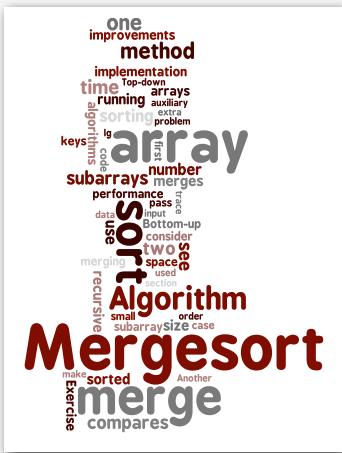


3.2 Mergesort



- ▶ mergesort
- ▶ bottom-up mergesort
- ▶ sorting complexity
- ▶ comparators

Algorithms in Java, 4th Edition · Robert Sedgewick and Kevin Wayne · Copyright © 2009 · October 1, 2009 6:41:51 AM

- ▶ mergesort
- ▶ bottom-up mergesort
- ▶ sorting complexity
- ▶ comparators

Two classic sorting algorithms

Critical components in the world's computational infrastructure.

- Full scientific understanding of their properties has enabled us to develop them into practical system sorts.
- Quicksort honored as one of top 10 algorithms of 20th century in science and engineering.

Mergesort.

- Java sort for objects.
- Perl, Python stable sort.

Quicksort.

- Java sort for primitive types.
- C qsort, Unix, g++, Visual C++, Python.

← today

← next lecture

Mergesort

Basic plan.

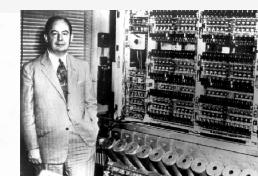
- Divide array into two halves.
- Recursively sort each half.
- Merge two halves.

input	M	E	R	G	E	S	O	R	T	E	X	A	M	P	L	E
sort left half	E	E	G	M	O	R	R	S	T	E	X	A	M	P	L	E
sort right half	E	E	G	M	O	R	R	S	A	E	E	L	M	P	T	X
merge results	A	E	E	E	E	G	L	M	M	O	P	R	R	S	T	X

Mergesort overview

First Draft
of a
Report on the
EDVAC

John von Neumann



Mergesort trace

	<i>lo</i>	<i>hi</i>	a[]													
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
merge(a, 0, 0, 1)	M	E	R	G	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, 2, 2, 3)	E	M	R	G	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, 0, 1, 3)	E	G	M	R	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, 4, 4, 5)	E	G	M	R	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, 6, 6, 7)	E	G	M	R	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, 4, 5, 7)	E	G	M	R	E	O	R	S	T	E	X	A	M	P	L	E
merge(a, 0, 3, 7)	E	E	G	M	O	R	R	S	T	E	X	A	M	P	L	E
merge(a, 8, 8, 9)	E	E	G	M	O	R	R	S	E	T	X	A	M	P	L	E
merge(a, 10, 10, 11)	E	E	G	M	O	R	R	S	E	T	A	X	M	P	L	E
merge(a, 8, 9, 11)	E	E	G	M	O	R	R	S	A	E	T	X	M	P	L	E
merge(a, 12, 12, 13)	E	E	G	M	O	R	R	S	A	E	T	X	M	P	L	E
merge(a, 14, 14, 15)	E	E	G	M	O	R	R	S	A	E	T	X	M	P	E	L
merge(a, 12, 13, 15)	E	E	G	M	O	R	R	S	A	E	T	X	E	L	M	P
merge(a, 8, 11, 15)	E	E	G	M	O	R	R	S	A	E	E	L	M	P	T	X
merge(a, 0, 7, 15)	A	E	E	E	G	L	M	M	O	P	R	R	S	T	X	

Trace of merge results for top-down mergesort

result after recursive call

Merging

Goal. Combine two sorted subarrays into a sorted whole.

Q. How to merge efficiently?

A. Use an auxiliary array.

	a[]										aux[]											
input	0	1	2	3	4	5	6	7	8	9	i	j	0	1	2	3	4	5	6	7	8	9
copy	E	E	G	M	R	A	C	E	R	T	-	-	-	-	-	-	-	-	-	-	-	
0	A										0	5	E	E	G	M	R	A	C	E	R	T
1	A	C									0	6	E	E	G	M	R	C	E	R	T	
2	A	C	E								1	7	E	E	G	M	R	E	R	T		
3	A	C	E	E							2	7	E	G	M	R		E	R	T		
4	A	C	E	E	E						2	8	G	M	R			E	R	T		
5	A	C	E	E	E	G					3	8	G	M	R			R	T			
6	A	C	E	E	E	G	M				4	8		R	M	R		R	T			
7	A	C	E	E	E	E	G	M	R		5	8		R	T			R	T			
8	A	C	E	E	E	E	G	M	R	R	5	9		R	T			R	T			
9	A	C	E	E	E	E	G	M	R	R	6	10										

Abstract in-place merge trace

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Merging: Java implementation

```
public static void merge(Comparable[] a, int lo, int mid, int hi)
{
    assert isSorted(a, lo, mid);      // precondition: a[lo..mid] sorted
    assert isSorted(a, mid+1, hi);    // precondition: a[mid+1..hi] sorted

    for (int k = lo; k <= hi; k++)                            copy
        aux[k] = a[k];

    int i = lo, j = mid+1;
    for (int k = lo; k <= hi; k++)
    {
        if      (i > mid)                 a[k] = aux[j++];        merge
        else if (j > hi)                  a[k] = aux[i++];
        else if (less(aux[j], aux[i]))  a[k] = aux[j++];
        else                           a[k] = aux[i++];
    }

    assert isSorted(a, lo, hi);          // postcondition: a[lo..hi] sorted
}
```



Assertions

Assertion. Statement to test assumptions about your program.

- Helps detect logic bugs.
- Documents code.

Java assert statement. Throws an exception unless boolean condition is true.

`assert isSorted(a, lo, hi);`

Can enable or disable at runtime. \Rightarrow No cost in production code.

`java -ea MyProgram` // enable assertions
`java -da MyProgram` // disable assertions (default)

Best practices. Use to check internal invariants. Assume assertions will be disabled in production code (e.g., don't use for external argument-checking).

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Mergesort: Java implementation

```

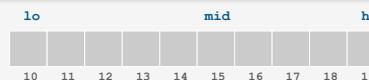
public class Merge
{
    private static Comparable[] aux;

    private static void merge(Comparable[] a, int lo, int mid, int hi)
    { /* as before */ }

    private static void sort(Comparable[] a, int lo, int hi)
    {
        if (hi <= lo) return;
        int mid = lo + (hi - lo) / 2;
        sort(a, lo, mid);
        sort(a, mid+1, hi);
        merge(a, lo, m, hi);
    }

    public static void sort(Comparable[] a)
    {
        aux = new Comparable[a.length];
        sort(a, 0, a.length - 1);
    }
}

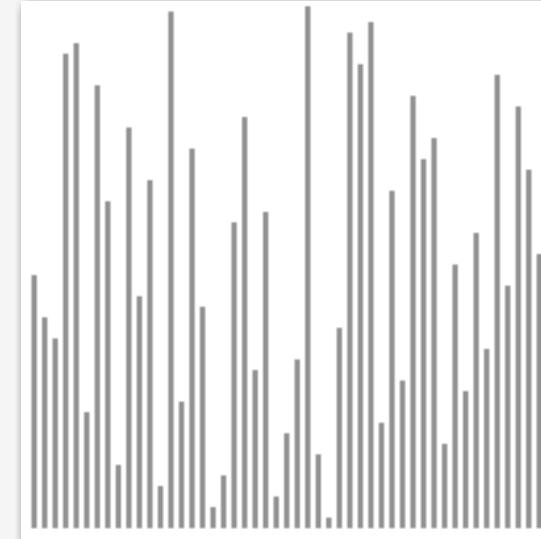
```



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Mergesort animation

50 random elements



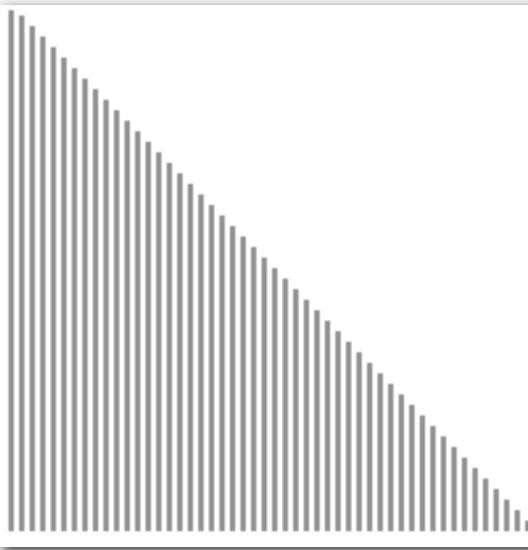
<http://www.sorting-algorithms.com/merge-sort>

▲ algorithm position
 in order
 current subarray
 not in order

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Mergesort animation

50 reverse-sorted elements



<http://www.sorting-algorithms.com/merge-sort>

▲ algorithm position
 in order
 current subarray
 not in order

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Mergesort: empirical analysis

Running time estimates:

- Home pc executes 10^8 comparisons/second.
- Supercomputer executes 10^{12} comparisons/second.

computer	insertion sort (N^2)			mergesort ($N \log N$)		
	thousand	million	billion	thousand	million	billion
home	instant	2.8 hours	317 years	instant	1 second	18 min
super	instant	1 second	1 week	instant	instant	instant

Bottom line. Good algorithms are better than supercomputers.

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Mergesort: mathematical analysis

Proposition. Mergesort uses $\sim N \lg N$ compares to sort any array of size N .

Def. $T(N)$ = number of compares to mergesort an array of size N .

$$= T(N/2) + T(N/2) + N$$

↑
left half ↑
right half ↑
merge

Mergesort recurrence. $T(N) = 2 T(N/2) + N$ for $N > 1$, with $T(1) = 0$.

- Not quite right for odd N .
- Same recurrence holds for many divide-and-conquer algorithms.

Solution. $T(N) \sim N \lg N$.

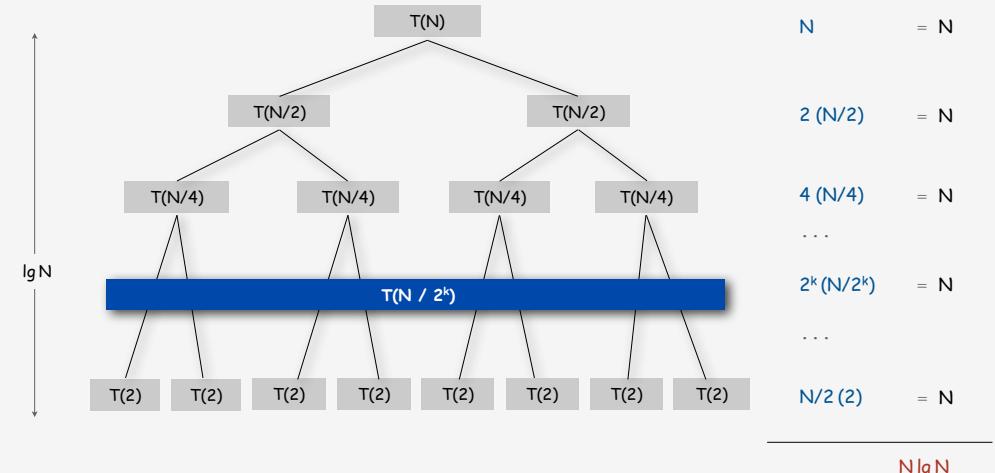
- For simplicity, we'll prove when N is a power of 2.
- True for all N . [see COS 340]

Mergesort recurrence: proof 1

Mergesort recurrence. $T(N) = 2 T(N/2) + N$ for $N > 1$, with $T(1) = 0$.

Proposition. If N is a power of 2, then $T(N) = N \lg N$.

Pf.



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Mergesort recurrence: proof 2

Mergesort recurrence. $T(N) = 2 T(N/2) + N$ for $N > 1$, with $T(1) = 0$.

Proposition. If N is a power of 2, then $T(N) = N \lg N$.

Pf.

$$\begin{aligned} T(N) &= 2 T(N/2) + N && \text{given} \\ T(N)/N &= 2 T(N/2)/N + 1 && \text{divide both sides by } N \\ &= T(N/2)/(N/2) + 1 && \text{algebra} \\ &= T(N/4)/(N/4) + 1 + 1 && \text{apply to first term} \\ &= T(N/8)/(N/8) + 1 + 1 + 1 && \text{apply to first term again} \\ &\dots && \\ &= T(N/N)/(N/N) + 1 + 1 + \dots + 1 && \text{stop applying, } T(1) = 0 \\ &= \lg N && \end{aligned}$$

Mergesort recurrence: proof 3

Mergesort recurrence. $T(N) = 2 T(N/2) + N$ for $N > 1$, with $T(1) = 0$.

Proposition. If N is a power of 2, then $T(N) = N \lg N$.

Pf. [by induction on N]

- **Base case:** $N = 1$.
- **Inductive hypothesis:** $T(N) = N \lg N$.
- **Goal:** show that $T(2N) = 2N \lg (2N)$.

$$\begin{aligned} T(2N) &= 2 T(N) + 2N && \text{given} \\ &= 2 N \lg N + 2N && \text{inductive hypothesis} \\ &= 2 N (\lg (2N) - 1) + 2N && \text{algebra} \\ &= 2 N \lg (2N) && \text{QED} \end{aligned}$$

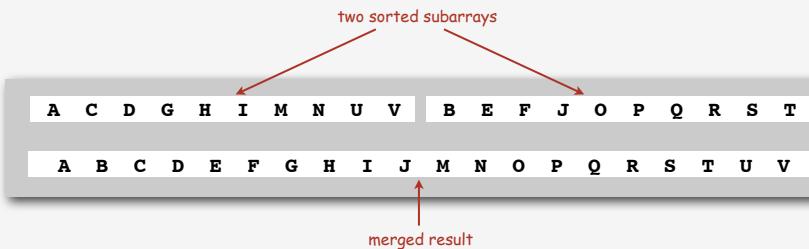
15

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Mergesort analysis: memory

Proposition G. Mergesort uses extra space proportional to N.

Pf. The array `aux[]` needs to be of size N for the last merge.



Def. A sorting algorithm is **in-place** if it uses $O(\log N)$ extra memory.

Ex. Insertion sort, selection sort, shellsort.

Challenge for the bored. In-place merge. [Kronrud, 1969]

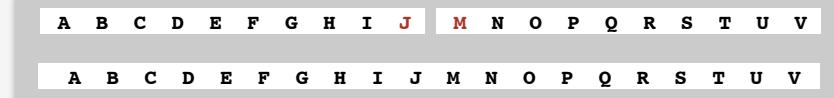
Mergesort: practical improvements

Use insertion sort for small subarrays.

- Mergesort has too much overhead for tiny subarrays.
- Cutoff to insertion sort for ≈ 7 elements.

Stop if already sorted.

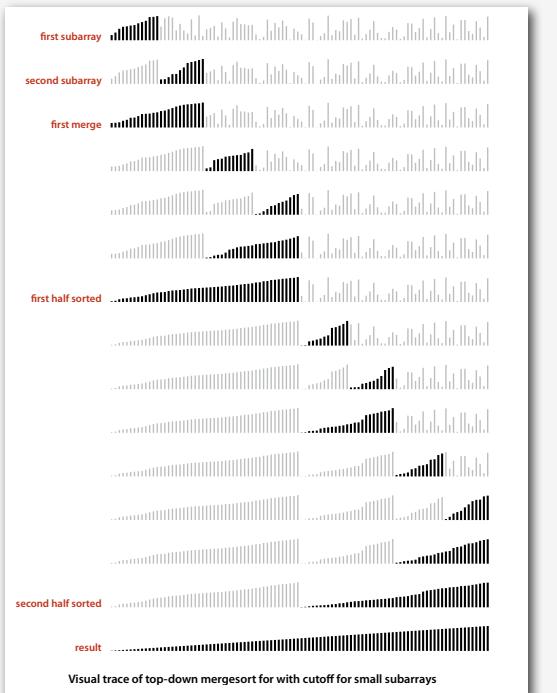
- Is biggest element in first half \leq smallest element in second half?
- Helps for partially-ordered arrays.



Eliminate the copy to the auxiliary array. Save time (but not space) by switching the role of the input and auxiliary array in each recursive call.

Ex. See `MergeX.java` OR `Arrays.sort()`.

Mergesort visualization



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- ▶ mergesort
- ▶ bottom-up mergesort
- ▶ sorting complexity
- ▶ comparators

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18

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Bottom-up mergesort

Basic plan.

- Pass through array, merging subarrays of size 1.
- Repeat for subarrays of size 2, 4, 8, 16,

	a[i]																
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
sz=2	M	E	R	G	E	S	O	R	T	E	X	A	M	P	L	E	
merge(a, 0, 0, 1)	E	M	R	G	E	S	O	R	T	E	X	A	M	P	L	E	
merge(a, 2, 2, 3)	E	M	G	R	E	S	O	R	T	E	X	A	M	P	L	E	
merge(a, 4, 4, 5)	E	M	G	R	E	S	O	R	T	E	X	A	M	P	L	E	
merge(a, 6, 6, 7)	E	M	G	R	E	S	O	R	T	E	X	A	M	P	L	E	
merge(a, 8, 8, 9)	E	M	G	R	E	S	O	R	E	T	X	A	M	P	L	E	
merge(a, 10, 10, 11)	E	M	G	R	E	S	O	R	E	T	A	X	M	P	L	E	
merge(a, 12, 12, 13)	E	M	G	R	E	S	O	R	E	T	A	X	M	P	L	E	
merge(a, 14, 14, 15)	E	M	G	R	E	S	O	R	E	T	A	X	M	P	E	L	
sz=4	E	G	M	R	E	S	O	R	E	T	A	X	M	P	E	L	
merge(a, 0, 1, 3)	E	G	M	R	E	O	R	S	E	T	A	X	M	P	E	L	
merge(a, 4, 5, 7)	E	G	M	R	E	O	R	S	A	E	T	X	M	P	E	L	
merge(a, 8, 9, 11)	E	G	M	R	E	O	R	S	A	E	T	X	E	L	M	P	
merge(a, 12, 13, 15)	E	G	M	R	E	O	R	S	A	E	T	X	E	L	M	P	
sz=8	E	E	G	M	O	R	R	S	A	E	T	X	E	L	M	P	
merge(a, 0, 3, 7)	E	E	G	M	O	R	R	S	A	E	E	L	M	P	T	X	
merge(a, 8, 11, 15)	E	E	G	M	O	R	R	S	A	E	E	L	M	P	T	X	
sz=16	A	E	E	E	E	G	L	M	M	O	P	R	R	S	T	X	
merge(a, 0, 7, 15)	A	E	E	E	E	E	G	L	M	M	O	P	R	R	S	T	X

Trace of merge results for bottom-up mergesort

Bottom line. No recursion needed!

Bottom-up mergesort: Java implementation

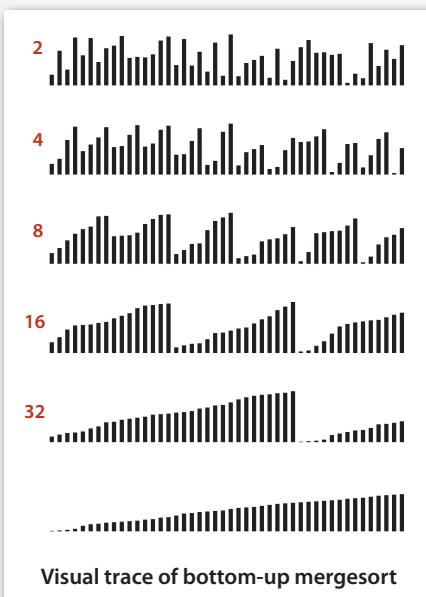
```
public class MergeBU
{
    private static Comparable[] aux;

    private static void merge(Comparable[] a, int lo, int mid, int hi)
    { /* as before */ }

    public static void sort(Comparable[] a)
    {
        int N = a.length;
        aux = new Comparable[N];
        for (int sz = 1; sz < N; sz = sz+sz)
            for (int lo = 0; lo < N-sz; lo += sz+sz)
                merge(a, lo, lo+sz-1, Math.min(lo+sz+sz-1, N-1));
    }
}
```

Bottom line. Concise industrial-strength code, if you have the space.

Bottom-up mergesort: visual trace



► mergesort
► bottom-up mergesort
► sorting complexity
► comparators

Complexity of sorting

Computational complexity. Framework to study efficiency of algorithms for solving a particular problem X.

Machine model. Focus on fundamental operations.

Upper bound. Cost guarantee provided by **some** algorithm for X.

Lower bound. Proven limit on cost guarantee of **all** algorithms for X.

Optimal algorithm. Algorithm with best cost guarantee for X.

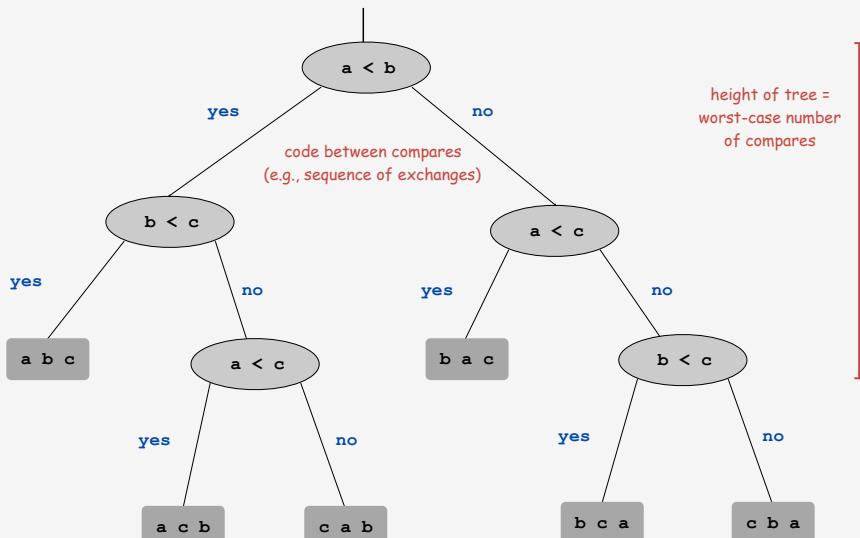
lower bound ~ upper bound

Example: sorting.

access information only through compares

- Machine model = # compares.
- Upper bound = $\sim N \lg N$ from mergesort.
- Lower bound = $\sim N \lg N$?
- Optimal algorithm = mergesort ?

Decision tree (for 3 distinct elements)

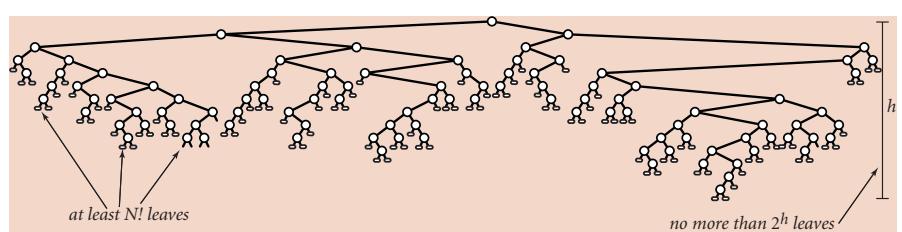


Compare-based lower bound for sorting

Proposition. Any compare-based sorting algorithm must use at least $\lg N! \sim N \lg N$ compares in the worst-case.

Pf.

- Assume input consists of N distinct values a_1 through a_N .
- Worst case dictated by **height** h of decision tree.
- Binary tree of height h has at most 2^h leaves.
- $N!$ different orderings \Rightarrow at least $N!$ leaves.



25

Compare-based lower bound for sorting

Proposition. Any compare-based sorting algorithm must use at least $\lg N! \sim N \lg N$ compares in the worst-case.

Pf.

- Assume input consists of N distinct values a_1 through a_N .
- Worst case dictated by **height** h of decision tree.
- Binary tree of height h has at most 2^h leaves.
- $N!$ different orderings \Rightarrow at least $N!$ leaves.

$$2^h \geq \# \text{ leaves} \geq N!$$

$$\Rightarrow h \geq \lg N! \sim N \lg N$$

↑ Stirling's formula

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Complexity of sorting

Machine model. Focus on fundamental operations.

Upper bound. Cost guarantee provided by some algorithm for X.

Lower bound. Proven limit on cost guarantee of all algorithms for X.

Optimal algorithm. Algorithm with best cost guarantee for X.

Example: sorting.

- Machine model = # compares.
- Upper bound = $\sim N \lg N$ from mergesort.
- Lower bound = $\sim N \lg N$.
- Optimal algorithm = mergesort.

First goal of algorithm design: optimal algorithms.

Complexity results in context

Other operations? Mergesort optimality is only about number of compares.

Space?

- Mergesort is **not optimal** with respect to space usage.
- Insertion sort, selection sort, and shellsort are space-optimal.

Challenge. Find an algorithm that is both time- and space-optimal.

Lessons. Use theory as a guide.

Ex. Don't try to design sorting algorithm that uses $\frac{1}{2} N \lg N$ compares.

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Complexity results in context (continued)

Lower bound may not hold if the algorithm has information about:

- The initial order of the input.
- The distribution of key values.
- The representation of the keys.

Partially-ordered arrays. Depending on the initial order of the input,

we may not need $N \lg N$ compares.

insertion sort requires only $N-1$ compares on an already sorted array

Duplicate keys. Depending on the input distribution of duplicates,

we may not need $N \lg N$ compares.

stay tuned for 3-way quicksort

Digital properties of keys. We can use digit/character compares instead of

key compares for numbers and strings.

stay tuned for radix sorts

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- ▶ mergesort
- ▶ bottom-up mergesort
- ▶ sorting complexity
- ▶ comparators

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Sort by artist name

A screenshot of a music player interface showing a list of songs. The songs are listed in alphabetical order by artist. The visible songs include Bruce Springsteen's "Born In The U.S.A.", The Beatles' "Let It Be", and Bob Dylan's "Hurricane". The interface includes album art for each song and a search bar at the top.

Name	Artist	Time	Album
12 Let It Be	The Beatles	4:03	Let It Be
13 Take My Breath Away	BERLIN	4:13	Top Gun - Soundtrack
14 Circle Of Friends	Better Than Ezra	3:27	Empire Records
15 Dancing With Myself	Billy Idol	4:43	Don't Stop
16 Rebel Yell	Billy Idol	4:49	Rebel Yell
17 Piano Man	Billy Joel	5:36	Greatest Hits Vol. 1
18 Pressure	Billy Joel	3:16	Greatest Hits, Vol. II (1978 - 1985) (Disc 2)
19 The Longest Time	Billy Joel	3:36	Greatest Hits, Vol. II (1978 - 1985) (Disc 2)
20 Atomic	Blondie	3:50	Atomic: The Very Best Of Blondie
21 Sunday Girl	Blondie	3:15	Atomic: The Very Best Of Blondie
22 Call Me	Blondie	3:33	Atomic: The Very Best Of Blondie
23 Dreaming	Blondie	3:06	Atomic: The Very Best Of Blondie
24 Hurricane	Bob Dylan	8:32	Desire
25 The Times They Are A-Changin'	Bob Dylan	3:17	Greatest Hits
26 Livin' On A Prayer	Bon Jovi	4:11	Cross Road
27 Beds Of Roses	Bon Jovi	6:35	Cross Road
28 Runaway	Bon Jovi	3:53	Cross Road
29 Raspoutine (Extended Mix)	Boney M	5:50	Greatest Hits
30 Have You Ever Seen The Rain	Bonnie Tyler	4:10	Faster Than The Speed Of Night
31 Total Eclipse Of The Heart	Bonnie Tyler	7:02	Faster Than The Speed Of Night
32 Straight From The Heart	Bonnie Tyler	3:41	Faster Than The Speed Of Night
33 Holding Out For A Hero	Bonny Tyler	5:49	Meat Loaf And Friends
34 Dancing In The Dark	Bruce Springsteen	4:05	Born In The U.S.A.
35 Thunder Road	Bruce Springsteen	4:51	Born To Run
36 Born To Run	Bruce Springsteen	4:30	Born To Run
37 Jungeland	Bruce Springsteen	9:34	Born To Run
38 Train Train Train (To Heaven)	The Beatles	2:17	Concert From The Concert Hall (Disc 2)

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Sort by song name

A screenshot of a music player interface showing a list of songs. The songs are listed in alphabetical order by name. The visible songs include Bruce Springsteen's "Born To Run", Bon Jovi's "Beds Of Roses", and Pearl Jam's "Alive". The interface includes album art for each song and a search bar at the top.

Name	Artist	Time	Album
1 Alive	Pearl Jam	5:41	Ten
2 All Over The World	pixies	5:27	Bossanova
3 All Through The Night	Cyndi Lauper	4:30	She's So Unusual
4 Allison Road	Gin Blossoms	3:19	New Miserable Experience
5 Ama, Ama, Ama Y Ensancha El ...	Extremoduro	2:34	Deltoya (1992)
6 And We Danced	Hooters	3:50	Nervous Night
7 As I Lay Me Down	Sophie B. Hawkins	4:09	Whaler
8 Atomic	Blondie	3:50	Atomic: The Very Best Of Blondie
9 Automatic Lover	Jay-Jay Johanson	4:19	Antenna
10 Baba O'Riley	The Who	5:01	Who's Better, Who's Best
11 Beautiful Life	Acetate Base	3:40	The Bridge
12 Beds Of Roses	Bon Jovi	6:35	Cross Road
13 Black	Pearl Jam	5:44	Ten
14 Bleed America	Jimmy Eat World	3:04	Bleed American
15 Borderline	Madonna	4:00	The Immaculate Collection
16 Born To Run	Bruce Springsteen	4:30	Born To Run
17 Both Sides Of The Story	Phil Collins	6:43	Both Sides
18 Bouncing Around The Room	Phish	4:09	A Live One (Disc 1)
19 Boys Don't Cry	The Cure	2:35	Staring At The Sea: The Singles 1979-1985
20 Brat	Green Day	1:43	Insomniac
21 Breakdown	Deerheart	3:40	Deerheart
22 Bring Me To Life (Kevin Roen Mix)	Evanescent Vs. Pa...	9:48	
23 California	Red Hot Chili Pepp...	1:40	
24 Call Me	Blondie	3:33	Atomic: The Very Best Of Blondie
25 Can't Get You Out Of My Head	Kylie Minogue	3:50	Fever
26 Celebration	Kool & The Gang	3:45	Time Life Music Sounds Of The Seventies - C...
27 Chosen Children	Edwin McCain	5:11	Barbara Mandrell

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Natural order

Comparable interface: sort uses type's natural order.

```
public class Date implements Comparable<Date>
{
    private final int month, day, year;

    public Date(int m, int d, int y)
    {
        month = m;
        day = d;
        year = y;
    }

    ...
    public int compareTo(Date that)
    {
        if (this.year < that.year) return -1;
        if (this.year > that.year) return +1;
        if (this.month < that.month) return -1;
        if (this.month > that.month) return +1;
        if (this.day < that.day) return -1;
        if (this.day > that.day) return +1;
        return 0;
    }
}
```

natural order ←

Generalized compare

Comparable interface: sort uses type's natural order.

Problem 1. May want to use a non-natural order.

Problem 2. Desired data type may not come with a "natural" order.

Ex. Sort strings by:

- Natural order. Now is the time
 - Case insensitive. is Now the time
 - Spanish. café cafetero cuarto churro nube niño
 - British phone book. McKinley Mackintosh
- pre-1994 order for digraphs
ch and ll and rr ↓

```
String[] a;
...
Arrays.sort(a);
Arrays.sort(a, String.CASE_INSENSITIVE_ORDER);
Arrays.sort(a, Collator.getInstance(Locale.SPANISH));
import java.text.Collator;
```

↑

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Comparators

Solution. Use Java's comparator interface.

```
public interface Comparator<Key>
{
    public int compare(Key v, Key w);
}
```

Remark. The `compare()` method implements a total order like `compareTo()`.

Advantages. Decouples the definition of the data type from the definition of what it means to compare two objects of that type.

- Can add any number of new orders to a data type.
- Can add an order to a library data type with no natural order.

Comparator example

Reverse order. Sort an array of strings in reverse order.

```
public class ReverseOrder implements Comparator<String>
{
    public int compare(String a, String b)
    {
        return b.compareTo(a);
    }
}
```

comparator implementation

```
...  
Arrays.sort(a, new ReverseOrder());  
...
```

client

Sort implementation with comparators

To support comparators in our sort implementations:

- PASS Comparator to `sort()` and `less()`.
- Use it in `less()`.

Ex. Insertion sort.

```
public static void sort(Object[] a, Comparator comparator)
{
    int N = a.length;
    for (int i = 0; i < N; i++)
        for (int j = i; j > 0 && less(comparator, a[j], a[j-1]); j--)
            exch(a, j, j-1);
}

private static boolean less(Comparator c, Object v, Object w)
{   return c.compare(v, w) < 0;   }

private static void exch(Object[] a, int i, int j)
{   Object swap = a[i]; a[i] = a[j]; a[j] = swap; }
```

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Generalized compare

Comparators enable multiple sorts of a single array (by different keys).

Ex. Sort students by name or by section.

```
Arrays.sort(students, Student.BY_NAME);
Arrays.sort(students, Student.BY_SECT);
```

sort by name

Andrews	3	A	664-480-0023	097 Little
Battle	4	C	874-088-1212	121 Whitman
Chen	2	A	991-878-4944	308 Blair
Fox	1	A	884-232-5341	11 Dickinson
Furia	3	A	766-093-9873	101 Brown
Gazsi	4	B	665-303-0266	22 Brown
Kanaga	3	B	898-122-9643	22 Brown
Rohde	3	A	232-343-5555	343 Forbes
Battle	4	C	874-088-1212	121 Whitman
Gazsi	4	B	665-303-0266	22 Brown

sort by section

Fox	1	A	884-232-5341	11 Dickinson
Chen	2	A	991-878-4944	308 Blair
Andrews	3	A	664-480-0023	097 Little
Furia	3	A	766-093-9873	101 Brown
Kanaga	3	B	898-122-9643	22 Brown
Rohde	3	A	232-343-5555	343 Forbes
Battle	4	C	874-088-1212	121 Whitman
Gazsi	4	B	665-303-0266	22 Brown

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Generalized compare

Ex. Enable sorting students by name or by section.

```
public class Student
{
    public static final Comparator<Student> BY_NAME = new ByName();
    public static final Comparator<Student> BY_SECT = new BySect();

    private final String name;
    private final int section;
    ...
    private static class ByName implements Comparator<Student>
    {
        public int compare(Student a, Student b)
        { return a.name.compareTo(b.name); }
    }

    private static class BySect implements Comparator<Student>
    {
        public int compare(Student a, Student b)
        { return a.section - b.section; }
    }
}
```

only use this trick if no danger of overflow

Generalized compare problem

A typical application. First, sort by name; then sort by section.

`Arrays.sort(students, Student.BY_NAME);`

Andrews	3	A	664-480-0023	097 Little
Battle	4	C	874-088-1212	121 Whitman
Chen	2	A	991-878-4944	308 Blair
Fox	1	A	884-232-5341	11 Dickinson
Furia	3	A	766-093-9873	101 Brown
Gazsi	4	B	665-303-0266	22 Brown
Kanaga	3	B	898-122-9643	22 Brown
Rohde	3	A	232-343-5555	343 Forbes
Battle	4	C	874-088-1212	121 Whitman
Gazsi	4	B	665-303-0266	22 Brown

`Arrays.sort(students, Student.BY_SECT);`

Fox	1	A	884-232-5341	11 Dickinson
Chen	2	A	991-878-4944	308 Blair
Kanaga	3	B	898-122-9643	22 Brown
Andrews	3	A	664-480-0023	097 Little
Furia	3	A	766-093-9873	101 Brown
Rohde	3	A	232-343-5555	343 Forbes
Battle	4	C	874-088-1212	121 Whitman
Gazsi	4	B	665-303-0266	22 Brown

@#%&@!. Students in section 3 no longer in order by name.

A **stable** sort preserves the relative order of records with equal keys.

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Sorting challenge 5

Q. Which sorts are stable?

Insertion sort? Selection sort? Shellsort? Mergesort?

sorted by time	sorted by location (not stable)	sorted by location (stable)
Chicago 09:00:00	Chicago 09:25:52	Chicago 09:00:00
Phoenix 09:00:03	Chicago 09:03:13	Chicago 09:00:59
Houston 09:00:13	Chicago 09:21:05	Chicago 09:03:13
Chicago 09:00:59	Chicago 09:19:46	Chicago 09:19:32
Houston 09:01:10	Chicago 09:19:32	Chicago 09:19:46
Chicago 09:03:13	Chicago 09:00:00	Chicago 09:21:05
Seattle 09:10:11	Chicago 09:35:21	Chicago 09:25:52
Seattle 09:10:25	Chicago 09:00:59	Chicago 09:35:21
Phoenix 09:14:25	Houston 09:01:10	Houston 09:00:13
Chicago 09:19:32	Houston 09:00:13	Houston 09:01:10
Chicago 09:19:46	Phoenix 09:37:44	Phoenix 09:00:03
Chicago 09:21:05	Phoenix 09:00:03	Phoenix 09:14:25
Seattle 09:22:43	Phoenix 09:14:25	Phoenix 09:37:44
Seattle 09:22:54	Seattle 09:10:25	Seattle 09:10:11
Chicago 09:25:52	Seattle 09:36:14	Seattle 09:10:25
Chicago 09:35:21	Seattle 09:22:43	Seattle 09:22:43
Seattle 09:36:14	Seattle 09:10:11	Seattle 09:22:54
Phoenix 09:37:44	Seattle 09:22:54	Seattle 09:36:14

Stability when sorting on a second key

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