COS324: Introduction to Machine Learning Lecture 3: online learning part II

Prof. Elad Hazan & Prof. Yoram Singer

Recap + today

- last lecture:
 - 1. online decision making
 - 2. our first (serious) learning algorithm: weighted majority
- today: the power of randomness in learning
 - 1. randomization in decision making
 - 2. the Kelly criterion

Reminder: online learning

- Initialize \mathbf{w}^1 ; $\mathcal{L}^1 = 0$
- For *t* = 1, 2, ..., *T*, ...
 - 1. Predict \hat{y}^t using \mathbf{w}^t
 - 2. Observe true outcome y^t
 - 3. Endure loss: $\ell^t = \ell(y^t, \hat{y}^t)$; $\mathcal{L}^{t+1} = \mathcal{L}^t + \ell^t$
 - 4. Update $\mathbf{w}^{t+1} := F(\mathbf{w}^t, \mathbf{x}^t, y^t)$

Reminder: Weighted Majority Algorithm

• Initialize
$$\mathbf{w}^1 = \mathbf{1}$$
 ; $\mathcal{L}^1 = 0$

- For *t* = 1, 2, . . . , *T*, . . .
 - 1. Observe predictions $\mathbf{x}^t \in \{-1, +1\}^n$
 - 2. Predict $\hat{y}^t := \operatorname{sign}(\mathbf{w}^t \cdot \mathbf{x}^t)$
 - 3. Observe true outcome y^t
 - 4. Endure loss: $\ell^t = \mathbf{1} [y^t \neq \hat{y}^t]$; $\mathcal{L}^{t+1} = \mathcal{L}^t + \ell^t$

5. Update:

$$w_j^{t+1} = \begin{cases} w_j^t & x_j^t = y^t \\ \\ (1-\eta)w_j^t & x_j^t \neq y^t \end{cases}$$

Bag Of Words (BOW) model

• Pre-defined dictionary of *n* tokens (words, html, arch-codes)

kale	1
plate	2
kohlrabi	3
ate	4
fork	5

- Represent a document as a vector $\mathbf{x} \in \{-1, +1\}^n$ s.t. $x_j = +1$ iff token j appears in document
- Tokens not in the dictionary are ignored
- Examples:

"The kohlrabi ate kale on a plate" \mapsto (+1, +1, +1, +1, -1)

"A monkey ate a banana with a fork" \mapsto (-1, -1, -1, +1, +1)

$BOW + WM \Rightarrow Text Classifier$

• Each dictionary word is an expert

• Initialize weight of experts $\mathbf{w}^1 = \mathbf{1}$

- For $t = 1, \ldots, m$: // m is #document
 - Convert document t to a vector $\mathbf{x}^t \in \{-1, +1\}^n$
 - Update weights using WM with provided tagging y^t : $\mathbf{w}^t \rightsquigarrow \mathbf{w}^{t+1}$
- Output **w**^{m+1}

Wait, but what if *∃* single accurate expert ? Do we obtain a good classifier? **Yes!**

(Future) Refinement

- In many applications the vocabulary size *n* is much larger than length of each individual document
- Therefore \mathbf{x}^i consists mostly of -1's and few +1's
- Most of the contribution to the weighted majority is due to words that do not appear in the document
- We can represent a document as a vector in $\{0, 1\}^n$
 - If word *j* appears in document then $x_j = 1$ o.w. $x_j = 0$
 - Algorithmic advantage represent \boldsymbol{x} as a list of indices
- However, $\mathbf{w} \cdot \mathbf{x} > 0$ since all weights and inputs are non-negative
- Introduce an *bias term* (indexed 0) which is always -1: $\mathbf{x} \mapsto (-1, \mathbf{x})$

To be continued...

Reminder: guarantee

 \mathcal{L}_{i}^{T} number of mistakes made by expert *i* during t = 1, ..., T \mathcal{L}^{T} number of mistakes WM made during during t = 1, ..., T**Theorem:** For every sequence $(\mathbf{x}^{1}, y^{1}), ..., (\mathbf{x}^{T}, y^{T})$ the number of mistakes of WM is at most,

$$\forall i \in [n] : \mathcal{L}^{T} \leq 2(1+\eta)\mathcal{L}_{i}^{T} + \frac{2\log(n)}{\eta}$$

Theorem 2: any deterministic decision making algorithm has

$$\mathcal{L}^T \geq 2 \min_i 2 \mathcal{L}_i^T$$

But can we still do better??

- Little and Warmuth derived randomized version of WM (RWM)
- RWM replaces the deterministic weighted majority rule with a randomized prediction:
 - 1. Define a distribution over experts

$$p_i^t = \frac{w_i^t}{\sum_{j=1}^n w_j^t}$$

2. Pick an expert i^t at random according to \mathbf{p}^t

• How is this random choice implemented on a computer?

- Initialize $\boldsymbol{w}^1 = \boldsymbol{1}$; $\mathcal{L}^1 = \boldsymbol{0}$
- For *t* = 1, 2, . . . , *T*, . . .
 - 1. Observe predictions $\mathbf{x}^t \in \{-1, +1\}^n$

2. Form distribution
$$p_i^t = \frac{w_i^t}{\displaystyle\sum_{j=1}^n w_j^t}$$

- 3. Pick an index *e* with probability p_e^t and predict $\hat{y}^t := x_e^t$
- 4. Observe true outcome y^t
- 5. Endure loss: $\ell^t = \mathbf{1} [y^t \neq \hat{y}^t]$; $\mathcal{L}^{t+1} = \mathcal{L}^t + \ell^t$
- 6. Update:

$$w_j^{t+1} = \begin{cases} w_j^t & x_j^t = y^t \\ \\ (1-\eta)w_j^t & x_j^t \neq y^t \end{cases}$$

• The expected number of mistakes of RWM is bounded above,

$$\mathbb{E}[\mathcal{L}^{\mathcal{T}}] \leq (1+\eta)\mathcal{L}_{i^*}^{\mathcal{T}} + \frac{\log(n)}{\eta}$$

• This bound is tight – any randomized prediction algorithm in the experts setting makes at least,

$$(1+\eta)\mathcal{L}_{i^*}^T + rac{\log(n)}{\eta}$$

mistakes for some $\eta \in (0, \frac{1}{2})$

Proof

• Let *i** be the best expert in hindsight (the one who made the least number of mistakes)

• Let
$$\Phi^t = \sum_{i=1}^n w_i^t$$

• Let m_i^t be 1 if expert *i* made a mistake on round *t* and 0 o.w.

• Notice that
$$\mathcal{L}_i^T = \sum_{t=1}^l m_i^t$$

• Expected number of mistakes by RWM at time t is

$$p^t \cdot m^t = \sum_{i=1}^n p_i^t m_i^t$$

and overall expected #mistakes from 1 thru \mathcal{T} is $\sum_{t=1}^{\cdot} p^t \cdot m^t$

Observation I

$$egin{aligned} \Phi^T &= \sum_{i=1}^n w_i^T \ &\geq w_{i^*}^T \ &= w_{i^*}^0 imes (1-\eta)^{\mathcal{L}_{i^*}^T} \ &= (1-\eta)^{\mathcal{L}_{i^*}^T} \end{aligned}$$

Observation II

$$\Phi^{\mathcal{T}} \leq \Phi^0 e^{-\eta \sum_{t=1}^{\mathcal{T}} p^t \cdot m^t}$$

Proof outline:

• Expand Φ^{t+1}

$$\Phi^{t+1} = \sum_{i=1}^{n} w_i^{t+1} = \sum_{i=1}^{n} w_i^t (1 - \eta m_i^t)$$

• Since $p_i^t = \frac{w_i^t}{\Phi^t} \Rightarrow w_i^t = \Phi^t p_i^t$
 $\Phi^{t+1} = \Phi^t - \eta \sum_i \Phi^t p_i^t m_i^t = \Phi^t (1 - \eta p^t \cdot m^t)$

• Use $1 - a \le e^{-a}$ $\Phi^{t+1} \le \Phi^t e^{-\eta p^t \cdot m^t}$

• Use induction on t to get observation

Proof (cont.)

• Combining both observations:

$$(1-\eta)^{\mathcal{L}_{i^*}^{\mathcal{T}}} \leq \Phi^{\mathcal{T}} \leq \Phi^0 e^{-\eta \mathbb{E}[\mathcal{L}^{\mathcal{T}}]}$$

• Taking the logarithm:

$$-\eta \mathbb{E}[\mathcal{L}^{T}] + \log(n) \geq \mathcal{L}_{i^{*}}^{T} \log(1-\eta)$$

• From the Taylor approximation, for $\eta < \frac{1}{2}$:

$$-\eta - \eta^2 \leq \log(1-\eta) \leq -\eta$$

• Plugging that back in:

$$-\eta \mathbb{E}[\mathcal{L}^{T}] + \log(n) \geq \mathcal{L}_{i^{*}}^{T}(-\eta - \eta^{2})$$

• Shifting sides and multiplying by $\frac{1}{\eta}$:

$$\mathbb{E}[\mathcal{L}^{\mathcal{T}}] \leq \frac{\log(n)}{\eta} + (1+\eta)\mathcal{L}_{i^*}^{\mathcal{T}}$$

• The expected number of mistakes of RWM is bounded above:

$$\mathbb{E}[\mathcal{L}^{\mathcal{T}}] \leq (1+\eta)\mathcal{L}_{i^*}^{\mathcal{T}} + \frac{\log(n)}{\eta}$$

• How good is this bound?



- Horse race how to bet on a favorable horse? (prior information tilt the odds in your favor)
- Two possible outcomes, both happen w.p. $\frac{1}{2}$:
 - Loose everything
 - Make 3× on your bet
- Bet of \$1. Outcome after race:

reward =
$$\begin{cases} \$0, & w.p. \ \frac{1}{2} \\ \$3, & w.p. \ \frac{1}{2} \end{cases}$$

• Given \$100, how much would you bet?

- Repeated investing: wealth increases by factor of *b* with probability *p* such that *pb* > 1
- Given that we have 100 rounds of investing, what fraction of wealth to iteratively invest?

•
$$\mu^t$$
 = wealth at time t ; $ho^t = rac{\mu^t}{\mu^{t-1}}$

- $f \in [0, 1]$ fraction of wealth to bet on
- Expectation (one round):

$$\mathbb{E}[\rho^t] = (1-p)(1-f) + p[(1-f) + fb] \\ = 1 + f(pb-1) > 1$$

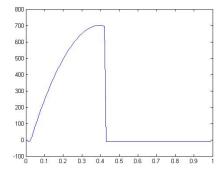
• Maximized at f = 1, why?

- After 100 rounds of investing...
- Expectation:

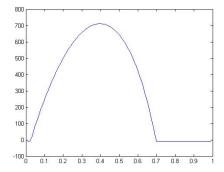
$$\mathbb{E}[\mu^{100}] = \mu^1 \mathbb{E}[\prod_{t=1}^T \rho^t]$$
$$= \mu^1 \prod_{t=1}^{100} \mathbb{E}[\rho^t] \qquad \text{independence}$$
$$= \mu^1 (1 + f(bp - 1))^{100}$$

• So, how much would you bet?

Kelly criterion - simulation



Kelly criterion - simulation



• The Kelly Criterion – Maximize

 $\mathbb{E}[\log(\rho^t)]$

• Results in:

$$f^* = \frac{pb-1}{b-1}$$

- Theorem: betting *f*^{*} results in more wealth than any other fractional-betting method with probability one, as number of rounds → ∞ !
- To be continued later in the course...

Summary

- The power of randomization in learning
- Randomized weighted majority
- Use in text classification
- Expectation vs. high probability, Kelly criterion
- Next week: statistical and computational learning theory.