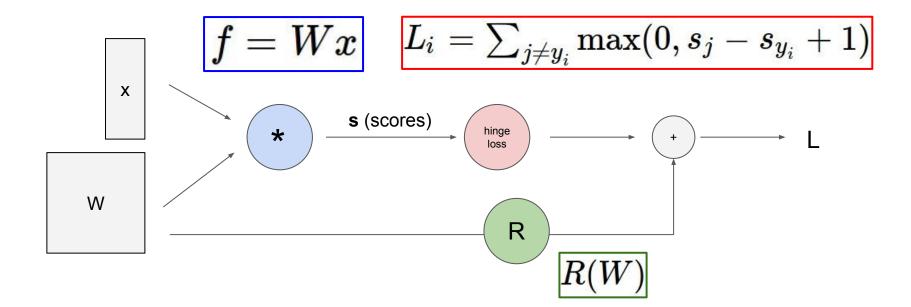
## Lecture 18: Training CNNs

#### COS 429: Computer Vision



### **Computational graphs**

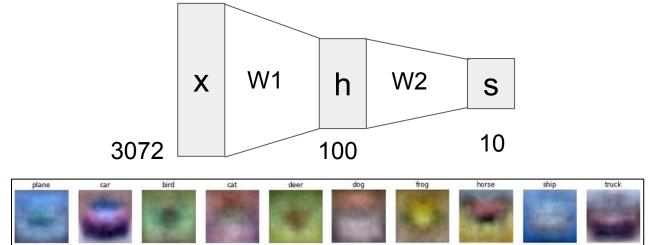


## **Neural Networks**

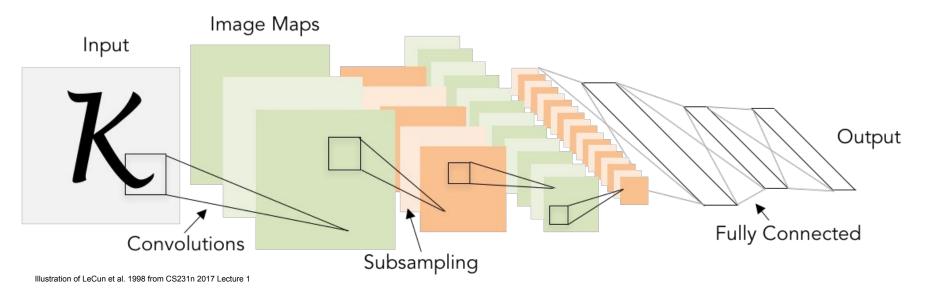
Linear score function:

2-layer Neural Network

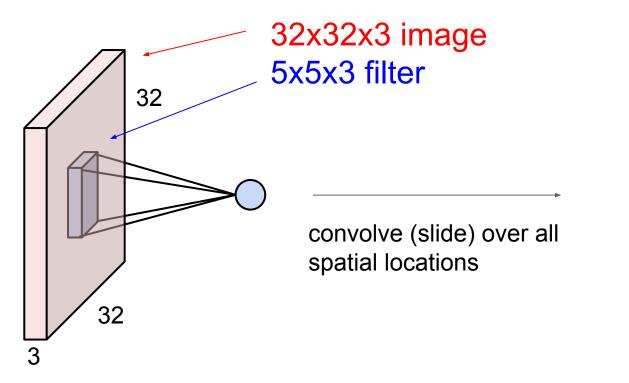
 $egin{aligned} f &= Wx \ f &= W_2 \max(0, W_1 x) \end{aligned}$ 



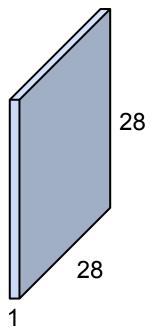
### **Convolutional Neural Networks**



### **Convolutional Layer**



activation map



### **Convolutional Layer**

activation maps 32 28 **Convolution Layer** 28 32 6

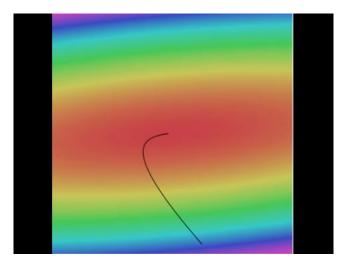
We stack these up to get a "new image" of size 28x28x6!

Credit: Fei-Fei Li & Justin Johnson & Serena Yeung

For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

#### Learning network parameters through optimization





# Vanilla Gradient Descent

while True:

Landscape image is CC0 1.0 public domain Walking man image is CC0 1.0 public domain weights\_grad = evaluate\_gradient(loss\_fun, data, weights)
weights += - step\_size \* weights\_grad # perform parameter update

## Mini-batch SGD

Loop:

- 1. Sample a batch of data
- 2. **Forward** prop it through the graph (network), get loss
- 3. Backprop to calculate the gradients
- 4. Update the parameters using the gradient

## Next: Training Neural Networks

## Overview

#### 1. One time setup

gradient checking, activation functions, data preprocessing, weight initialization, regularization

#### 2. Training dynamics

babysitting the learning process, hyperparameter selection, parameter optimization, transfer learning

#### 3. Evaluation

model ensembles

## Overview

1. One time setup

gradient checking, activation functions, data preprocessing, weight initialization, regularization

2. Training dynamics

starting the learning process, hyperparameter selection, parameter optimization, transfer learning

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model ensembles

### Gradient checking:

- Numerical gradient: approximate, slow, easy to write
- Analytic gradient: exact, fast, error-prone

#### =>

In practice: Always use analytic gradient, but check implementation with numerical gradient. This is called a gradient check.

## Overview

1. One time setup

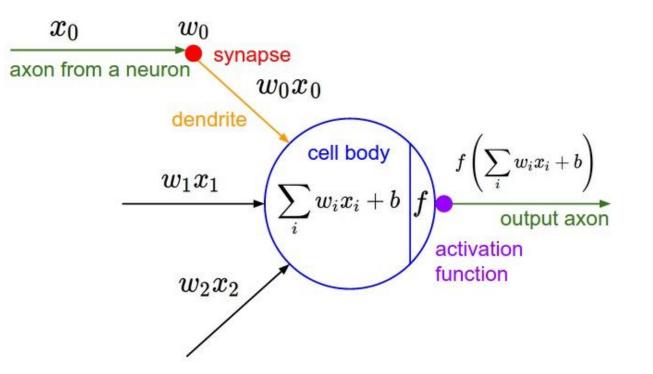
gradient checking, activation functions, data preprocessing, weight initialization, regularization

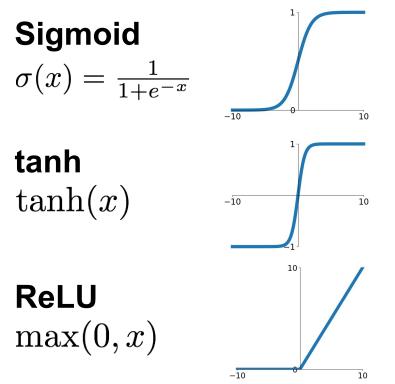
#### 2. Training dynamics

starting the learning process, hyperparameter selection, parameter optimization, transfer learning

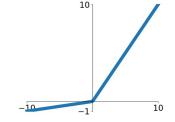
#### 3. Evaluation

model ensembles

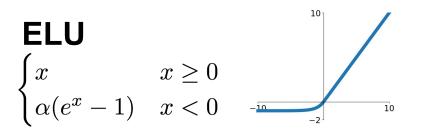


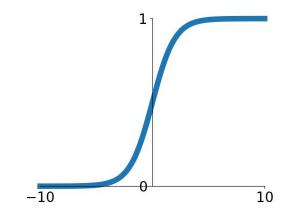


Leaky ReLU  $\max(0.1x, x)$ 



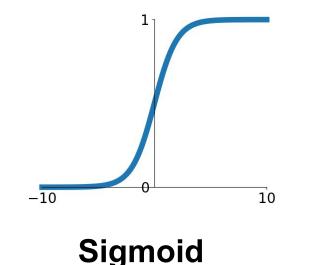
 $\begin{array}{l} \textbf{Maxout} \\ \max(w_1^T x + b_1, w_2^T x + b_2) \end{array}$ 





$$\sigma(x)=1/(1+e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

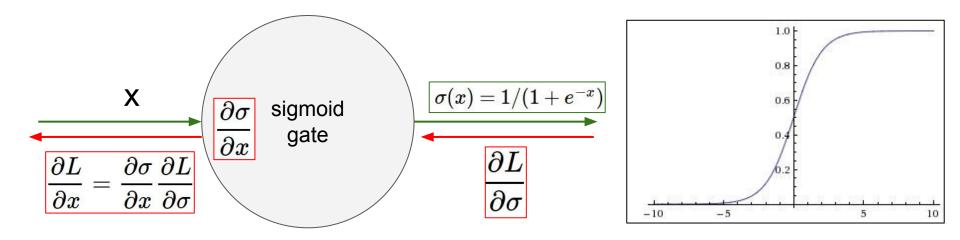


 $\sigma(x) = 1/(1+e^{-x})$ 

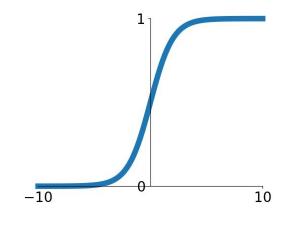
- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

3 problems:

1. Saturated neurons "kill" the gradients



What happens when x = -10? What happens when x = 0? What happens when x = 10?



Sigmoid

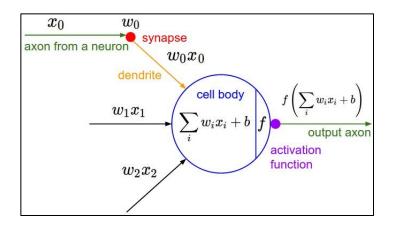
 $\sigma(x) = 1/(1+e^{-x})$ 

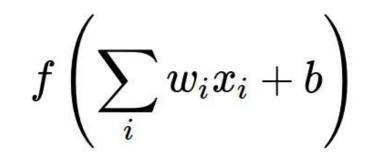
- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

3 problems:

- 1. Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zero-centered

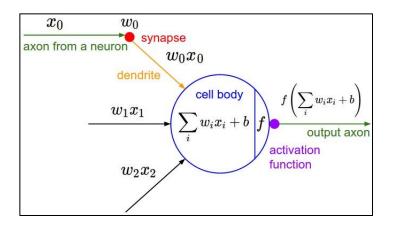
## Consider what happens when the input to a neuron (x) is always positive:

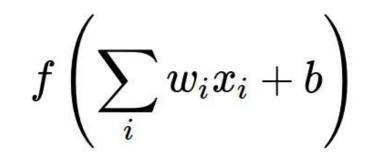




#### What can we say about the gradients on w?

## Consider what happens when the input to a neuron (x) is always positive:

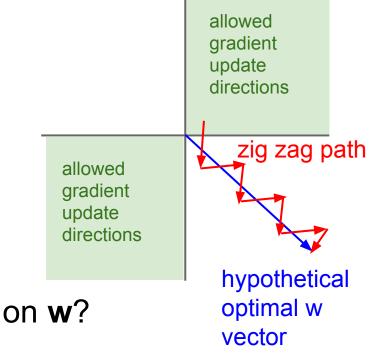




## What can we say about the gradients on **w**? Always all positive or all negative :(

## Consider what happens when the input to a neuron is always positive...

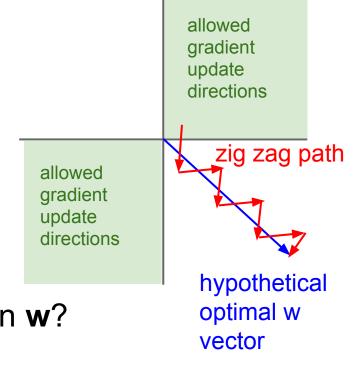
$$f\left(\sum_i w_i x_i + b\right)$$



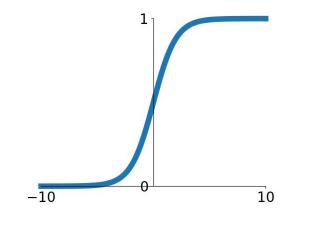
What can we say about the gradients on **w**? Always all positive or all negative :(

## Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b
ight)$$



What can we say about the gradients on **w**? Always all positive or all negative :( (this is also why you want zero-mean data!)



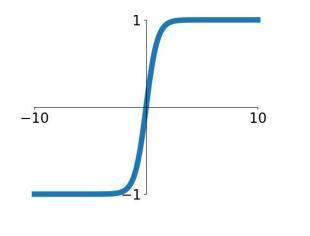
Sigmoid

 $\sigma(x) = 1/(1+e^{-x})$ 

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating "firing rate" of a neuron

3 problems:

- 1. Saturated neurons "kill" the gradients
- 2. Sigmoid outputs are not zero-centered
- 3. exp() is a bit compute expensive

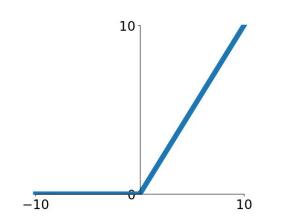


- Squashes numbers to range [-1,1]

- zero centered (nice)
- still kills gradients when saturated :(

tanh(x)

[LeCun et al., 1991]

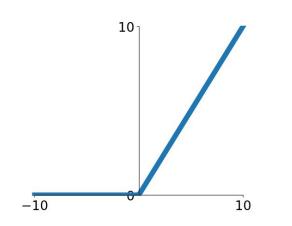


#### Computes f(x) = max(0,x)

- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Actually more biologically plausible than sigmoid

#### **ReLU** (Rectified Linear Unit)

[Krizhevsky et al., 2012]

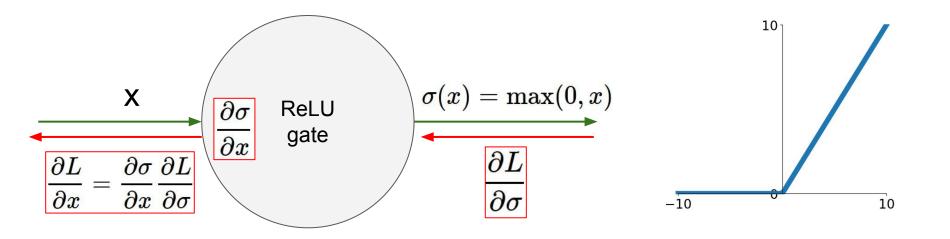


#### **ReLU** (Rectified Linear Unit)

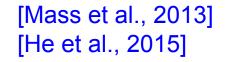
#### Computes f(x) = max(0,x)

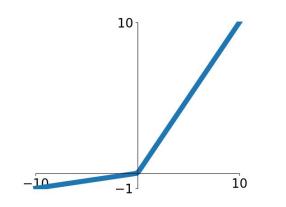
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Actually more biologically plausible than sigmoid
- Not zero-centered output
- An annoyance:

hint: what is the gradient when x < 0?



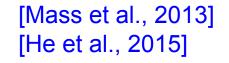
What happens when x = -10? What happens when x = 0? What happens when x = 10?

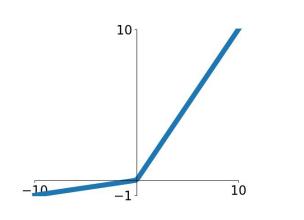




- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
  will not "die".

Leaky ReLU  $f(x) = \max(0.01x, x)$ 





# Leaky ReLU $f(x) = \max(0.01x, x)$

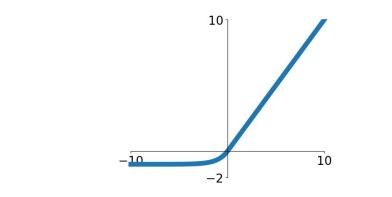
- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
  will not "die".

Parametric Rectifier (PReLU)  $f(x) = \max(lpha x, x)$ 

backprop into \alpha (parameter)

#### [Clevert et al., 2015]

#### **Exponential Linear Units (ELU)**



- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise

$$f(x) = \begin{cases} x & \text{if } x > 0\\ \alpha (\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$

- Computation requires exp()

## Maxout "Neuron"

[Goodfellow et al., 2013]

$$\max(w_1^Tx+b_1,w_2^Tx+b_2)$$

- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!
- Does not have the basic form of dot product -> nonlinearity

Problem: doubles the number of parameters/neuron :(

## **TLDR: In practice:**

- Use ReLU. Be careful with your learning rates
- Try out Leaky ReLU / Maxout / ELU
- Try out tanh but don't expect much
- Don't use sigmoid

## Overview

1. One time setup

gradient checking, activation functions, data preprocessing, weight initialization, regularization

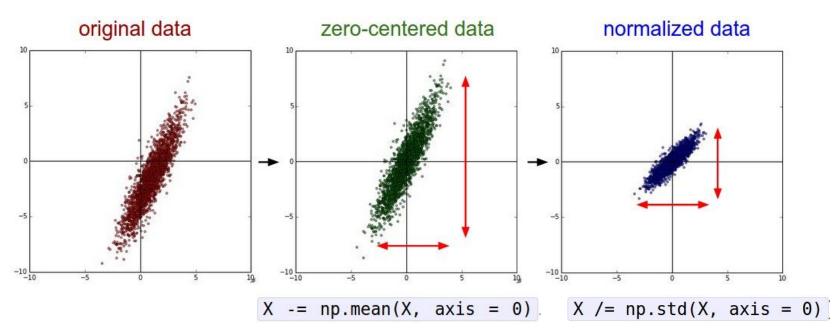
2. Training dynamics

starting the learning process, hyperparameter selection, parameter optimization, transfer learning

3. Evaluation

model ensembles

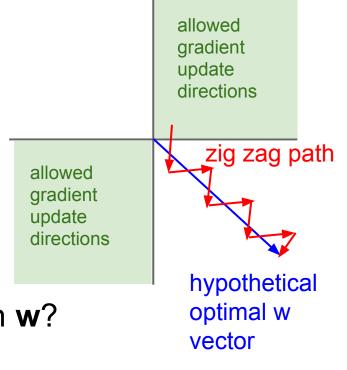
### Before training: Preprocess the data



## (Assume X [NxD] is data matrix, each example in a row)

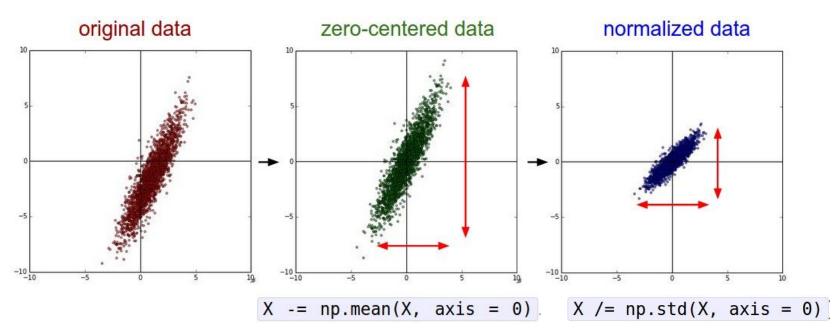
Remember: Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b\right)$$



What can we say about the gradients on **w**? Always all positive or all negative :( (this is also why you want zero-mean data!)

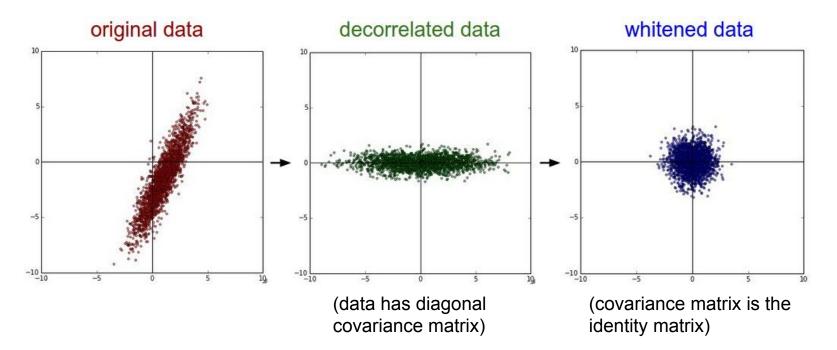
## Before training: Preprocess the data



## (Assume X [NxD] is data matrix, each example in a row)

## Before training: Preprocess the data

#### In practice, you may also see **PCA** and **Whitening** of the data



## TLDR: In practice for Images: center only

e.g. consider CIFAR-10 example with [32,32,3] images

- Subtract the mean image (e.g. AlexNet) (mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet) (mean along each channel = 3 numbers)

Not common to normalize variance, to do PCA or whitening

## Overview

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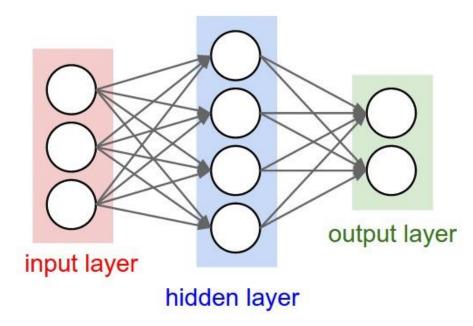
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- Q: what happens when W=0 init is used?



- First idea: Small random numbers

(gaussian with zero mean and 1e-2 standard deviation)

- First idea: Small random numbers

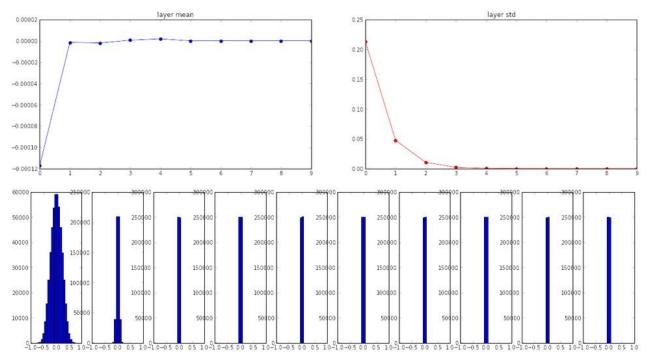
(gaussian with zero mean and 1e-2 standard deviation)

$$W = 0.01^*$$
 np.random.randn(D,H)

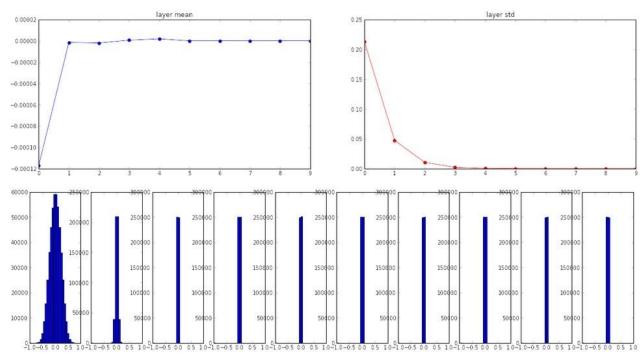
# Works ~okay for small networks, but problems with deeper networks.

input layer had mean 0.000927 and std 0.998388 hidden layer 1 had mean -0.000117 and std 0.213081 hidden layer 2 had mean -0.000001 and std 0.047551 hidden layer 3 had mean -0.000002 and std 0.010630 hidden layer 4 had mean 0.000001 and std 0.002378 hidden layer 5 had mean 0.000002 and std 0.000532 hidden layer 6 had mean -0.000000 and std 0.000119 hidden layer 7 had mean 0.000000 and std 0.000026 hidden layer 8 had mean -0.000000 and std 0.000006 hidden layer 8 had mean -0.000000 and std 0.000001 hidden layer 10 had mean -0.000000 and std 0.000000

# All activations become zero!



input layer had mean 0.000927 and std 0.998388 hidden layer 1 had mean -0.000117 and std 0.213081 hidden layer 2 had mean -0.000001 and std 0.047551 hidden layer 3 had mean -0.000002 and std 0.010630 hidden layer 4 had mean 0.000001 and std 0.002378 hidden layer 5 had mean 0.000002 and std 0.000532 hidden layer 6 had mean -0.000000 and std 0.000119 hidden layer 7 had mean 0.000000 and std 0.000026 hidden layer 8 had mean -0.000000 and std 0.000006 hidden layer 9 had mean -0.000000 and std 0.000006 hidden layer 10 had mean -0.000000 and std 0.000000



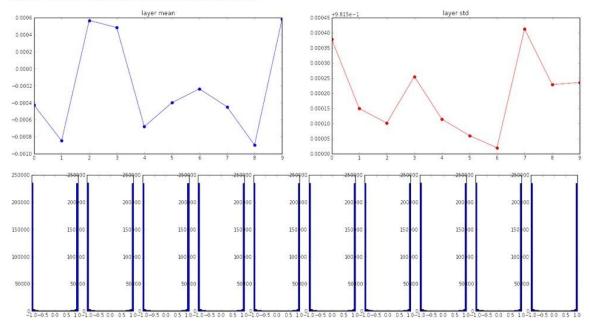
# All activations become zero!

Q: think about the backward pass. What do the gradients look like?

#### W = np.random.randn(fan\_in, fan\_out) \* 1.0 # layer initialization

input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean -0.000430 and std 0.981879 hidden layer 2 had mean -0.000430 and std 0.981649 hidden layer 3 had mean 0.000566 and std 0.981691 hidden layer 4 had mean 0.000483 and std 0.981755 hidden layer 5 had mean -0.000482 and std 0.981756 hidden layer 7 had mean -0.000401 and std 0.981560 hidden layer 7 had mean -0.000448 and std 0.981520 hidden layer 8 had mean -0.000448 and std 0.981738 hidden layer 9 had mean -0.000894 and std 0.981728 hidden layer 10 had mean 0.000584 and std 0.981736

## \*1.0 instead of \*0.01



#### W = np.random.randn(fan\_in, fan\_out) \* 1.0 # layer initialization

input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean -0.000430 and std 0.981879 hidden layer 2 had mean -0.000849 and std 0.981649 hidden layer 3 had mean 0.000566 and std 0.981601 hidden layer 4 had mean 0.000483 and std 0.981755 hidden layer 5 had mean -0.000682 and std 0.981614 hidden layer 7 had mean -0.000401 and std 0.981560 hidden layer 7 had mean -0.000448 and std 0.981520 hidden layer 8 had mean -0.000448 and std 0.981913 hidden layer 9 had mean -0.000899 and std 0.981728 hidden layer 10 had mean 0.000584 and std 0.981736

### \*1.0 instead of \*0.01

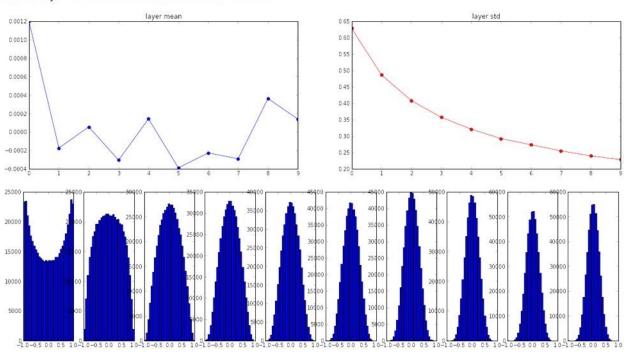
laver mean laver std +9.815e-0.00045 0.00040 0.0004 0.00035 0.0002 0.00030 0.0000 0.00025 -0.0002 0.00020 -0.00040.00015 -0.0006 0.00010 -0.0008 0.00005 -0.0010250000 20000 150000 15 150 150 100000 100 100 100 50000

Almost all neurons completely saturated, either -1 and 1. Gradients will be all zero.

input layer had mean 0.001800 and std 1.001311 hidden layer 1 had mean 0.001198 and std 0.627953 hidden layer 2 had mean 0.000175 and std 0.486051 hidden layer 3 had mean 0.000055 and std 0.407723 hidden layer 4 had mean 0.000142 and std 0.357108 hidden layer 5 had mean 0.000142 and std 0.320917 hidden layer 6 had mean -0.000389 and std 0.292116 hidden layer 7 had mean -0.00028 and std 0.273387 hidden layer 8 had mean -0.000291 and std 0.254935 hidden layer 9 had mean 0.000361 and std 0.239266 hidden layer 10 had mean 0.000139 and std 0.228008

"Xavier initialization" [Glorot et al., 2010]

#### **Reasonable initialization.** (Mathematical derivation assumes linear activations)



### Proper initialization is an active area of research...

*Understanding the difficulty of training deep feedforward neural networks* by Glorot and Bengio, 2010

*Exact solutions to the nonlinear dynamics of learning in deep linear neural networks* by Saxe et al, 2013

*Random walk initialization for training very deep feedforward networks* by Sussillo and Abbott, 2014

**Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification** by He et al., 2015

Data-dependent Initializations of Convolutional Neural Networks by Krähenbühl et al., 2015

All you need is a good init, Mishkin and Matas, 2015

Credit: Fei-Fei Li & Justin Johnson & Serena Yeung

. . .

## Overview

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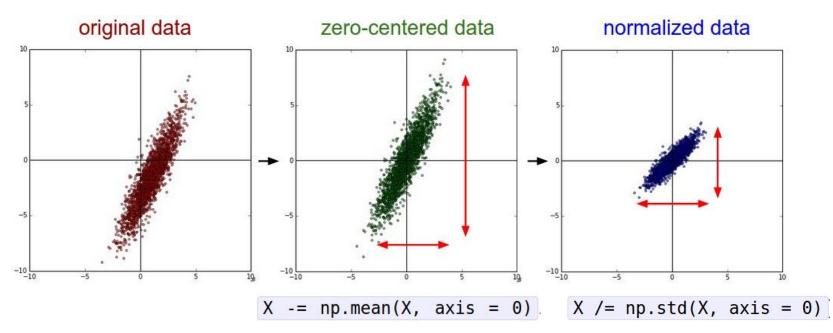
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*starting the learning process, hyperparameter selection, parameter optimization, transfer learning* 

3. Evaluation

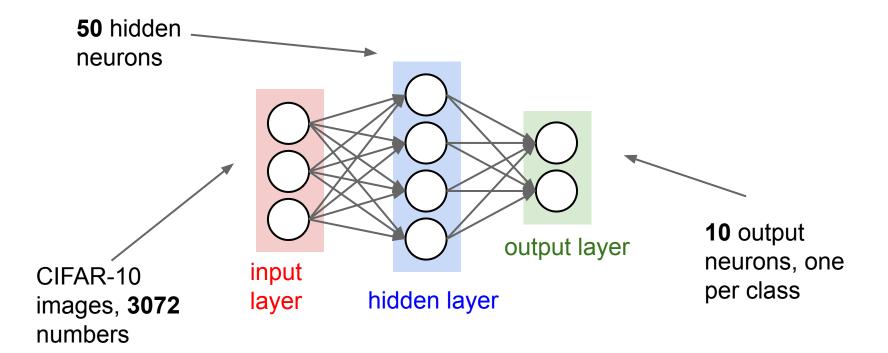
model ensembles

## Step 1: Preprocess the data



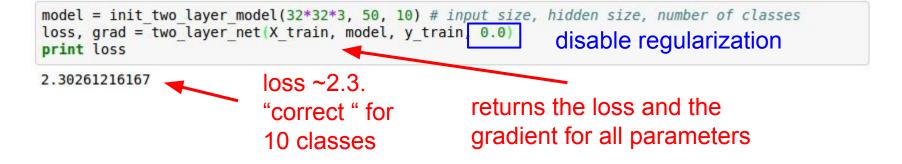
## (Assume X [NxD] is data matrix, each example in a row)

# **Step 2: Choose the architecture:** say we start with one hidden layer of 50 neurons:



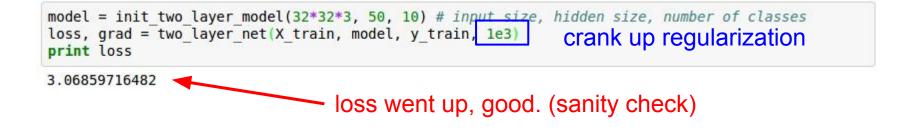
## Double check that the loss is reasonable:

```
def init_two_layer_model(input_size, hidden_size, output_size):
    # initialize a model
    model = {}
    model['W1'] = 0.0001 * np.random.randn(input_size, hidden_size)
    model['b1'] = np.zeros(hidden_size)
    model['W2'] = 0.0001 * np.random.randn(hidden_size, output_size)
    model['b2'] = np.zeros(output_size)
    return model
```



### Double check that the loss is reasonable:

```
def init_two_layer_model(input_size, hidden_size, output_size):
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    model['b2'] = np.zeros(output_size)
    return model
```



**Tip**: Make sure that you can overfit very small portion of the training data

The above code:

- take the first 20 examples from CIFAR-10
- turn off regularization (reg = 0.0)
- use simple vanilla 'sgd'

**Tip**: Make sure that you can overfit very small portion of the training data

Very small loss, train accuracy 1.00, nice! model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() X tiny = X train[:20] # take 20 examples y tiny = y train[:20]best model, stats = trainer.train(X tiny, y tiny, X tiny, y tiny, model, two layer net. num epochs=200, reg=0.0, update='sgd', learning rate decay=1, sample batches = False. learning rate=1e-3, verbose=True) Finished epoch 1 / 200: cost 2.302603, train: 0.400000, val 0.400000, lr 1.000000e-03 Finished epoch 2 / 200: cost 2.302258, train: 0.450000, val 0.450000, lr 1.000000e-03 Finished epoch 3 / 200: cost 2.301849, train: 0.600000, val 0.600000, lr 1.000000e-03 Finished epoch 4 / 200: cost 2.301196, train: 0.650000, val 0.650000, lr 1.000000e-03 Finished epoch 5 / 200: cost 2.300044, train: 0.650000, val 0.650000, lr 1.000000e-03 Finished epoch 6 / 200: cost 2.297864, train: 0.550000, val 0.550000, lr 1.000000e-03 Finished epoch 7 / 200: cost 2.293595, train: 0.600000, val 0.600000, lr 1.000000e-03 Finished epoch 8 / 200: cost 2.285096, train: 0.550000, val 0.550000, lr 1.000000e-03 Finished epoch 9 / 200: cost 2.268094, train: 0.550000, val 0.550000, lr 1.000000e-03 Finished epoch 10 / 200: cost 2.234787, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 11 / 200: cost 2.173187, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 12 / 200: cost 2.076862, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 13 / 200: cost 1.974090, train: 0.400000, val 0.400000, lr 1.000000e-03 Finished epoch 14 / 200: cost 1.895885, train: 0.400000, val 0.400000, lr 1.000000e-03 Finished epoch 15 / 200: cost 1.820876, train: 0.450000, val 0.450000, lr 1.000000e-03 Finished epoch 16 / 200: cost 1.737430, train: 0.450000, val 0.450000, lr 1.000000e-03 Finished epoch 17 / 200: cost 1.642356, train: 0.500000, val 0.500000, lr 1.000000e-03 Finished epoch 18 / 200: cost 1.535239, train: 0.600000, val 0.600000, lr 1.000000e-03 Finished epoch 19 / 200: cost 1.421527, train: 0.600000, val 0.600000, lr 1.000000e-03 20 / 200, cost 1 205760 train. 0 650000 wal 0 650000 Finished epoch 195 / 200: cost 0.002694, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 196 / 200: cost 0.002674, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 197 / 200: cost 0.002655, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 198 / 200: cost 0.002635, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 199 / 200: cost 0.002617, train: 1.000000, val 1.000000, lr 1.000000e-03 Finished epoch 200 / 200: cost 0.002597, train: 1.000000, val 1.000000, lr 1.000000e-03 finished optimization. best validation accuracy: 1.000000

Start with small regularization and find learning rate that makes the loss go down.

Start with small regularization and find learning rate that makes the loss go down. model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=10, reg=0.000001, update='sqd', learning rate decay=1, sample batches = True, learning rate=1e-6, verbose=True) Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06 finished optimization. best validation accuracy: 0.192000

#### Loss barely changing

Start with small regularization and find learning rate that makes the loss go down. model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=10, reg=0.000001, update='sgd', learning rate decay=1, sample batches = True, learning rate=1e-6, verbose=True) Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06 finished optimization. best validation accuracy: 0.192000

## Loss barely changing: Learning rate is probably too low

#### loss not going down: learning rate too low

Start with small regularization and find learning rate that makes the loss go down. model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=10, reg=0.000001, update='sqd', learning rate decay=1, sample batches = True, learning rate=le-6, verbose=True) Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06 finished optimization. best validation accuracy: 0.192000

### loss not going down: learning rate too low

Loss barely changing: Learning rate is probably too low

Notice train/val accuracy goes to 20% though, what's up with that?

Start with small regularization and find learning rate that makes the loss go down.

#### model = init two layer model(32\*32\*3, 50, 10) # input size, hidden size, number of classes trainer = ClassifierTrainer() best model, stats = trainer.train(X train, y train, X val, y val, model, two layer net, num epochs=10, reg=0.000001, update='sqd', learning rate decay=1, sample batches = True, learning rate=le-6, verbose=True) Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06 Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06 Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06 Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06 Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06 Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06 Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06 Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06 Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06 Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06 finished optimization. best validation accuracy: 0.192000

### loss not going down: learning rate too low

Loss barely changing: Learning rate is probably too low

Notice train/val accuracy goes to 20% though, what's up with that? (remember this is softmax)

Start with small regularization and find learning rate that makes the loss go down.

Now let's try learning rate 1e6.

#### loss not going down: learning rate too low

Start with small regularization and find learning rate that makes the loss go down. /home/karpathy/cs231n/code/cs231n/classifiers/neural\_net.py:50: RuntimeWarning: divide by zero en countered in log

```
data_loss = -np.sum(np.log(probs[range(N), y])) / N
/home/karpathy/cs231n/code/cs231n/classifiers/neural_net.py:48: RuntimeWarning: invalid value enc
ountered in subtract
```

```
probs = np.exp(scores - np.max(scores, axis=1, keepdims=True))
```

Finished epoch 1 / 10: cost nan, train: 0.091000, val 0.087000, lr 1.000000e+06 Finished epoch 2 / 10: cost nan, train: 0.095000, val 0.087000, lr 1.000000e+06 Finished epoch 3 / 10: cost nan, train: 0.100000, val 0.087000, lr 1.000000e+06

### **loss not going down:** learning rate too low **loss exploding:** learning rate too high

cost: NaN almost always means high learning rate...

Start with small regularization and find learning rate that makes the loss go down. Finished epoch 2 / 10: cost 2.176230, train: 0.330000, val 0.350000, lr 3.000000e-03 Finished epoch 3 / 10: cost 1.942257, train: 0.376000, val 0.352000, lr 3.000000e-03 Finished epoch 4 / 10: cost 1.827868, train: 0.329000, val 0.310000, lr 3.000000e-03 Finished epoch 5 / 10: cost inf, train: 0.128000, val 0.128000, lr 3.000000e-03 Finished epoch 6 / 10: cost inf, train: 0.144000, val 0.147000, lr 3.000000e-03

3e-3 is still too high. Cost explodes....

## loss not going down:

learning rate too low loss exploding: learning rate too high => Rough range for learning rate we should be cross-validating is somewhere [1e-3 ... 1e-5]

## Overview

1. One time setup

gradient checking, activation functions, data preprocessing, weight initialization, regularization

2. Training dynamics

*starting the learning process, hyperparameter selection*, parameter optimization, transfer learning

3. Evaluation

model ensembles

## Recall: setting hyperparameters

Idea #1: Choose hyperparameters that work best on the data

**BAD**: No idea how algorithm will perform on new data

Your Dataset					
Idea #2: Split data into train and test, chooseBAD: No idea how algorithnhyperparameters that work best on test datawill perform on new data					
train	test				
Idea #3: Split data into train, val, and test; choose Good! hyperparameters on val and evaluate on test					
train	validation	test			

## **Cross-validation strategy**

#### coarse -> fine cross-validation in stages

**First stage**: only a few epochs to get rough idea of what params work **Second stage**: longer running time, finer search ... (repeat as necessary)

Tip for detecting explosions in the solver: If the cost is ever > 3 \* original cost, break out early

#### For example: run coarse search for 5 epochs

<pre>max_count = 100 for count in xrange(max_count):     reg = 10**uniform(-5, 5)</pre>	note it's best to optimize
lr = 10**uniform(-3, -6)	in log space!
<pre>trainer = ClassifierTrainer()</pre>	.0) # input size, hidden size, number of classes
num_epoch	vo_layer_net, is=5, reg=reg,
sample_ba	nomentum', learning_rate_decay=0.9, htches = True, batch_size = 100, rate=lr, verbose=False)

val_acc: 0.41200	0, lr: 1.	405206e-04,	reg:	4.793564e-01,	(1 / 100)
val acc: 0.21400	0, lr: 7.	231888e-06,	reg:	2.321281e-04,	(2 / 100)
val acc: 0.20800	0, lr: 2.	119571e-06,	reg:	8.011857e+01,	(3 / 100)
val_acc: 0.19600	0, lr: 1.	551131e-05,	reg:	4.374936e-05,	(4 / 100)
val_acc: 0.07900					
val_acc: 0.22300	0, lr: 4.	215128e-05,	reg:	4.196174e+01,	(6 / 100)
val_acc: 0.44100	0, lr: 1.	750259e-04,	reg:	2.110807e-04,	(7 / 100)
val_acc: 0.24100	0, lr: 6.	749231e-05,	reg:	4.226413e+01,	(8 / 100)
val_acc: 0.48200					
val_acc: 0.07900					
val_acc: 0.15400	0, lr: 1.	618508e-06,	reg:	4.925252e-01,	(11 / 100)

Credit: Fei-Fei Li & Justin Johnson & Serena Yeung

#### For example: run coarse search for 5 epochs

<pre>max_count = 100 for count in xrange(max_count):     reg = 10**uniform(-5, 5)     lr = 10**uniform(-3, -6)</pre>	note it's best to optimize in log space!
<pre>trainer = ClassifierTrainer() best_model_local, stats = trainer.train(</pre>	, 10) # input size, hidden size, number of classes

	val acc:	0.412000,	lr:	1.405206e-04,	reg:	4.793564e-01,	(1 /	100)
	val acc:	0.214000,	lr:	7.231888e-06,	reg:	2.321281e-04,	(2 /	100)
	val acc:	0.208000,	lr:	2.119571e-06,	reg:	8.011857e+01,	(3 /	100)
	val_acc:	0.196000,	lr:	1.551131e-05,	reg:	4.374936e-05,	(4 /	100)
						1.200424e+03,		
	val acc:	0.223000,	lr:	4.215128e-05,	reg:	4.196174e+01,	(6 /	100)
				the second se		2.110807e-04,		
e	val acc:	0.241000,	lr:	6.749231e-05,	reg:	4.226413e+01,	(8 /	100)
				The second se		6.642555e-01,		
						1.599828e+04,		
	val_acc:	0.154000,	lr:	1.618508e-06,	reg:	4.925252e-01,	(11 /	( 100)

nice

### Now run finer search...

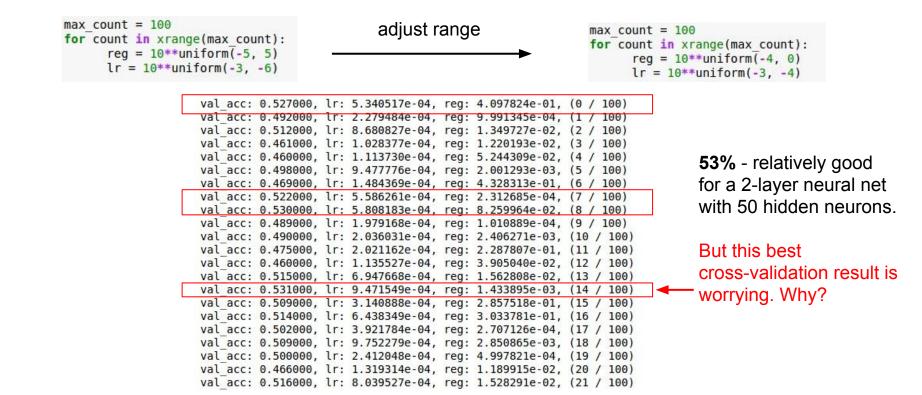
<pre>max_count = 100 for count in xrange(max_count):     reg = 10**uniform(-5, 5)     lr = 10**uniform(-3, -6)</pre>	adjust range ───►	<pre>max_count = 100 for count in xrange(max_count):     reg = 10**uniform(-4, 0)     le = 10**uniform(-4, 0)</pre>
<pre>lr = 10**uniform(-3, -6)</pre>	000, lr: 5.340517e-04, reg: 4.097824e-0 100, lr: 2.279484e-04, reg: 9.991345e-0 100, lr: 2.279484e-04, reg: 9.991345e-0 100, lr: 8.680827e-04, reg: 1.349727e-0 100, lr: 1.028377e-04, reg: 1.220193e-0 100, lr: 1.113730e-04, reg: 5.244309e-0 100, lr: 9.477776e-04, reg: 2.001293e-0 100, lr: 1.484369e-04, reg: 2.001293e-0 100, lr: 5.586261e-04, reg: 2.312685e-0 100, lr: 5.586261e-04, reg: 2.312685e-0 100, lr: 5.586261e-04, reg: 2.312685e-0 100, lr: 5.808183e-04, reg: 1.010889e-0 100, lr: 2.036031e-04, reg: 2.406271e-0 100, lr: 2.021162e-04, reg: 2.287807e-0 100, lr: 1.135527e-04, reg: 3.905040e-0 100, lr: 9.471549e-04, reg: 1.433895e-0 100, lr: 3.140888e-04, reg: 2.857518e-0 100, lr: 3.921784e-04, reg: 2.707126e-0	reg = 10**uniform(-4, 0) lr = 10**uniform(-3, -4) 1, (0 / 100) 4, (1 / 100) 2, (2 / 100) 2, (3 / 100) 2, (4 / 100) 3, (5 / 100) 1, (6 / 100) 4, (7 / 100) 2, (12 / 100) 3, (10 / 100) 1, (11 / 100) 2, (13 / 100) 1, (15 / 100) 1, (16 / 100) 4, (17 / 100)
val_acc: 0.5000 val_acc: 0.4660	000, lr: 9.752279e-04, reg: 2.850865e-0 000, lr: 2.412048e-04, reg: 4.997821e-0 000, lr: 1.319314e-04, reg: 1.189915e-0 000, lr: 8.039527e-04, reg: 1.528291e-0	4, (19 / 100) 2, (20 / 100)

### Now run finer search...

<pre>max_count = 100 for count in xrange(max_count     reg = 10**uniform(-5, 5     lr = 10**uniform(-3, -6</pre>	→ →	<pre>max_count = 100 for count in xrange(max_count):     reg = 10**uniform(-4, 0)</pre>
val_acc: 0.         val_acc: 0.	527000, lr: 5.340517e-04, reg: 4.097824e-01, (0 492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 461000, lr: 1.028377e-04, reg: 1.220193e-02, (3 460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 530000, lr: 5.580261e-04, reg: 2.312685e-04, (7 530000, lr: 5.808183e-04, reg: 8.259964e-02, (8 489000, lr: 1.979168e-04, reg: 1.010889e-04, (9 490000, lr: 2.036031e-04, reg: 2.406271e-03, (1 475000, lr: 2.021162e-04, reg: 2.287807e-01, (1 515000, lr: 6.947668e-04, reg: 1.562808e-02, (1 531000, lr: 9.471549e-04, reg: 1.433895e-03, (1 509000, lr: 3.140888e-04, reg: 2.857518e-01, (1 502000, lr: 3.921784e-04, reg: 2.707126e-04, (1 509000, lr: 9.752279e-04, reg: 2.850865e-03, (1	1 / 100)         2 / 100)         3 / 100)         4 / 100)         5 / 100)         5 / 100)         6 / 100)         7 / 100)         8 / 100)         9 / 100)         10 / 100)         11 / 100)         12 / 100)         13 / 100)         14 / 100)         15 / 100)         16 / 100)         17 / 100)

val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100) val acc: 0.466000, lr: 1.319314e-04, reg: 1.189915e-02, (20 / 100) val acc: 0.516000, lr: 8.039527e-04, reg: 1.528291e-02, (21 / 100) boc al net urons.

### Now run finer search...



#### Random Search vs. Grid Search

Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

Grid Layout

Random Layout

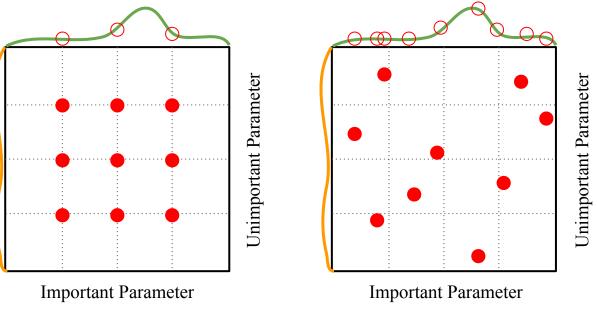
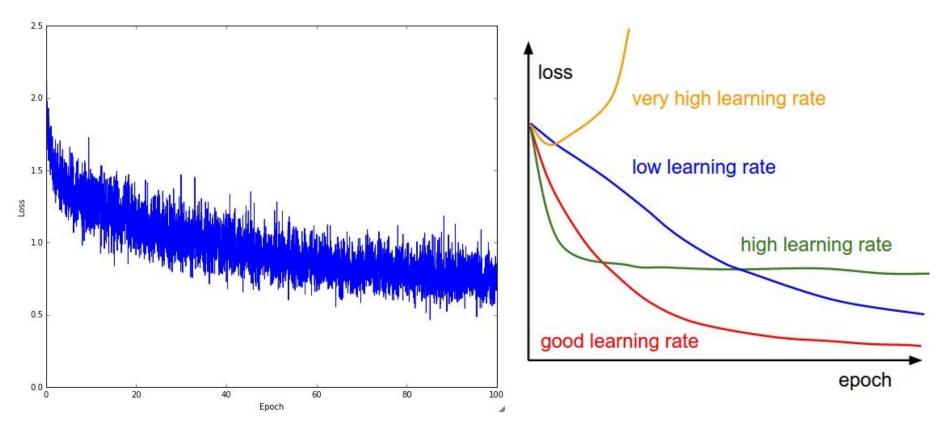
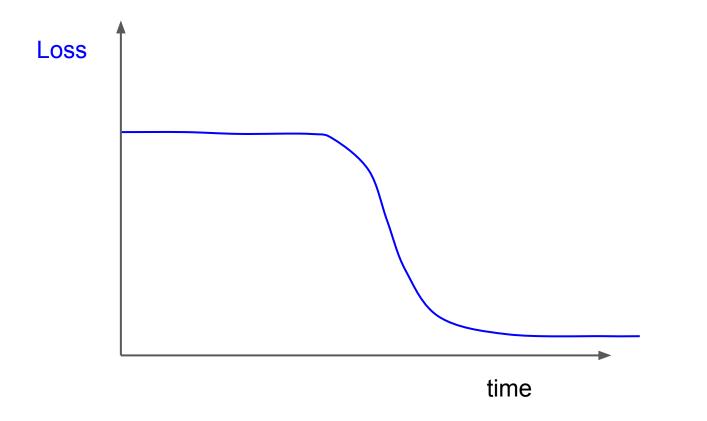


Illustration of Bergstra et al., 2012 by Shayne Longpre, copyright CS231n 2017

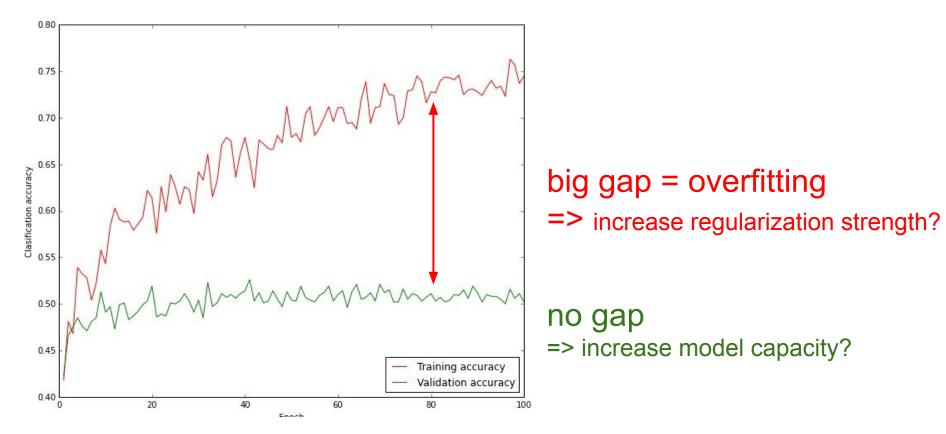
#### Monitor and visualize the loss curve



Credit: Fei-Fei Li & Justin Johnson & Serena Yeung



#### Monitor and visualize the accuracy:



#### Track the ratio of weight updates / weight magnitudes:

```
# assume parameter vector W and its gradient vector dW
param_scale = np.linalg.norm(W.ravel())
update = -learning_rate*dW # simple SGD update
update_scale = np.linalg.norm(update.ravel())
W += update # the actual update
print update_scale / param_scale # want ~le-3
```

## ratio between the updates and values: ~ 0.0002 / 0.02 = 0.01 (about okay) want this to be somewhere around 0.001 or so

## Overview

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gradient checking, activation functions, data preprocessing, weight initialization, regularization

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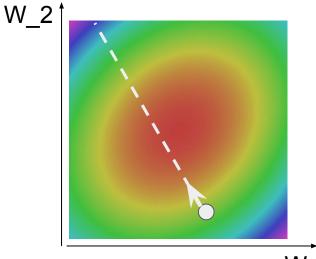
3. Evaluation

model ensembles

### Optimization

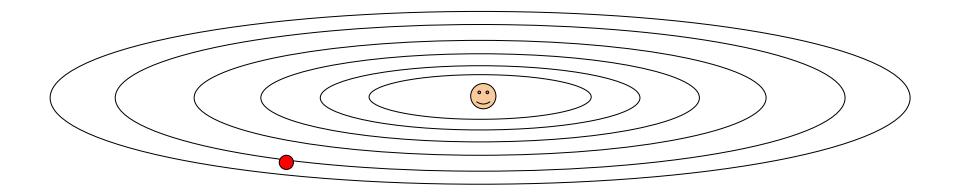
# Vanilla Gradient Descent

while True: weights\_grad = evaluate\_gradient(loss\_fun, data, weights) weights += - step\_size \* weights\_grad # perform parameter update



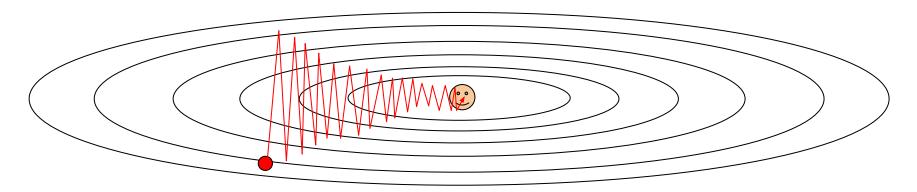
W\_1

What if loss changes quickly in one direction and slowly in another? What does gradient descent do?

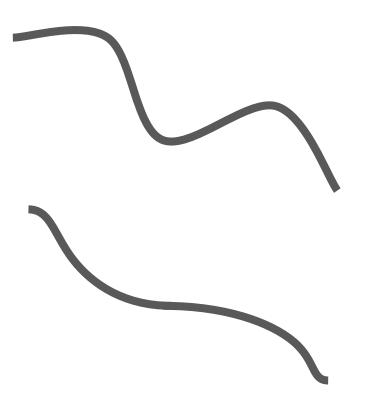


What if loss changes quickly in one direction and slowly in another? What does gradient descent do?

Very slow progress along shallow dimension, jitter along steep direction

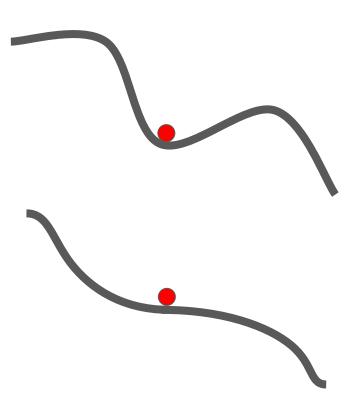


What if the loss function has a **local minima** or **saddle point**?



What if the loss function has a **local minima** or **saddle point**?

Zero gradient, gradient descent gets stuck



What if the loss function has a **local minima** or **saddle point**?

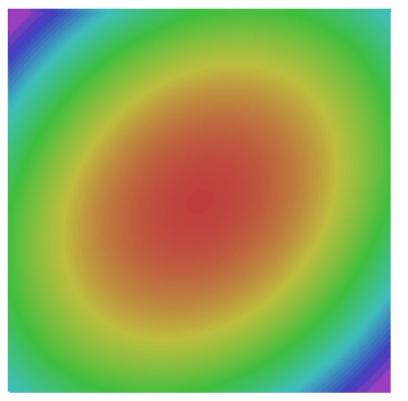
Saddle points much more common in high dimension

Dauphin et al, "Identifying and attacking the saddle point problem in high-dimensional non-convex optimization", NeurIPS 2014

Our gradients come from minibatches so they can be noisy!

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W)$$



### SGD + Momentum

SGD

$$x_{t+1} = x_t - \alpha \nabla f(x_t)$$

while True:

dx = compute\_gradient(x)

x += learning\_rate \* dx

#### SGD+Momentum

$$v_{t+1} = \rho v_t + \nabla f(x_t)$$

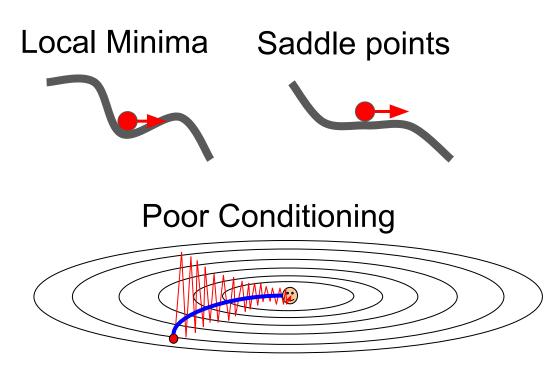
 $x_{t+1} = x_t - \alpha v_{t+1}$ 

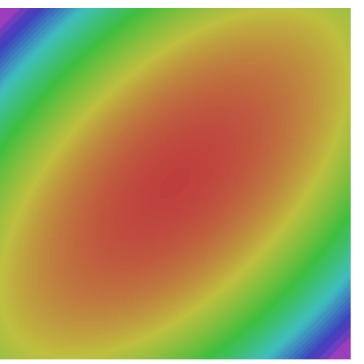
vx = 0
while True:
 dx = compute\_gradient(x)
 vx = rho \* vx + dx
 x += learning\_rate \* vx

- Build up "velocity" as a running mean of gradients
- Rho gives "friction"; typically rho=0.9 or 0.99

## SGD + Momentum

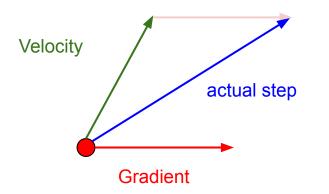
#### **Gradient Noise**

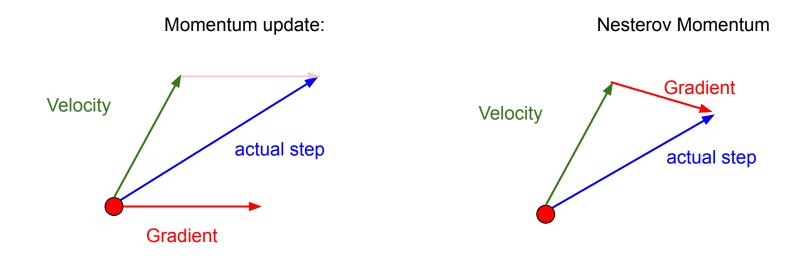




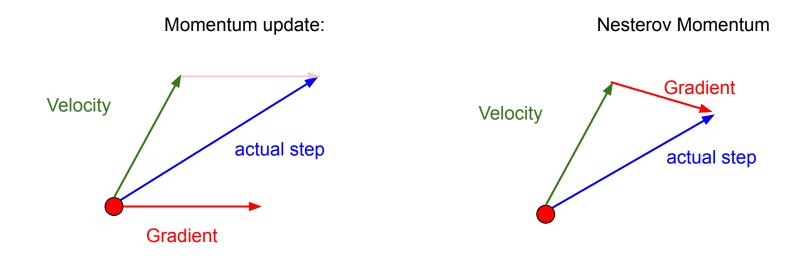
#### SGD + Momentum

Momentum update:





Nesterov, "A method of solving a convex programming problem with convergence rate O(1/k^2)", 1983 Nesterov, "Introductory lectures on convex optimization: a basic course", 2004 Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013



Nesterov, "A method of solving a convex programming problem with convergence rate O(1/k^2)", 1983 Nesterov, "Introductory lectures on convex optimization: a basic course", 2004 Sutskever et al, "On the importance of initialization and momentum in deep learning", ICML 2013

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

Annoying, usually we want update in terms of  $x_t, \nabla f(x_t)$ 

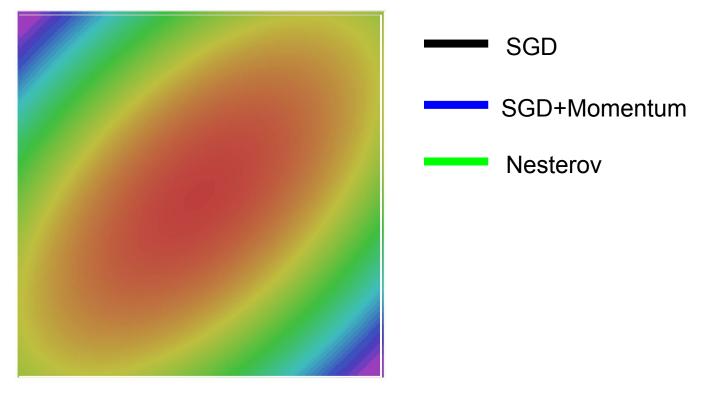
$$v_{t+1} = \rho v_t - \alpha \nabla f(x_t + \rho v_t)$$
$$x_{t+1} = x_t + v_{t+1}$$

Annoying, usually we want update in terms of  $x_t, \nabla f(x_t)$ 

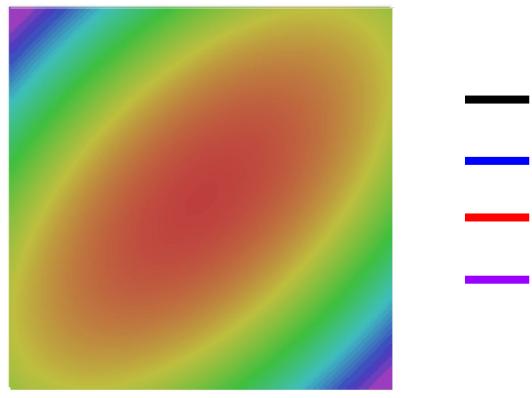
Change of variables 
$$\tilde{x}_t = x_t + \rho v_t$$
 and rearrange:

$$v_{t+1} = \rho v_t - \alpha \nabla f(\tilde{x}_t) \tilde{x}_{t+1} = \tilde{x}_t - \rho v_t + (1+\rho)v_{t+1} = \tilde{x}_t + v_{t+1} + \rho(v_{t+1} - v_t)$$

dx = compute\_gradient(x)
old\_v = v
v = rho \* v - learning\_rate \* dx
x += -rho \* old\_v + (1 + rho) \* v



#### Adam



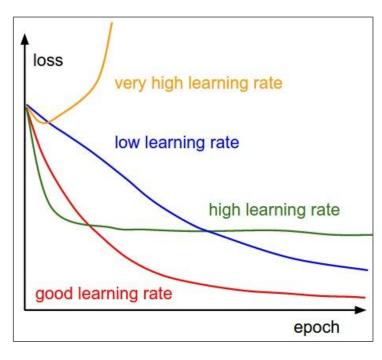
SGD

SGD+Momentum

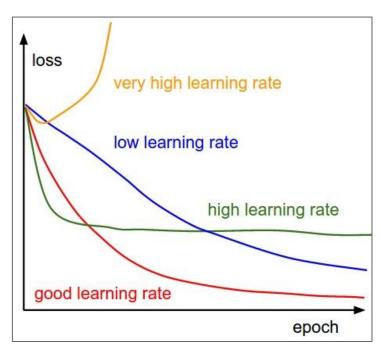
**RMSProp** 

Adam





## Q: Which one of these learning rates is best to use?



#### => Learning rate decay over time!

#### step decay:

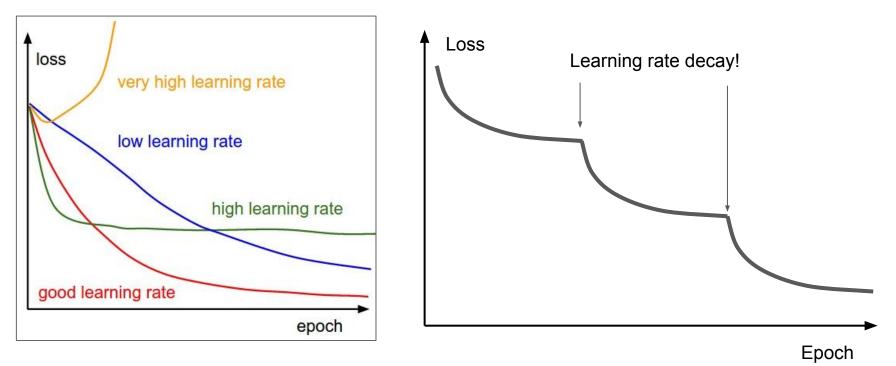
e.g. decay learning rate by half every few epochs.

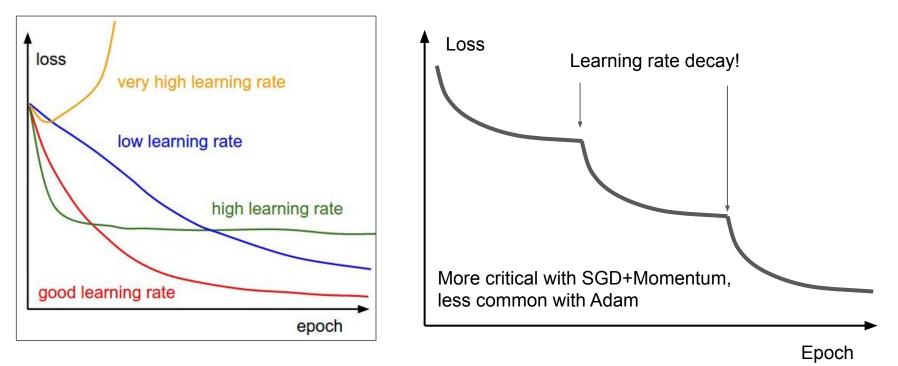
exponential decay:

$$lpha=lpha_0 e^{-kt}$$

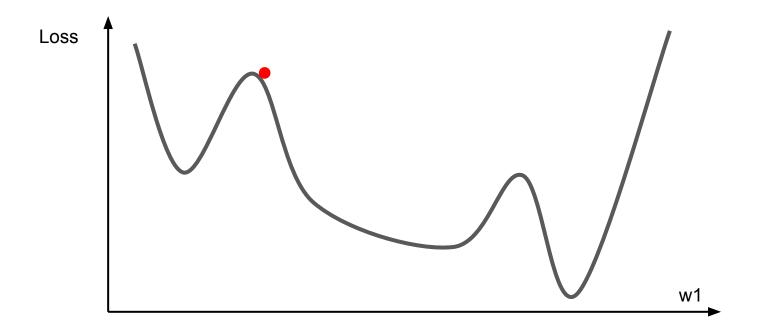
1/t decay:

$$lpha=lpha_0/(1+kt)$$

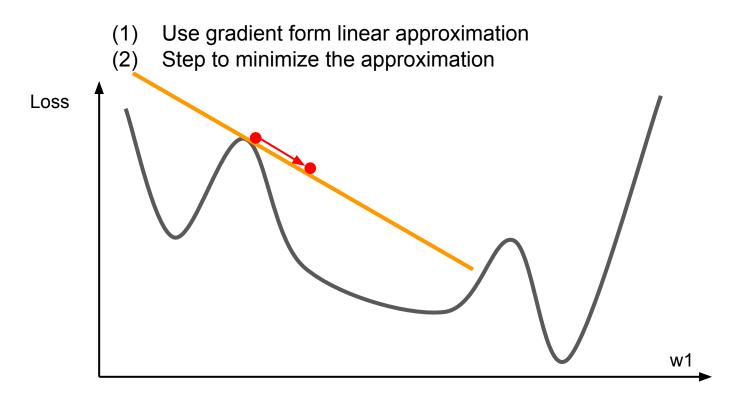




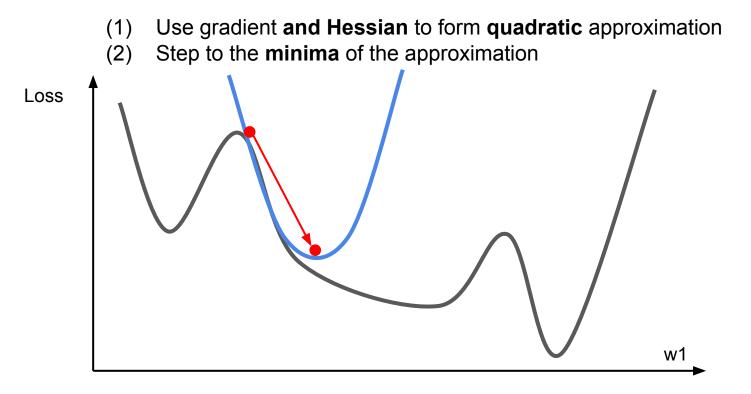
#### **First-Order Optimization**



## **First-Order Optimization**



### **Second-Order Optimization**



#### L-BFGS

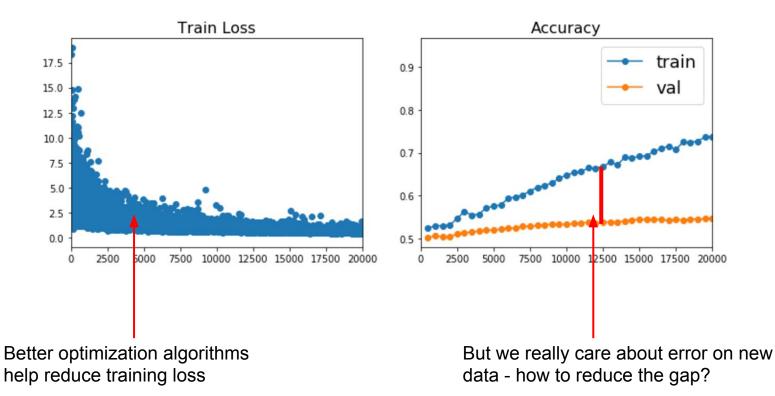
- Usually works very well in full batch, deterministic mode i.e. if you have a single, deterministic f(x) then L-BFGS will probably work very nicely
- **Does not transfer very well to mini-batch setting**. Gives bad results. Adapting L-BFGS to large-scale, stochastic setting is an active area of research.

Le et al, "On optimization methods for deep learning, ICML 2011"

#### In practice:

- Adam is a good default choice in most cases
- If you can afford to do full batch updates then try out
   L-BFGS (and don't forget to disable all sources of noise)

## **Beyond Training Error**



## Overview

1. One time setup

gradient checking, activation functions, data preprocessing, weight initialization, regularization

2. Training dynamics

starting the learning process, hyperparameter selection, parameter optimization, transfer learning

3. Evaluation

model ensembles

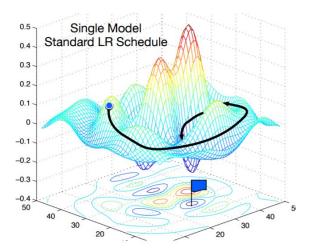
#### Model Ensembles

- 1. Train multiple independent models
- 2. At test time average their results

#### Enjoy 2% extra performance

### Model Ensembles: Tips and Tricks

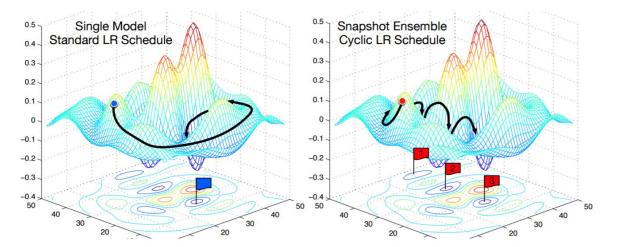
Instead of training independent models, use multiple snapshots of a single model during training!



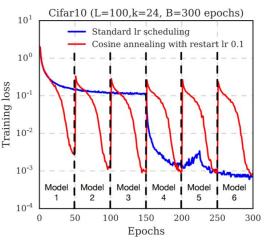
Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016 Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017 Figures copyright Yixuan Li and Geoff Pleiss, 2017. Reproduced with permission.

## Model Ensembles: Tips and Tricks

Instead of training independent models, use multiple snapshots of a single model during training!



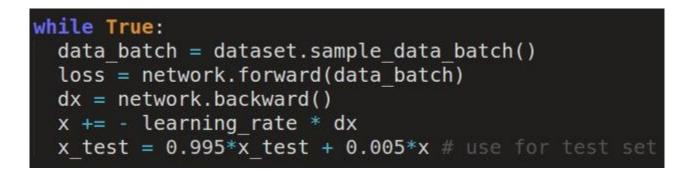
Loshchilov and Hutter, "SGDR: Stochastic gradient descent with restarts", arXiv 2016 Huang et al, "Snapshot ensembles: train 1, get M for free", ICLR 2017 Figures copyright Yixuan Li and Geoff Pleiss, 2017. Reproduced with permission.



Cyclic learning rate schedules can make this work even better!

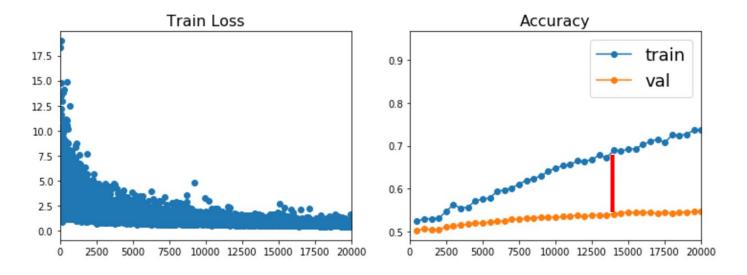
#### Model Ensembles: Tips and Tricks

Instead of using actual parameter vector, keep a moving average of the parameter vector and use that at test time (Polyak averaging)



Polyak and Juditsky, "Acceleration of stochastic approximation by averaging", SIAM Journal on Control and Optimization, 1992.

#### How to improve single-model performance?



#### Regularization

# Overview

1. One time setup

gradient checking, activation functions, data preprocessing, weight initialization, regularization

2. Training dynamics

starting the learning process, hyperparameter selection, parameter optimization, transfer learning

3. Evaluation

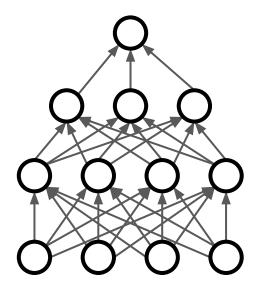
model ensembles

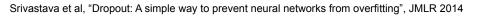
#### Regularization: Add term to loss

$$L = rac{1}{N} \sum_{i=1}^{N} \sum_{j 
eq y_i} \max(0, f(x_i; W)_j - f(x_i; W)_{y_i} + 1) + \lambda R(W)$$

# In common use:L2 regularization $R(W) = \sum_k \sum_l W_{k,l}^2$ (Weight decay)L1 regularization $R(W) = \sum_k \sum_l |W_{k,l}|$ Elastic net (L1 + L2) $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$

In each forward pass, randomly set some neurons to zero Probability of dropping is a hyperparameter; 0.5 is common





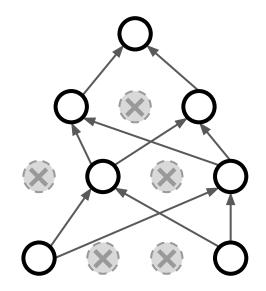
p = 0.5 # probability of keeping a unit active. higher = less dropout

```
def train_step(X):
    """ X contains the data """
```

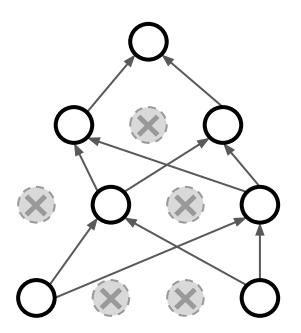
```
# forward pass for example 3-layer neural network
H1 = np.maximum(0, np.dot(W1, X) + b1)
U1 = np.random.rand(*H1.shape)
```

# backward pass: compute gradients... (not shown)
# perform parameter update... (not shown)

Example forward pass with a 3-layer network using dropout



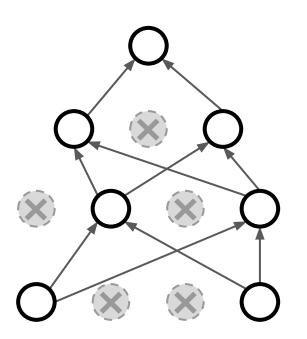
How can this possibly be a good idea?



Forces the network to have a redundant representation; Prevents co-adaptation of features



How can this possibly be a good idea?



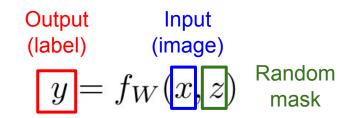
Another interpretation:

Dropout is training a large **ensemble** of models (that share parameters).

Each binary mask is one model

An FC layer with 4096 units has  $2^{4096} \sim 10^{1233}$  possible masks! Only ~  $10^{82}$  atoms in the universe...

Dropout makes our output random!



Want to "average out" the randomness at test-time

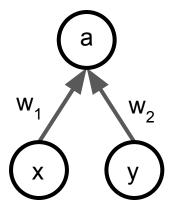
$$y = f(x) = E_z [f(x, z)] = \int p(z) f(x, z) dz$$

But this integral seems hard ...

Want to approximate the integral

$$y = f(x) = E_z \left[ f(x, z) \right] = \int p(z) f(x, z) dz$$

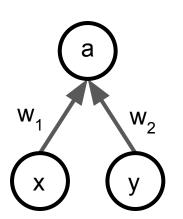
Consider a single neuron.



Want to approximate the integral

$$y = f(x) = E_z [f(x, z)] = \int p(z)f(x, z)dz$$

Consider a single neuron.

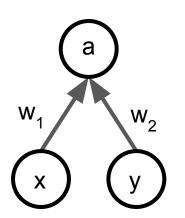


At test time we have: 
$$E[a] = w_1 x + w_2 y$$

Want to approximate the integral

$$y = f(x) = E_z \left[ f(x, z) \right] = \int p(z) f(x, z) dz$$

Consider a single neuron.

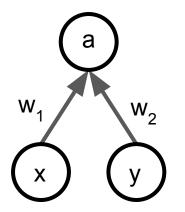


At test time we have:  $E[a] = w_1 x + w_2 y$ During training we have:  $E[a] = \frac{1}{4}(w_1 x + w_2 y) + \frac{1}{4}(w_1 x + 0y) + \frac{1}{4}(0x + w_2 y) + \frac{1}{4}(0x + w_2 y) = \frac{1}{2}(w_1 x + w_2 y)$ 

Want to approximate the integral

$$y = f(x) = E_z [f(x, z)] = \int p(z) f(x, z) dz$$

Consider a single neuron.



At test time we have:  $E[a] = w_1 x + w_2 y$ During training we have:  $E[a] = \frac{1}{4}(w_1 x + w_2 y) + \frac{1}{4}(w_1 x + 0y)$ At test time, multiply by dropout probability  $= \frac{1}{2}(w_1 x + w_2 y)$ 

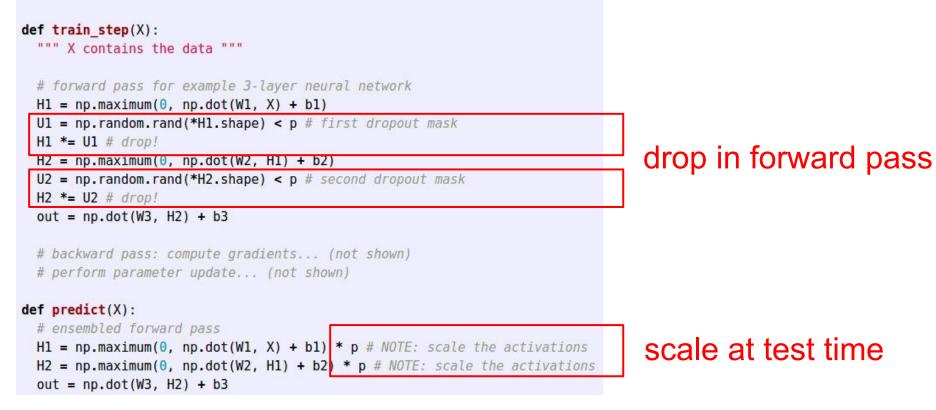
#### def predict(X):

```
# ensembled forward pass
H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations
H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations
out = np.dot(W3, H2) + b3
```

#### At test time all neurons are active always => We must scale the activations so that for each neuron: <u>output at test time</u> = <u>expected output at training time</u>

""" Vanilla Dropout: Not recommended implementation (see notes below) """

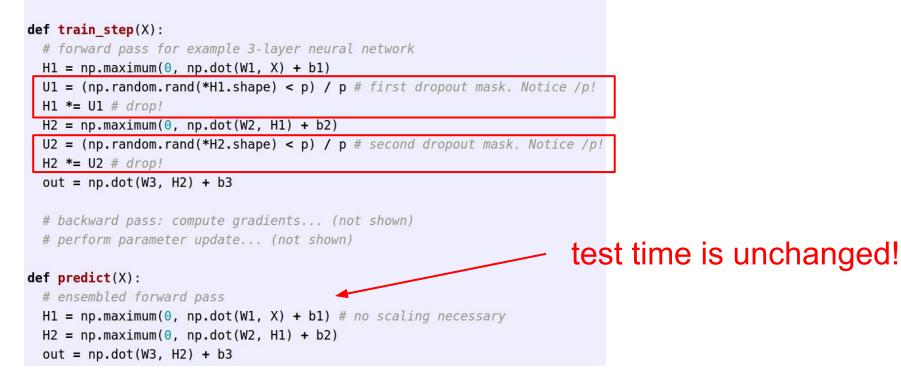
**p** = 0.5 # probability of keeping a unit active. higher = less dropout



**Dropout Summary** 

#### More common: "Inverted dropout"

p = 0.5 # probability of keeping a unit active. higher = less dropout



#### **Regularization: A common pattern**

**Training**: Add some kind of randomness

$$y = f_W(x, z)$$

**Testing:** Average out randomness (sometimes approximate)

$$y = f(x) = E_z \left[ f(x, z) \right] = \int p(z) f(x, z) dz$$

## Regularization: A common pattern

# **Training**: Add some kind of randomness

$$y = f_W(x, z)$$

**Testing:** Average out randomness (sometimes approximate)  $u = f(x) = E \left[ f(x, z) \right] = \int g(z) f(x) dz$ 

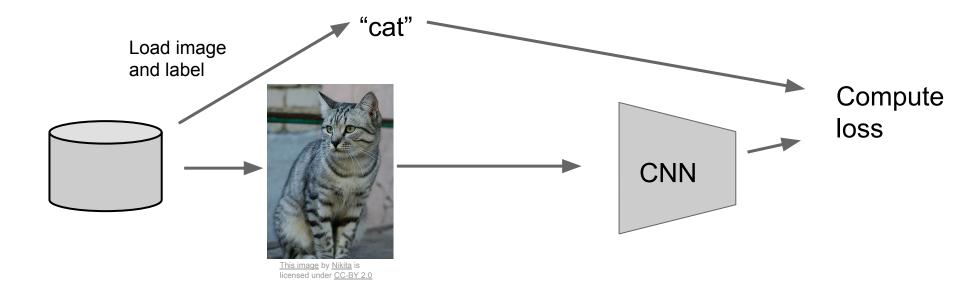
$$y = f(x) = E_z \left[ f(x, z) \right] = \int p(z) f(x, z) dz$$

**Example**: Batch Normalization

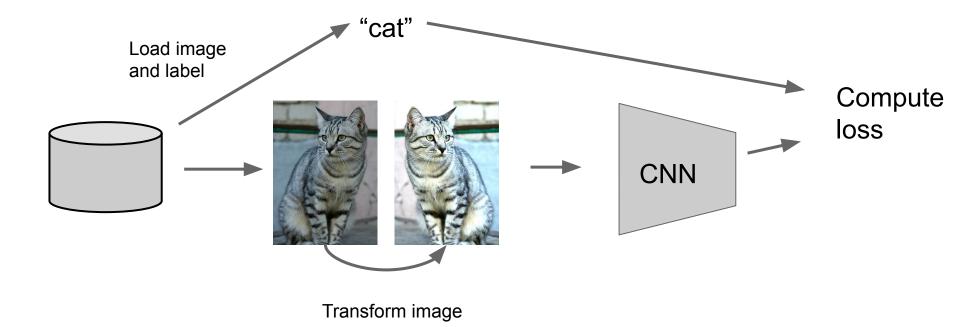
#### Training: Normalize using stats from random minibatches

**Testing**: Use fixed stats to normalize

#### **Regularization: Data Augmentation**



#### **Regularization: Data Augmentation**



#### Data Augmentation Horizontal Flips

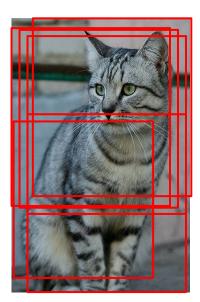




#### Data Augmentation Random crops and scales

**Training**: sample random crops / scales ResNet:

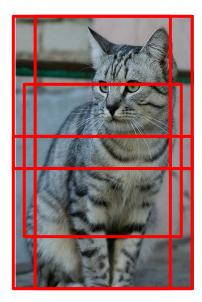
- 1. Pick random L in range [256, 480]
- 2. Resize training image, short side = L
- 3. Sample random 224 x 224 patch



#### Data Augmentation Random crops and scales

**Training**: sample random crops / scales ResNet:

- 1. Pick random L in range [256, 480]
- 2. Resize training image, short side = L
- 3. Sample random 224 x 224 patch

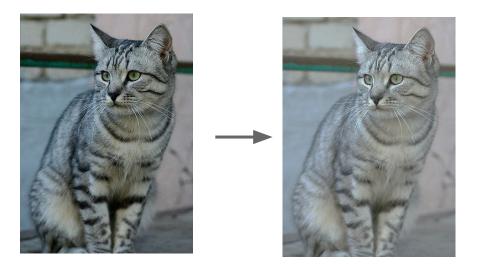


# **Testing**: average a fixed set of crops ResNet:

- 1. Resize image at 5 scales: {224, 256, 384, 480, 640}
- 2. For each size, use 10 224 x 224 crops: 4 corners + center, + flips

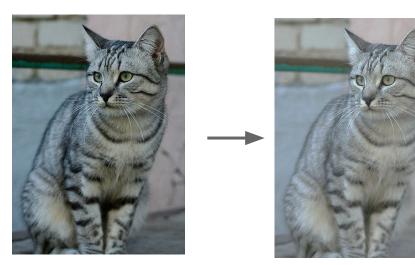
#### Data Augmentation Color Jitter

Simple: Randomize contrast and brightness



#### Data Augmentation Color Jitter

Simple: Randomize contrast and brightness



#### More Complex:

- 1. Apply PCA to all [R, G, B] pixels in training set
- 2. Sample a "color offset" along principal component directions
- 3. Add offset to all pixels of a training image

(As seen in [Krizhevsky et al. 2012], ResNet, etc)

## Data Augmentation

Get creative for your problem!

#### Random mix/combinations of :

- translation
- rotation
- stretching
- shearing,
- lens distortions, ... (go crazy)

Regularization: A common pattern

**Training**: Add random noise **Testing**: Marginalize over the noise

#### Examples:

Dropout Batch Normalization Data Augmentation

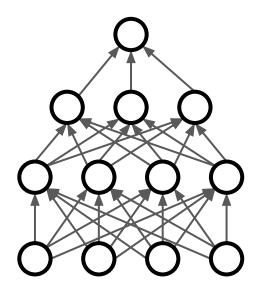
loffe and Szegedy. "Batch normalization: accelerating deep network training by reducing internal covariate shift", ICML 2015

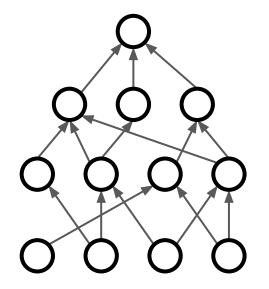
Regularization: A common pattern Training: Add random noise

Testing: Marginalize over the noise

#### Examples:

Dropout Batch Normalization Data Augmentation DropConnect





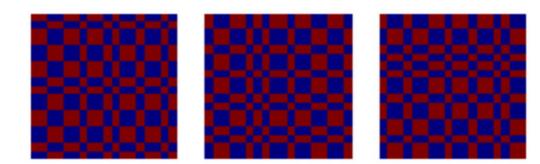
Wan et al, "Regularization of Neural Networks using DropConnect", ICML 2013

# Regularization: A common pattern

**Training**: Add random noise **Testing**: Marginalize over the noise

#### Examples:

Dropout Batch Normalization Data Augmentation DropConnect Fractional Max Pooling



Graham, "Fractional Max Pooling", arXiv 2014

## Regularization: A common pattern

**Training**: Add random noise **Testing**: Marginalize over the noise

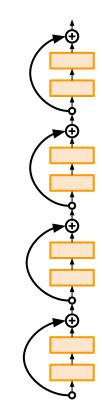
#### Examples:

Dropout

**Batch Normalization** 

Data Augmentation DropConnect Fractional Max Pooling Stochastic Depth

Huang et al, "Deep Networks with Stochastic Depth", ECCV 2016



# Overview

1. One time setup

gradient checking, activation functions, data preprocessing, weight initialization, regularization

2. Training dynamics

starting the learning process, hyperparameter selection, parameter optimization, transfer learning

3. Evaluation

model ensembles

#### Transfer Learning with CNNs

#### 1. Train on Imagenet

FC-1000
FC-4096
FC-4096
MaxPool
Conv-512
Conv-512
MaxPool
Conv-512
Conv-512
MaxPool
Conv-256
Conv-256
MaxPool
Conv-128
Conv-128
MaxPool
Conv-64
Conv-64
Image

Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

#### Transfer Learning with CNNs

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Conv-256
MaxPool
Conv-128
Conv-128
MaxPool
Conv-64
Conv-64
Image

2. Small Dataset (C classes)



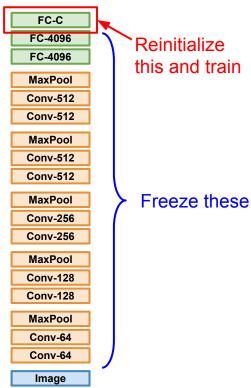
Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

#### Transfer Learning with CNNs

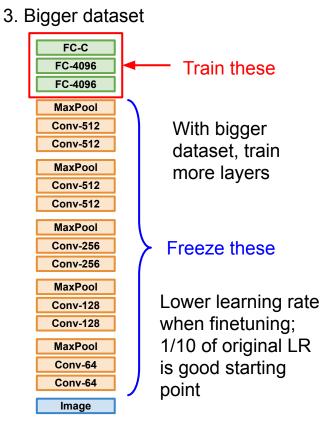
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Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014 Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014



FC-1000 FC-4096 FC-4096 MaxPool		very similar dataset	very different dataset
Conv-512 Conv-512 MaxPool Conv-512 MaxPool Conv-256 Conv-256 MaxPool	very little data	?	?
Conv-128 Conv-128 MaxPool Conv-64 Conv-64 Image	quite a lot of data	?	?

FC-1000 FC-4096 FC-4096 MaxPool Conv-512		very similar dataset	very different dataset
Conv-512MaxPoolMore specificConv-512MaxPoolConv-256More genericMaxPoolMore generic	very little data	Use Linear Classifier on top layer	?
Conv-128 Conv-128 MaxPool Conv-64 Conv-64 Image	quite a lot of data	?	?

FC-1000 FC-4096 FC-4096 MaxPool Cony-512		very similar dataset	very different dataset
Conv-512MaxPoolMore specificConv-512More specificConv-512MaxPoolConv-256More genericMaxPoolMore generic	very little data	Use Linear Classifier on top layer	?
Conv-128 Conv-128 MaxPool Conv-64 Conv-64 Image	quite a lot of data	Finetune a few layers	?

FC-1000 FC-4096 FC-4096 MaxPool Cony-512		very similar dataset	very different dataset
Conv-512MaxPoolMore specificConv-512More specificConv-512MaxPoolConv-256More genericMaxPoolMore generic	very little data	Use Linear Classifier on top layer	?
Conv-128 Conv-128 MaxPool Conv-64 Conv-64 Image	quite a lot of data	Finetune a few layers	Finetune a larger number of layers

FC-1000 FC-4096 FC-4096 MaxPool Conv-512		very similar dataset	very different dataset
Conv-512MaxPoolMore specificConv-512MaxPoolConv-256More genericMaxPoolMore generic	very little data	Use Linear Classifier on top layer	You're in trouble Try linear classifier from different stages
Conv-128 Conv-128 MaxPool Conv-64 Conv-64 Image	quite a lot of data	Finetune a few layers	Finetune a larger number of layers

# Transfer learning with CNNs is pervasive... (it's the norm, not an exception)

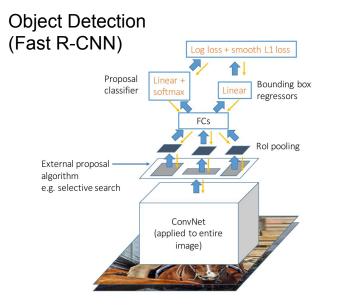
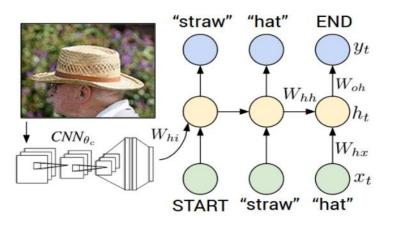


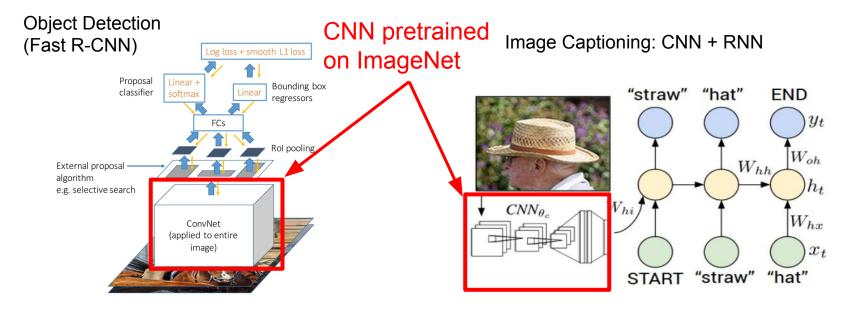
Image Captioning: CNN + RNN



Karpathy and Fei-Fei, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015 Figure copyright IEEE, 2015. Reproduced for educational purposes.

Girshick, "Fast R-CNN", ICCV 2015 Figure copyright Ross Girshick, 2015. Reproduced with permission.

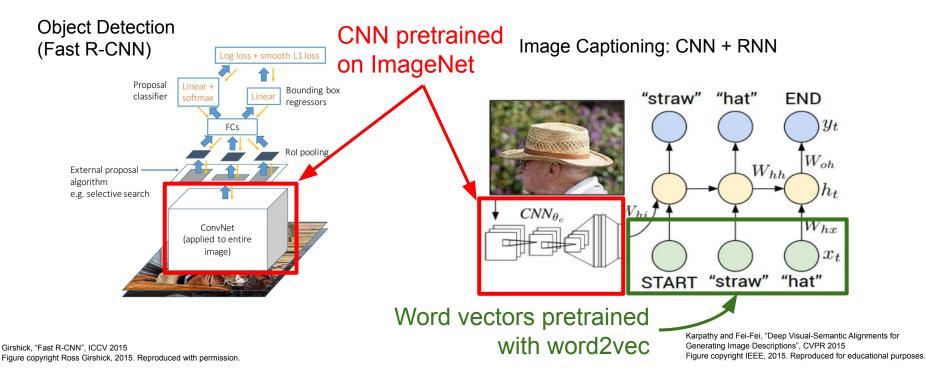
# Transfer learning with CNNs is pervasive... (it's the norm, not an exception)



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#### Takeaway for your projects and beyond:

Have some dataset of interest but it has < ~1M images?

- 1. Find a very large dataset that has similar data, train a big ConvNet there
- 2. Transfer learn to your dataset

Deep learning frameworks provide a "Model Zoo" of pretrained models so you don't need to train your own

Caffe: <u>https://github.com/BVLC/caffe/wiki/Model-Zoo</u> TensorFlow: <u>https://github.com/tensorflow/models</u> PyTorch: <u>https://github.com/pytorch/vision</u>

#### Summary

#### 1. One time setup

gradient checking: do activation functions: use ReLU data preprocessing: subtract mean of the image weight initialization: use Xavier init regularization: use L2+dropout+data augmentation

#### 2. Training dynamics

starting the learning process: lots of sanity-checks hyperparameter selection: random sample in log space parameter optimization: use Adam transfer learning: use freely

#### 3. Evaluation

model ensembles: simple 2% boost