

Access Control 2



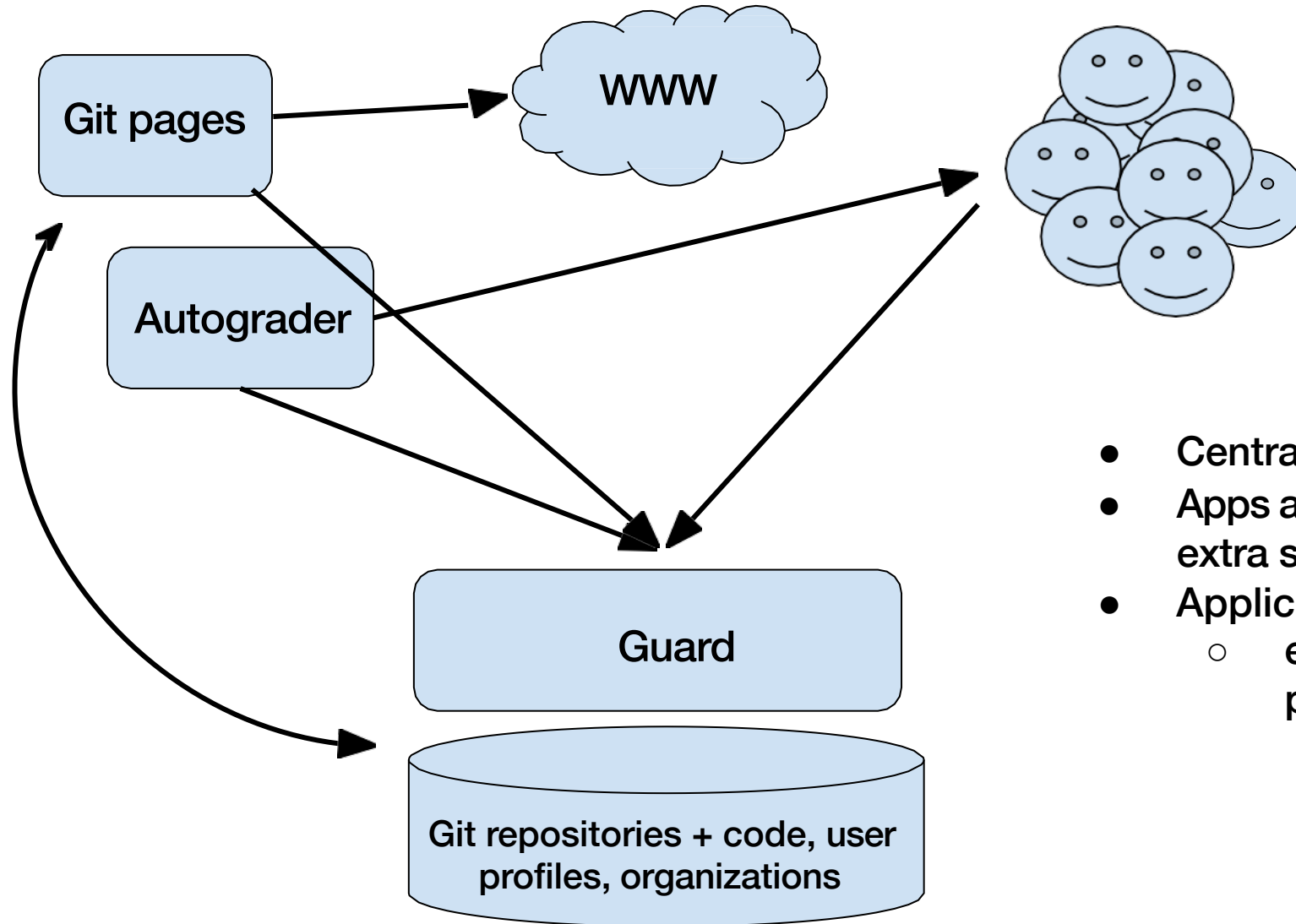
COS 316: Principles of Computer System Design
Lecture 15

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Access Control

- **Restrict access to resources based on the principal trying to access them**
 - **Canvas:**
 - Only Wyatt & Rob can update grades
 - Only you and course staff can see your grades
 - **File system on my laptop:**
 - Only Wyatt can update or read `/Users/wlloyd/.ssh`
 - Everyone can read `/usr/bin/`
 - **Facebook:**
 - Only I can create posts as me
 - Only the selected audience (global, friends, ...) can read the posts

Consider a GitHub-like Ecosystem

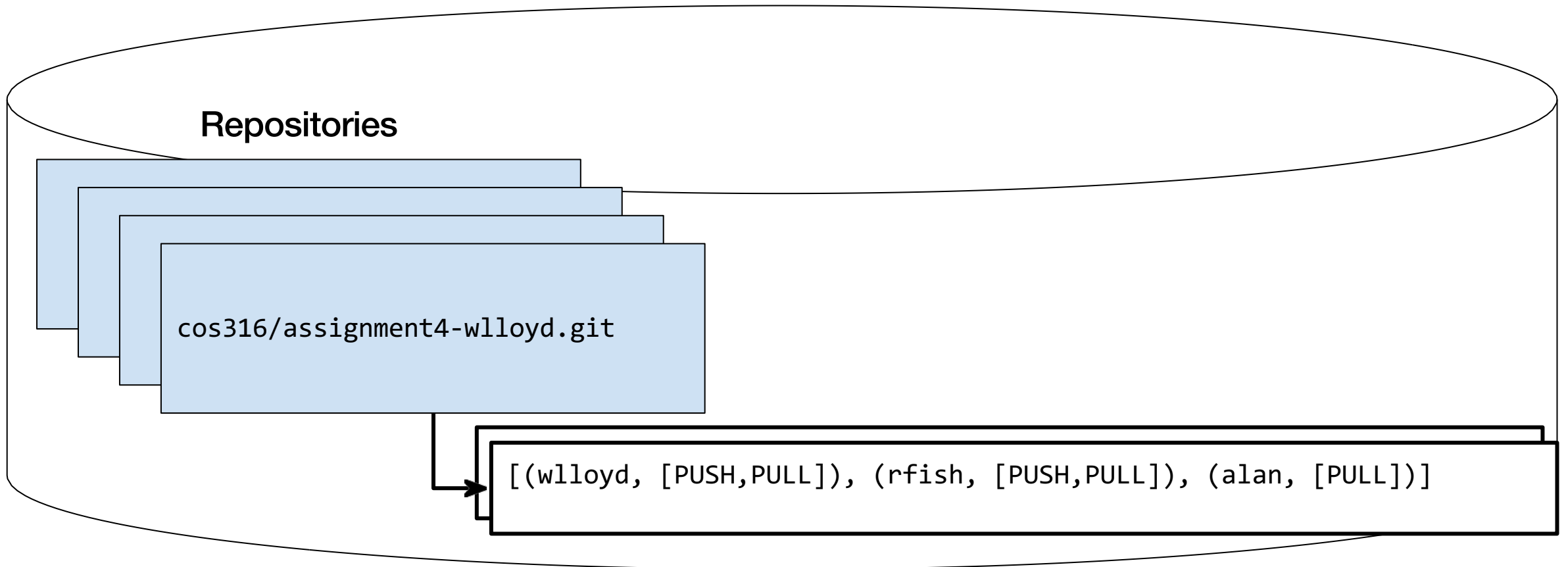


- Central code DB
- Apps access DB resources to provide extra services
- Application access must be restricted:
 - e.g., don't make private repos public

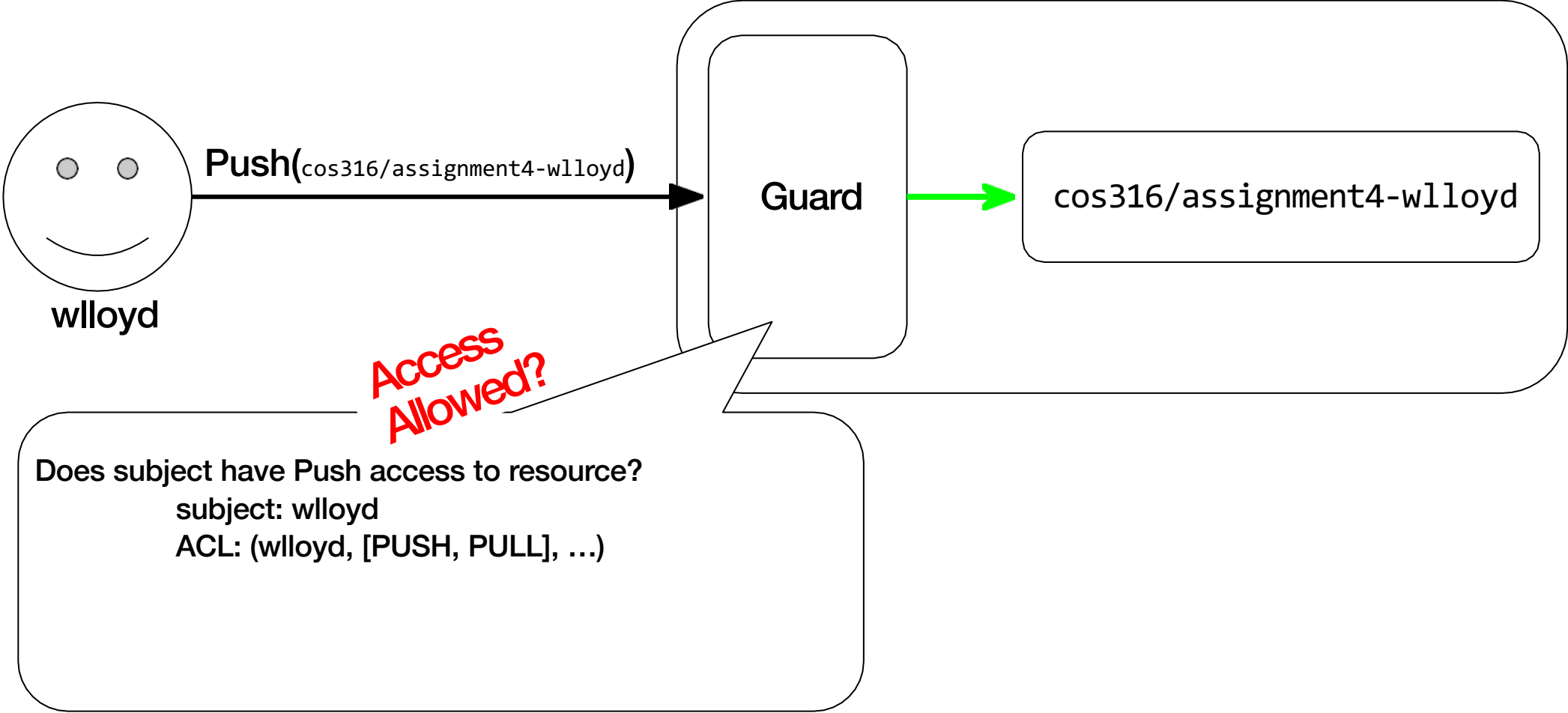
Access Control Lists (ACLs)

Let's Start with User Permissions

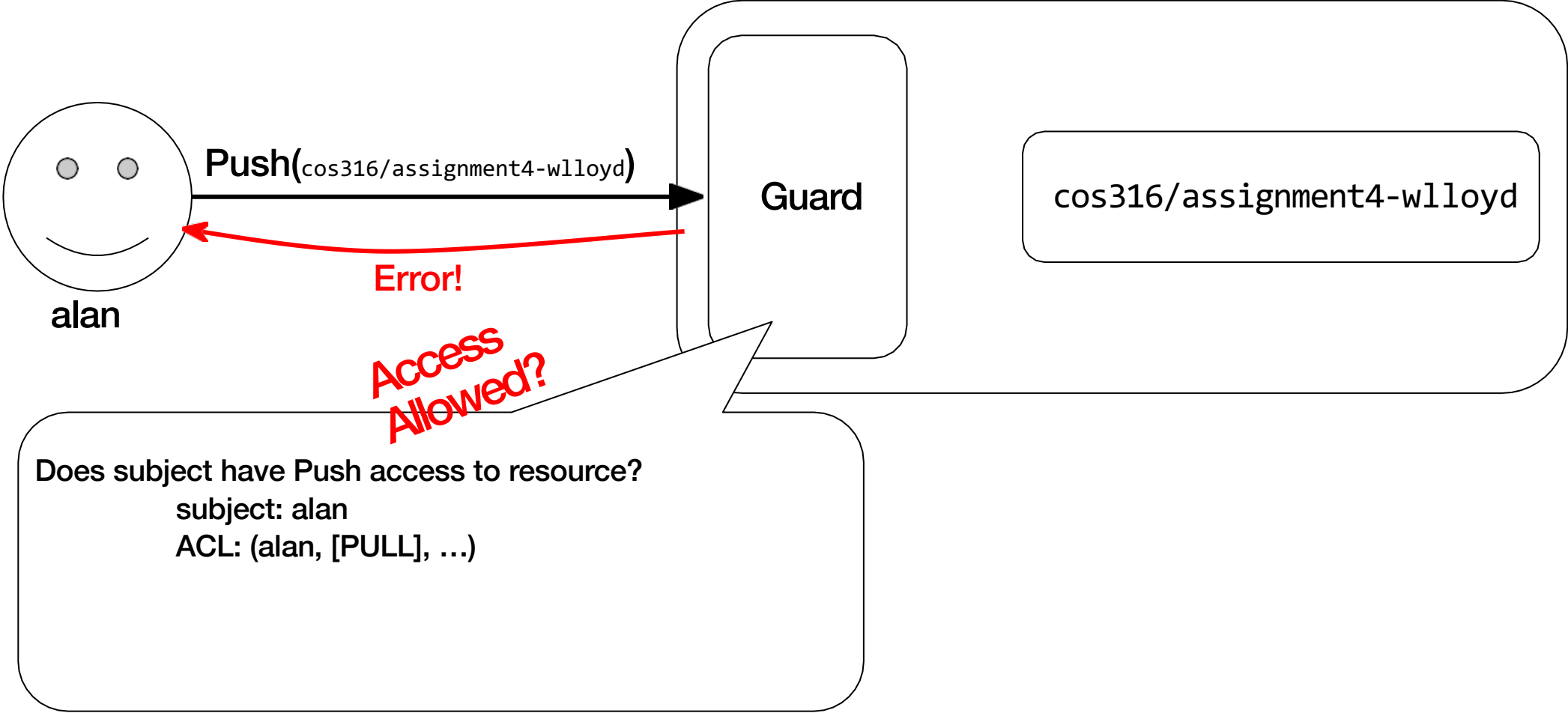
- Associate a list of (user, permissions) with each resource



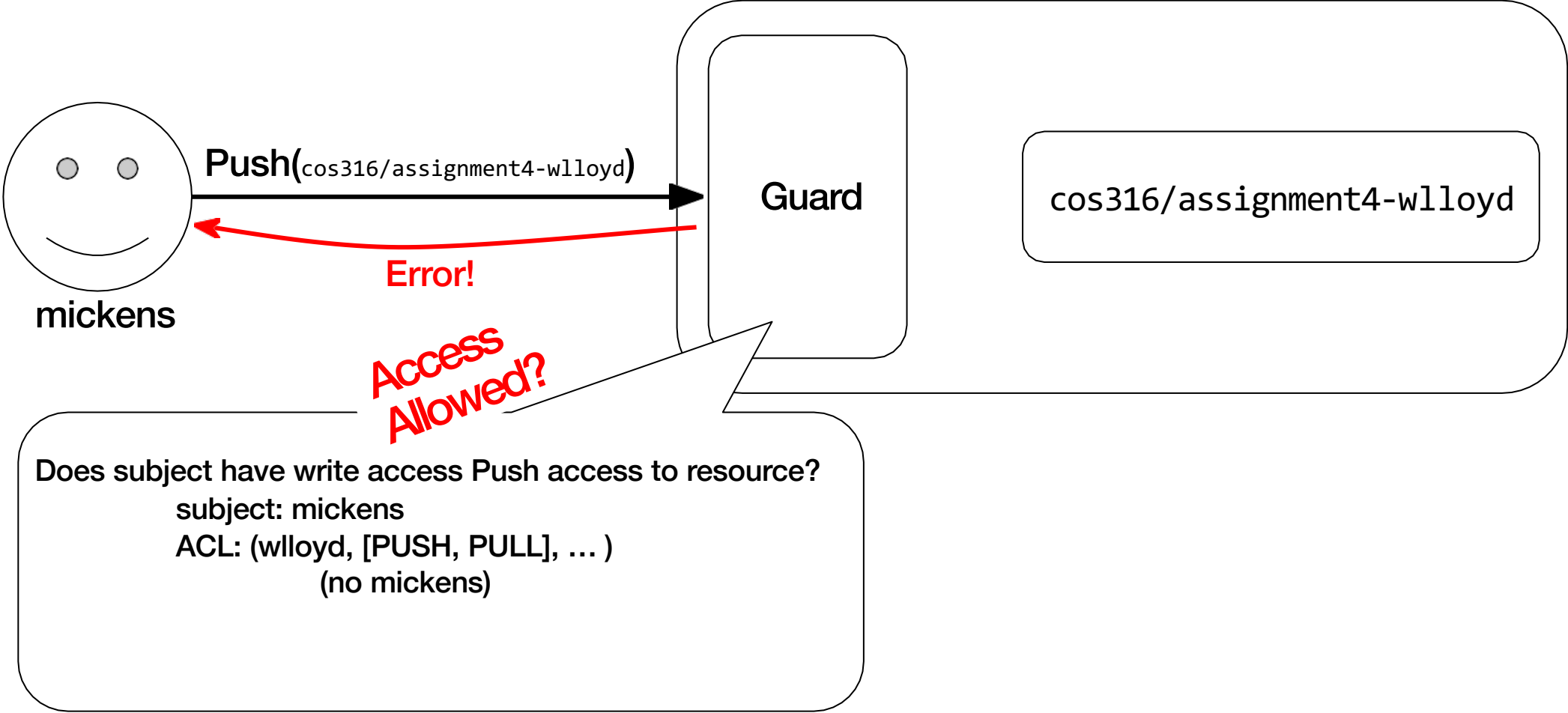
ACLs in Action



ACLs in Action



ACLs in Action



ACLs in Action Q & A

- How do we know subject?
 - Authenticate use username/password, ssh key, ...

Extending ACLs to Apps: a-la UNIX

- Applications act on behalf of users
- When an application makes a request, it uses a particular user's credentials
 - Either one user per application
 - Or different users for different requests
- Works great for:
 - Alternative UIs, e.g., the `git` client vs. the GitHub Web UI both act on behalf of users

Extending ACLs to Apps: Special Principals

- Create a unique principal for each app
 - E.g., the “autograder” principal
 - Acts just like a regular user
- When applications make request, they use their own, unique, credentials
- Add application principals to resource ACLs as desired
- Works when
 - Applications need to operate with more than one user's access
 - e.g., the autograder needs to access private repositories owned by different students
 - and less than any one user's access (e.g., less than mine)
 - e.g., the autograder shouldn't be able to access non COS316 repositories

Access Control Lists

Advantages

- Simple to implement
- Simple to administer
- Easy to revoke access

Drawbacks

- Tradeoff granularity for simplicity
 - More granular permissions require more complex rules in the guard
- Doesn't scale well
 - e.g., need up to Users * Repos * Access Right entries in ACL table

An Alternative - Capabilities

“[A] token, ticket, or key that gives the possessor permission to access an entity or object in a computer system.” - Capability-Based Computer Systems

- **Self-describing**
 - Contains both object name and permitted operations
- **Globally meaningful**
 - Object and operation names are not subject-specific
- **Transferrable**
 - A subject can pass a capability to another (e.g., a sub-process, via IPC, a third-party app)
 - Ideally can delegate subset of capabilities
- **Unforgeable**
 - Subjects cannot create capabilities with arbitrary permissions

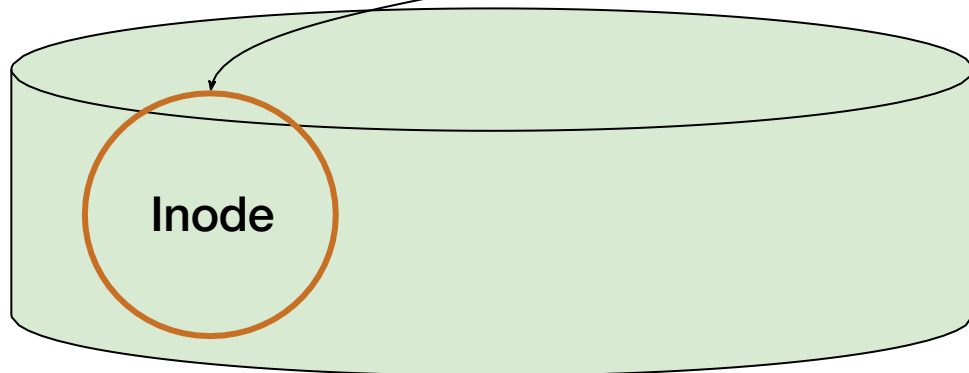
File Descriptors as Proto-Capabilities

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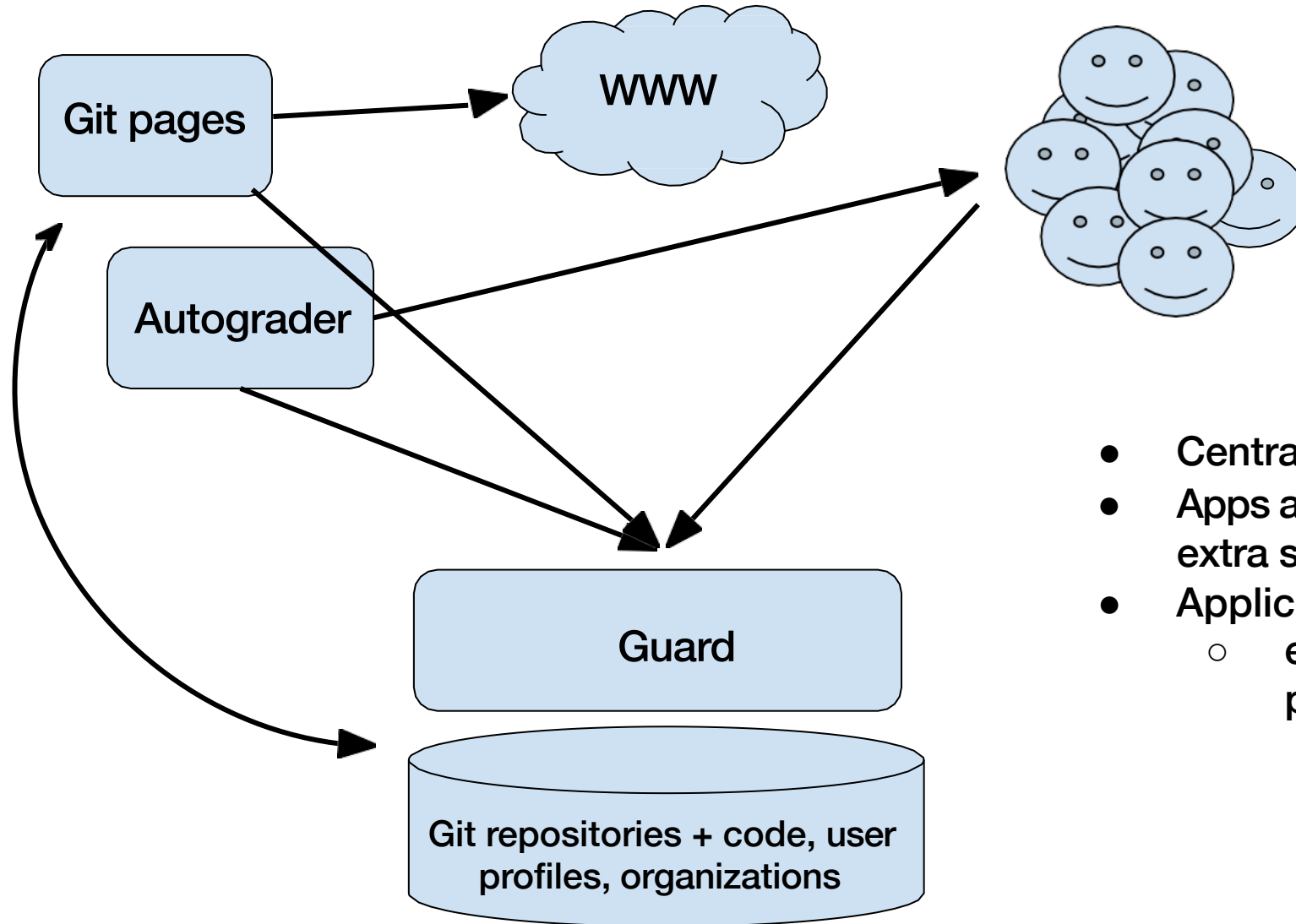
Process
Kernel

FD table



- Unforgeable ✓
 - Process-level fd is just an index in a kernel structure
- Self-describing ✓
 - Kernel fd contains reference to inode + permissions
- Globally meaningful ✗
 - Fds are process-specific
- Transferrable ✓/✗
 - Via IPC sendmsg/recvmmsg

Consider a GitHub-like Ecosystem



- Central code DB
- Apps access DB resources to provide extra services
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 - e.g., don't make private repos public

User Permissions using Capabilities

- Hand out communicable, unforgeable tokens encoding:
 - Object
 - Access right
- Users store capabilities, not the database
 - e.g.,
 - “push(cos316/assignment4-wlloyd)”
 - “pull(cos316/assignment4-wlloyd)”

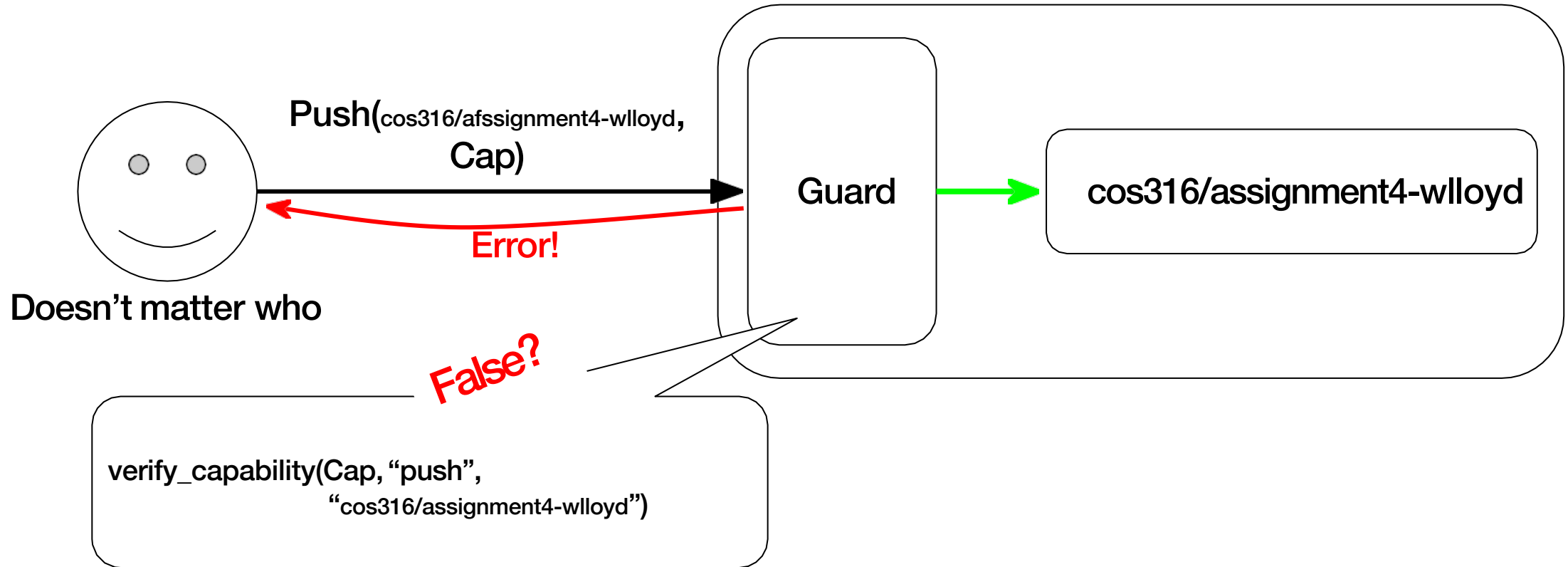
Implementing Capabilities with HMAC

- **HMAC** - a keyed-hash function: `hmac(secret_key, data)` hash of data

```
fn gen_capability(op, repo) {  
    hmac(db_secret, fmt.Sprintf("%s(%s)", op, repo))  
}
```

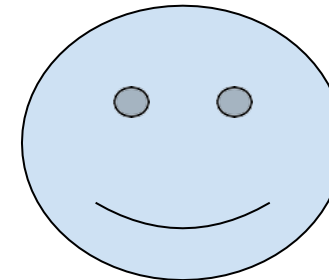
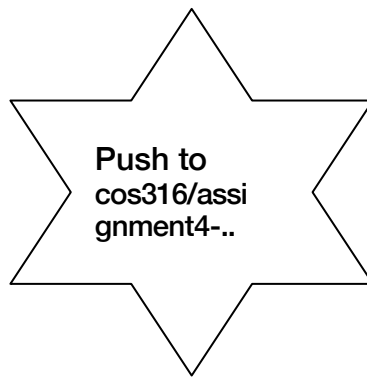
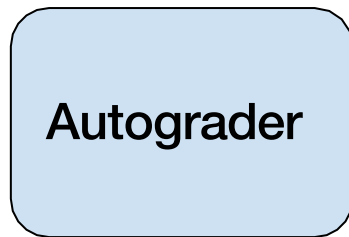
```
fn verify_capability(cap, op, repo) {  
    cap == hmac(db_secret, fmt.Sprintf("%s(%s)", op, repo))  
}
```

Capabilities in Action

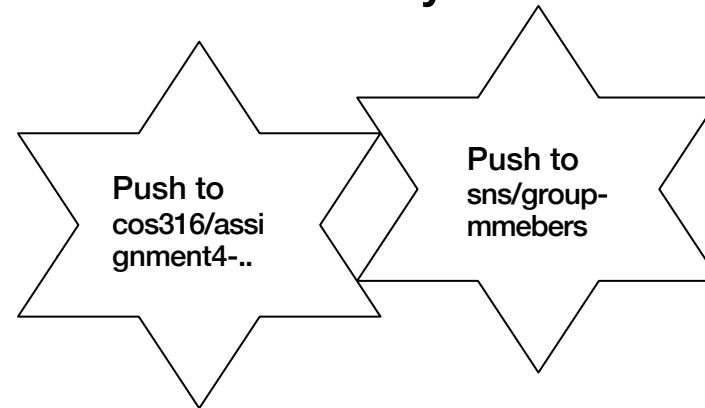


Extending Capabilities to Applications

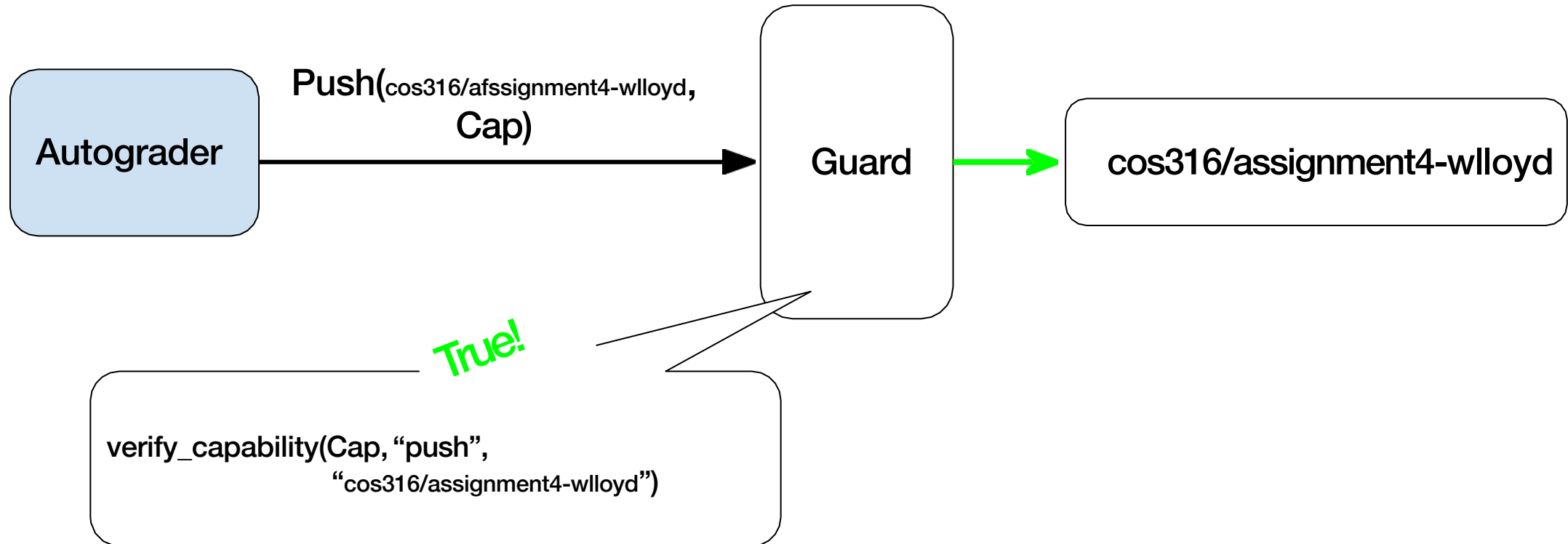
- Users can simply give applications a subset of their capabilities



wlloyd



Extending Capabilities to Applications



Capabilities

- **Advantages**

- **Decentralized access control**
 - Anyone can “pass” anyone a capability
- **Scales well**
- **Granular permissions are simple to check**

- **Drawbacks**

- **How do you revoke a capability?**
- **Moves complexity to users/clients**
 - Users must manage their capabilities now

Capabilities In The Wild

- **Operating Systems**
 - History of industry and research operating systems
 - seL4
 - FreeBSD's Capsicum
 - Fuschia OS
- **Web**
 - S3 Signed URLs
 - URL to private resources, contain signature, expiration, permitted HTTP methods, etc
 - CDN-hosted images/videos (FB, Instagram, YouTube)
 - Browsing via Web page/app is protected by login+cookie, but media typically fetched unauthenticated

We Still Have a Problem

- The autograder is allowed to:
 - read all cos316/ repositories
 - comment on all cos316/ repositories
- Can code from a private repository end up in a comment on a public repository?
- *Solution: Information Flow Control Systems*

Summary

- **Access control reflects some real-world policy**
 - Design with care
- **Ad-hoc access control is very common, but problematic, so prefer systems**
- **The guard model separates security enforcement from other functionality**
- **Behavior of a security system is determined by:**
 - Isolation mechanism
 - Policy rules
 - Granularity of subjects/resources
- **Access Control Lists:**
 - Common, but some limitations...
- **Capabilities:**
 - More scalable, granular, but more complex for users...

