Princeton University COS 217: Introduction to Programming Systems Introductory Questionnaire

| Name: | |
|-----------------|--|
| E-Mail Address: | |
| Major: | |
| Academic Year: | |

Please indicate your level of expertise on these topics. Use a 5-point scale, where 5 means "I know this topic very well" and 0 means "I know nothing about this topic."

| Expertise | Topic |
|-----------|--|
| | The UNIX operating system, in general |
| | Fundamental commands (cd, ls, cat, etc.) |
| | Redirection (< and >) and pipes () |
| | Process control system calls (execvp, fork, wait, kill) |
| | Low level I/O system calls (open, close, creat, read, write) |
| | Inter-process communication system calls (pipe) |
| | Signal handling functions and system calls (signal, alarm) |
| | The GNU programming environment, in general |
| | The xemacs editor |
| | The gcc preprocessor, assembler, compiler, and linker |
| | The gdb debugger |
| | The make project maintenance tool |
| | The gprof execution profiler |
| | The Java programming language |
| | The C++ programming language |
| | The C programming language, in general |
| | Control structures (if, switch, for, while, dowhile, break) |
| | Function calls |
| | Preprocessor directives (#include, #define, etc.) |
| | Header (.h) files |
| | Arrays |
| | Pointer variables and operators (* and &) |
| | Structures |
| | Dynamic memory management facilities (malloc, calloc, realloc, free) |
| | Void pointers |
| | Function pointers |
| | Opaque pointers |
| | Abstract data types (ADTs) |
| | The binary, octal, and hexadecimal number systems |
| | Intel IA-32 architecture |
| | Intel IA-32 assembly language |