differences between C and Java:

Java only:

boolean, byte

C only:

unsigned char, unsigned short, unsigned int, unsigned long
long double

Java: Sizes of all types are **specified**

C: Sizes of all types except char are **system dependent**

Java: char comprises **2** bytes

C: char comprises **1** byte

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