

# Security

## Outline

- Encryption Algorithms
- Authentication Protocols
- Message Integrity Protocols
- Key Distribution
- Firewalls

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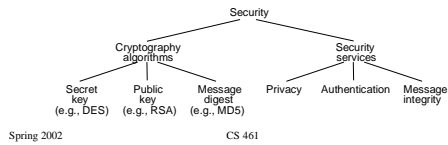
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# Overview

- Cryptography functions
  - Secret key (e.g., DES)
  - Public key (e.g., RSA)
  - Message digest (e.g., MD5)
- Security services
  - Privacy: preventing unauthorized release of information
  - Authentication: verifying identity of the remote participant
  - Integrity: making sure message has not been altered



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# Secret Key (DES)



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- 64-bit key (56-bits + 8-bit parity)
- 16 rounds
- Each Round

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- Repeat for larger messages

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### Public Key (RSA)

- Encryption & Decryption
  - $c = m^e \bmod n$
  - $m = c^d \bmod n$

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## RSA (cont)

- Choose two large prime numbers  $p$  and  $q$  (each 256 bits)
- Multiply  $p$  and  $q$  together to get  $n$
- Choose the encryption key  $e$ , such that  $e$  and  $(p - 1) \times (q - 1)$  are relatively prime.
- Two numbers are relatively prime if they have no common factor greater than one
- Compute decryption key  $d$  such that
$$d = e^{-1} \text{ mod } ((p - 1) \times (q - 1))$$
- Construct public key as  $(e, n)$
- Construct private key as  $(d, n)$
- Discard (do not disclose) original primes  $p$  and  $q$

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## Message Digest

- Cryptographic checksum
  - just as a regular checksum protects the receiver from accidental changes to the message, a cryptographic checksum protects the receiver from malicious changes to the message.
- One-way function
  - given a cryptographic checksum for a message, it is virtually impossible to figure out what message produced that checksum; it is not computationally feasible to find two messages that hash to the same cryptographic checksum.
- Relevance
  - if you are given a checksum for a message and you are able to compute exactly the same checksum for that message, then it is highly likely this message produced the checksum you were given.

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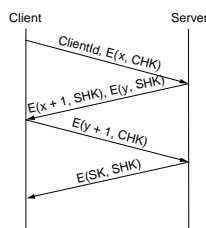
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## Authentication Protocols

- Three-way handshake



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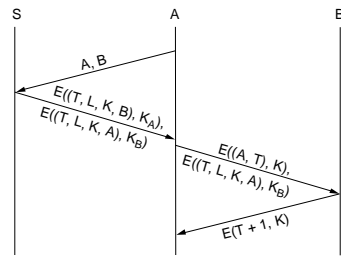
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- Trusted third party (Kerberos)



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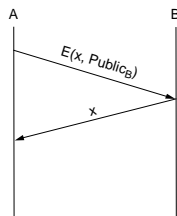
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- Public key authentication



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## Message Integrity Protocols

- Digital signature using RSA
  - special case of a message integrity where the code can only have been generated by one participant
  - compute signature with private key and verify with public key
- Keyed MD5
  - sender:  $m + MD5(m + k) + E(k, private)$
  - receiver
    - recovers random key using the sender's public key
    - applies MD5 to the concatenation of this random key message
- MD5 with RSA signature
  - sender:  $m + E(MD5(m), private)$
  - receiver
    - decrypts signature with sender's public key
    - compares result with MD5 checksum sent with message

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## Message Integrity Protocols

- Digital signature using RSA
  - special case of a message integrity where the code can only have been generated by one participant
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- Keyed MD5
  - sender:  $m + \text{MD5}(m + k) + \text{E}(\text{E}(k, \text{rcv-pub}), \text{private})$
  - receiver
    - recovers random key using the sender's public key
    - applies MD5 to the concatenation of this random key message
- MD5 with RSA signature
  - sender:  $m + \text{E}(\text{MD5}(m), \text{private})$
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## Key Distribution

- Certificate
  - special type of digitally signed document:
    - "I certify that the public key in this document belongs to the entity named in this document, signed X."*
  - the name of the entity being certified
  - the public key of the entity
  - the name of the certified authority
  - a digital signature
- Certified Authority (CA)
  - administrative entity that issues certificates
  - useful only to someone that already holds the CA's public key.

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## Key Distribution (cont)

- Chain of Trust
  - if  $X$  certifies that a certain public key belongs to  $Y$ , and  $Y$  certifies that another public key belongs to  $Z$ , then there exists a chain of certificates from  $X$  to  $Z$
  - someone that wants to verify  $Z$ 's public key has to know  $X$ 's public key and follow the chain
- Certificate Revocation List

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## Firewalls



- Filter-Based Solution
  - example
    - ( 192.12.13.14, 1234, 128.7.6.5, 80 )
    - (\*.\*, 128.7.6.5, 80 )
  - default: forward or not forward?
  - how dynamic?

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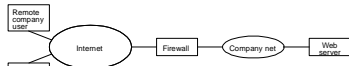
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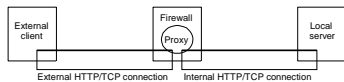
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## Proxy-Based Firewalls

- Problem: complex policy
- Example: web server



- Solution: proxy



- Design: transparent vs. classical
- Limitations: attacks from within

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## Denial of Service

- Attacks on end hosts
  - SYN attack
- Attacks on routers
  - Christmas tree packets
  - pollute route cache
- Authentication attacks
- Distributed DoS attacks

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