# Non-Linear Reasoning for Invariant Synthesis

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January 12, 2018 @ 15:50

The problem: generating non-linear numerical loop invariants

- Resource-bound analysis
- Side channel analysis

• ...

Secure information flow







```
binary-search(A,target):
lo = 1, hi = size(A), ticks = 0
while (lo <= hi):</pre>
   ticks++;
  mid = lo + (hi-lo)/2
  if A[mid] == target:
     return mid
                                         log(A) times
  else if A[mid] < target:</pre>
     lo = mid+1
  else :
     hi = mid-1
```

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```

```
 \begin{array}{l} ticks' = ticks + 1 \\ \wedge mid' = lo + (hi - lo)/2 \\ \wedge ((A[mid] < target \\ \wedge lo' = mid + 1 \\ \wedge hi' = hi) \\ \vee (A[mid] > target \\ \wedge lo' = lo \\ \wedge hi' = mid - 1)) \end{array}
```

```
binary
                ticks^{(k+1)} = ticks^{(k)} + 1
lo =
                (hi' - lo')^{(k+1)} \le (hi - lo)^{(k)}/2 - 1
while
       (10
   ticks++;
                                                        = ticks + 1
   mid = lo + (hi-lo)/2
                                                \wedge mia lo + (hi - lo)/2
   if A[mid] == target:
                                                \wedge ((A[mid] < target
                                                    \wedge lo' = mid + 1
       return mid
                                                    \wedge hi' = hi
   else if A[mid] < target:</pre>
                                                  \vee(A[mid] > target
       lo = mid+1
                                                    \wedge lo' = lo
   else :
                                                    \wedge hi' = mid - 1)
       hi = mid-1
```

```
ticks^{(k)} = ticks^{(0)} + k
binar
                (hi' - lo')^{(k)} \le \left(\frac{1}{2}\right)^k (hi - lo + 2)^{(0)} - 2
lo =
while
        (\mathbf{n})
   ticks++;
                                                              ticks + 1
   mid = lo + (hi-lo)/2
                                                             lo + (hi - lo)/2
                                                    \wedge miu
   if A[mid] == target:
                                                    \wedge ((A[mid] < target
                                                        \wedge lo' = mid + 1
       return mid
                                                        \wedge hi' = hi
   else if A[mid] < target:
                                                      \lor (A[mid] > target
       lo = mid+1
                                                        \wedge lo' = lo
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                                                        \wedge hi' = mid - 1))
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```

```
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lo = 1, hi = size(A), ticks = 0
while (lo <= hi):
   ticks++;
   mid = lo + (hi-lo)/2
                                              \exists k.k \ge 0 \\ ticks' = ticks + k \\ (hi' - lo') \le \left(\frac{1}{2}\right)^k (hi - lo + 2) - 2 
   if A[mid] == target:
       return mid
   else if A[mid] < target:
       lo = mid+1
   else :
       hi = mid-1
```

```
for (i = 0; i < n; i++):
    for (j = 0; j < i; j++):
        ticks++</pre>
```

for (i = 0; i < n; i++):  
for (j = 0; j < i; j++):  
ticks++
$$j < i$$

$$\land j' = j+1$$

$$\land ticks' = ticks+1$$

$$\land i' = i$$

$$\land n' = n$$





for (i = 0; i < n; i++):  
for (j = 0; j < i; j++):  
ticks++  

$$\begin{pmatrix} i' = i \\ \land & n' = n \\ \land & j' \le i \\ & (\exists k. \ k \ge 0 \\ \land & ticks' = ticks + k \\ \land & j' = j + k \end{pmatrix}$$

$$\begin{cases} \text{for (i = 0; i < n; i++):} \\ \text{for (j = 0; j < i; j++):} \\ \text{ticks++} \end{cases} \begin{cases} i < n \\ \land i' = i+1 \\ \land n' = n \\ \land j' = i \\ \land j' = i \\ \land k. \ k \ge 0 \\ \land ticks' = ticks + k \\ \land j' = k \end{cases}$$

$$\begin{array}{c} ticks^{(k+1)} = ticks^{(k)} + i^{(k)} \\ i^{(k+1)} = i^{(k)} + 1 \\ n^{(k+1)} = n^{(k)} \end{array}$$
for (i = 0; i < n; i++):  
for (j = 0; j < i; j++):  
ticks++   
 \begin{pmatrix} \land & n \\ \land & j' = i \\ \land & j' = i \\ \land & (\exists k. \ k \ge 0 \\ \land & (\land ticks' = ticks + k \\ \land j' = k \end{pmatrix}

$$ticks^{(k)} = ticks^{(0)} + k(k+1)/2 + ki^{(0)}$$

$$i^{(k)} = i^{(0)} + k$$

$$n^{(k)} = n^{(0)}$$
for (i = 0; i < n; i++):  
for (j = 0; j < i; j++):  
ticks++
$$\bigwedge_{j = i}^{n} f_{j} = i$$

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$$\bigwedge_{j = i}^{n} f_{j} = i$$

for (i = 0; i < n; i++):  
for (j = 0; j < i; j++):  
ticks++
$$\begin{cases}
i' = n \\
\land i' = n \\
\land j' = i \\
\land (\exists k.k \ge 0 \\
\land ticks' = ticks + \frac{k(k+1)}{2} + ki) \\
\land i' = i + k
\end{cases}$$

Suppose loop body formula  $F(\mathbf{x}, \mathbf{x}')$  is *linear*.

Goal: find a linear system  $\mathbf{y}' = A\mathbf{y} + \mathbf{b}$  + linear transformation T s.t

$$F(\mathbf{x}, \mathbf{x}') \models (T\mathbf{x}') = A(T\mathbf{x}) + \mathbf{b}$$

Binary search: project onto *ticks*, (hi - lo)

 $T \, \mathrm{s.t}$ 

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Algorithm:

Compute the affine hull of F by sampling linearly independent models of F using an SMT solver.
 Result is system of (all) equations Ax' = Bx + c entailed by F(x, x')

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Pixpoint computation:

We have:  $A\mathbf{x}' = B\mathbf{x} + \mathbf{c}$ Linear transformation TWe need:  $\mathbf{y}' = B\mathbf{y} + \mathbf{c}$ 

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Fixpoint computation:

We have: 
$$A\mathbf{x}' = B\mathbf{x} + \mathbf{c}$$
  
 $\mathbf{v}$   
 $T_0\mathbf{x}' = T_0B\mathbf{x} + T_0\mathbf{c}$   
 $\mathbf{v}$   
 $T_1\mathbf{x}' = T_1B\mathbf{x} + T_1\mathbf{c}$   
 $\vdots$   
We need:  $\mathbf{y}' = B\mathbf{y} + \mathbf{c}$ 

Reasoning about non-linear arithmetic

$$\begin{cases} \text{for } (i = 0; i < n; i^{++}): & i' = i + 1 \\ \text{if } (*): \text{ continue} \\ \text{for } (j = 0; j < n; j^{++}): \\ \text{for } (k = 0; k < n; k^{++}): \\ \text{ticks}^{++} & \\ \end{cases} \begin{cases} \wedge i < n \\ \wedge n' = n \\ \begin{pmatrix} \text{ticks}' = \text{ticks} \\ \wedge j' = j \\ \wedge k' = k \end{pmatrix} \\ \wedge \\ & \\ \vee \begin{pmatrix} \exists y \ge 0. \\ (\text{ticks}' = \text{ticks} + y \times n) \\ \wedge j' = y = n \\ \wedge k' = n \end{pmatrix} \end{pmatrix} \end{pmatrix}$$

$$\begin{array}{ll} \mbox{for } (i = 0; \ i < n; \ i^{++}): & i' = i+1 \\ \mbox{if } (*): \ \mbox{continue} \\ \mbox{for } (j = 0; \ j < n; \ j^{++}): \\ \mbox{for } (k = 0; \ k < n; \ k^{++}): \\ \ \mbox{ticks}^{++} & \\ \end{array} \right\} \begin{array}{l} \begin{array}{l} \mbox{(i = i + 1)} \\ \mbox{(i = n)} \\ \mbox{(i = k)} \\ \mbox{(k = k)} \\ \mbox{(i = k)} \\ \m$$

- The wedge domain is an abstract domain for reasoning about non-linear integer/rational arithmetic
  - The properties expressible by wedges correspond to the *conjunctive* fragment of non-linear arithmetic ( $x \times y, x/y, x^y, \log_x(y), x \mod y, ...$ )

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$$i' = i + 1$$

$$\land i < n$$

$$\land n' = n$$

$$\begin{pmatrix} (ticks' = ticks) \\ \land j' = j \\ \land k' = k \end{pmatrix}$$

$$\land \begin{pmatrix} \exists y \ge 0. \\ (ticks' = ticks + y \times n) \\ \land j' = y = n \\ \land k' = n \end{pmatrix} \end{pmatrix}$$

$$\begin{pmatrix} \mathbf{i}' = \mathbf{i} + 1 \\ \wedge \mathbf{i} < \mathbf{n} \\ \wedge \mathbf{n}' = \mathbf{n} \\ \wedge \mathsf{ticks}' = \mathsf{ticks} \\ \wedge \mathbf{j}' = \mathbf{j} \end{pmatrix} \vee \begin{pmatrix} \mathbf{i}' = \mathbf{i} + 1 \\ \wedge \mathbf{i} < \mathbf{n} \\ \wedge \mathbf{n}' = \mathbf{n} \\ \wedge \mathsf{ticks}' = \mathsf{ticks} + \mathsf{sk}_y \times \mathbf{n} \\ \wedge \mathbf{j}' = \mathsf{sk}_y = \mathbf{n} \\ \wedge \mathbf{k}' = \mathbf{n} \end{pmatrix}$$

$$\begin{pmatrix} \mathbf{i}' = \mathbf{i} + 1 \\ \wedge \mathbf{i} < \mathbf{n} \\ \wedge \mathbf{n}' = \mathbf{n} \\ \wedge \mathbf{ticks'} = \mathbf{ticks} \\ \wedge \mathbf{j}' = \mathbf{j} \\ \wedge 0 \le \mathbf{n} \times \mathbf{n} \end{pmatrix} \vee \begin{pmatrix} \mathbf{i}' = \mathbf{i} + 1 \\ \wedge \mathbf{i} < \mathbf{n} \\ \wedge \mathbf{n}' = \mathbf{n} \\ \wedge \mathbf{ticks'} = \mathbf{ticks} + \mathbf{n} \times \mathbf{n} \\ \wedge \mathbf{j}' = \mathbf{n} \\ \wedge \mathbf{k}' = \mathbf{n} \\ \wedge 0 \le \mathbf{n} \times \mathbf{n} \end{pmatrix}$$

```
 \begin{pmatrix} \mathbf{i}' = \mathbf{i} + 1 \\ \land \mathbf{i} < \mathbf{n} \\ \land \mathbf{n}' = \mathbf{n} \\ \land \mathbf{ticks} \le \mathbf{ticks}' \le \mathbf{ticks} + \mathbf{n} \times \mathbf{n} \\ \land \mathbf{j}' = \mathbf{j} \\ \land \mathbf{0} \le \mathbf{n} \times \mathbf{n} \end{pmatrix}
```

#### Extracting recurrences

Given: non-linear transition formula  $F(\mathbf{x}, \mathbf{x}')$ 

- (1) Compute wedge w that over-approximates F
- **2** Extract recurrences from w

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Given: non-linear transition formula  $F(\mathbf{x}, \mathbf{x}')$ 

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- **2** Extract recurrences from w

Class of extractable recurrences:

$$(T\mathbf{x}') = A(T\mathbf{x}) + \mathbf{t}$$

Additive term t involves polynomials & exponentials.

How can we solve recurrence equations?

### Operational Calculus Recurrence Solver [Berg 1967]

Operational calculus is an algebra of infinite sequences. Idea:

1 Translate recurrence into equation in operational calculus

• 
$$x^{(k+1)} = x^{(k)} + 1 \rightsquigarrow qx - (q - \underline{1})\underline{x_0} = x + \underline{1}$$

Solve the equation

• 
$$\underline{x} = \underline{x_0} + \frac{1}{q-1}$$

3 Translate solution back

• 
$$x^{(k)} = x^{(0)} + k$$

### **Operational Calculus**

Field of operators:

Operator is a sequence with finitely many negative positions

$$a = (a_{-2}, a_{-1} \parallel a_0, a_1, a_2, ...)$$

$$b = (\parallel b_0, b_1, b_2, \ldots)$$

- Addition is pointwise:  $(a+b)_i \triangleq a_i + b_i$
- Multiplication is convolution difference:

$$(ab)_n = \sum_{i=-\infty}^n a_i b_{n-i} + \sum_{i=-\infty}^{n-1} a_i b_{n-i-1}$$

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$$(ab)_n = \sum_{i=-\infty}^n a_i b_{n-i} + \sum_{i=-\infty}^{n-1} a_i b_{n-i-1}$$

• Left shift operator  $q = (1 \parallel 1, 1, 1, ...)$ 

$$qa = (a_{-2}a_{-1}a_0 \parallel a_1, a_2, a_3, ...)$$

#### Recurrence $\rightarrow$ operational calculus

Recurrences are equations in operational calculus

$$x^{(k+1)} = x^k + t \rightsquigarrow qx - (q - \underline{1})x_0 = x + \mathcal{T}_k(t)$$

• Think of x as an sequence  $(\parallel x_0, x_1, x_2, ...)$ 

#### Recurrence $\rightarrow$ operational calculus

Recurrences are equations in operational calculus

$$x^{(k+1)} = x^k + t \underset{(u)}{\longrightarrow} qx - (q - \underline{1})x_0 = x + \mathcal{T}_k(t)$$

- Think of x as an sequence  $(\parallel x_0, x_1, x_2, ...)$
- Use left-shift operator to write recurrence as an equation

$$qx = (x_0 \parallel x_1, x_2, x_3, ...)$$
$$(q-1)\underline{x_0} = (x_0 \parallel 0, 0, 0, ...)$$
$$qx - (q-1)\underline{x_0} = (\parallel x_1, x_2, x_3, ...)$$

#### Recurrence $\rightarrow$ operational calculus

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- Think of x as an sequence  $(\parallel x_0, x_1, x_2, ...)$
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$$qx = (x_0 \parallel x_1, x_2, x_3, ...)$$
$$(q-1)\underline{x_0} = (x_0 \parallel 0, 0, 0, ...)$$
$$qx - (q-1)\underline{x_0} = (\parallel x_1, x_2, x_3, ...)$$

Can translate any expression in the grammar

$$s, t \in Expr(k) ::= c \in \mathbb{Q} \mid k \mid c^k \mid s+t \mid st$$
$$\mathcal{T}_k(c) = \underline{c} \qquad \qquad \mathcal{T}_k(s+t) = \mathcal{T}_k(s) + \mathcal{T}_k(t)$$
$$\mathcal{T}_k(ct) = \underline{c}\mathcal{T}_k(t) \qquad \qquad \mathcal{T}_k(k) = \frac{1}{q-1}$$
$$\vdots \qquad \qquad \vdots$$

$$\mathcal{T}_k(c) = \underline{c}$$
  

$$\mathcal{T}_k(ct) = \underline{c}\mathcal{T}_k(t)$$
  

$$\mathcal{T}_k(s+t) = \mathcal{T}_k(s) + \mathcal{T}_k(t)$$
  

$$\mathcal{T}_k(k) = \frac{1}{q-1}$$

:

$$\begin{split} \mathcal{T}_k^{-1}(\underline{c}) &= c\\ \mathcal{T}_k^{-1}(\underline{c}t) &= c\mathcal{T}_k^{-1}(t)\\ \mathcal{T}_k^{-1}(s+t) &= \mathcal{T}_k^{-1}(s) + \mathcal{T}_k^{-1}(t)\\ \mathcal{T}_k^{-1}(\frac{1}{q-\underline{1}}) &= k\\ &\vdots \end{split}$$

$$\begin{aligned} \mathcal{T}_k^{-1}(\underline{c}) &= c\\ \mathcal{T}_k^{-1}(\underline{c}t) &= c\mathcal{T}_k^{-1}(t)\\ \mathcal{T}_k^{-1}(s+t) &= \mathcal{T}_k^{-1}(s) + \mathcal{T}_k^{-1}(t)\\ \mathcal{T}_k^{-1}(\frac{1}{q-\underline{1}}) &= k\\ &\vdots\\ \mathcal{T}_k^{-1}(t) &= ? \end{aligned}$$

#### Operational Calculus $\rightarrow$ classical algebra translation is not complete!

$$\begin{aligned} \mathcal{T}_{k}(c) &= \underline{c} & \mathcal{T}_{k}^{-1}(\underline{c}) = c \\ \mathcal{T}_{k}(ct) &= \underline{c}\mathcal{T}_{k}(t) & \mathcal{T}_{k}^{-1}(\underline{c}t) = c\mathcal{T}_{k}^{-1}(t) \\ \mathcal{T}_{k}(s+t) &= \mathcal{T}_{k}(s) + \mathcal{T}_{k}(t) & \mathcal{T}_{k}^{-1}(s+t) = \mathcal{T}_{k}^{-1}(s) + \mathcal{T}_{k}^{-1}(t) \\ \mathcal{T}_{k}(k) &= \frac{1}{q-1} & \mathcal{T}_{k}^{-1}(\frac{1}{q-1}) = k \\ \vdots & \vdots \\ \mathcal{T}_{k}^{-1}(t) &= f_{t}(k) \end{aligned}$$
Operational Calco. Implicitly interpreted function omplete!

$$\begin{aligned} \mathcal{T}_{k}(c) &= \underline{c} & \mathcal{T}_{k}^{-1}(\underline{c}) &= c \\ \mathcal{T}_{k}(ct) &= \underline{c}\mathcal{T}_{k}(t) & \mathcal{T}_{k}^{-1}(\underline{c}t) &= c\mathcal{T}_{k}^{-1}(t) \\ \mathcal{T}_{k}(s+t) &= \mathcal{T}_{k}(s) + \mathcal{T}_{k}(t) & \mathcal{T}_{k}^{-1}(s+t) &= \mathcal{T}_{k}^{-1}(s) + \mathcal{T}_{k}^{-1}(t) \\ \mathcal{T}_{k}(k) &= \frac{1}{q-1} & \mathcal{T}_{k}^{-1}(\frac{1}{q-1}) &= k \\ \vdots & \vdots & \vdots \\ \mathcal{T}_{k}(f_{t}(k)) &= t & \mathcal{T}_{k}^{-1}(t) &= f_{t}(k) \end{aligned}$$
Operational Calco. Implicitly interpreted function omplete!



#### ICRA: built on top of Z3, Apron.

Analyzes recursive procedures via [Kincaid, Breck, Boroujeni, Reps PLDI 2017]

Benchmark	Total	ICRA		UAut.		CPA		SEA	
Suite	#A	Time	#A	Time	#A	Time	#A	Time	#A
HOLA	46	123.5	33	1571.9	20	2004.1	11	259.5	38
functional	21	77.9	11	732.8	0	1155.7	0	722.3	2
relational	10	8.1	10	473	0	603.0	0	121.8	4
Total	77	209.5	54	2777.7	20	3762.8	11	1103.6	44

Contributions:

- Wedge abstract domain
- Algorithm for extracting recurrences from loop bodies with control flow & non-determinism
- Recurrence solver that avoids algebraic numbers

Result: non-linear invariant generation for arbitrary loops