

## More Probabilistic Models

Introduction to  
Artificial Intelligence  
COS302  
Michael L. Littman  
Fall 2001

## Administration

2/3, 1/3 split for exams  
Last HW due Wednesday  
Wrap up Wednesday  
Sample exam questions later...  
Example analogies, share, etc.

## Topics

**Goal: Try to practice what we know about probabilistic models**

- Segmentation: most likely sequence of words
- EM for segmentation
- Belief net representation
- EM for learning probabilities

## Segmentation

**Add spaces:**  
botheearthandsaturnspin

**Applications:**

- no spaces in speech
- no spaces in Chinese
- postscript or OCR to text

## So Many Choices...

**Botheearthandsaturnspin.**  
**BOTHEARTHANDSATURNPIN.**  
**Bo-the-art hands at Urn's Pin.**  
**Bot heart? Ha! N D S a turns pi N.**  
**Both Earth and Saturn spin.**  
**...so little time. How to choose?**

## Probabilistic Approach

**Standard spiel:**

1. Choose a generative model
2. Estimate parameters
3. Find most likely sequence

## Generative Model

### Choices:

- unigram  $\Pr(w)$
- bigram  $\Pr(w|w')$
- trigram  $\Pr(w|w',w'')$
- tag-based HMM  $\Pr(t|t',t'')$ ,  $\Pr(w|t)$
- probabilistic context-free grammar  $\Pr(X Y|Z)$ ,  $\Pr(w|Z)$

## Estimate Parameters

For English, can count word frequencies in text sample:

$$\Pr(w) = \text{count}(w) / \sum_w \text{count}(w)$$

For Chinese, could get someone to segment, or use EM (next).

## Search Algorithm

gotothestore

Compute the maximum probability sequence of words.

$$p_0 = 1$$

$$p_j = \max_{i < j} p_{j-i} \Pr(w_{j-i:j})$$

$$p_5 = \max(p_0 \Pr(\text{gotot}), p_1 \Pr(\text{otot}), p_2 \Pr(\text{tot}), p_3 \Pr(\text{ot}), p_4 \Pr(\text{t}))$$

Get to point  $i$ , use one word to get to  $j$ .

## Unigrams Probs via EM

g 0.01	go 0.78	got 0.21	goto 0.61
o 0.02			
t 0.04	to 0.76	tot 0.74	
o 0.02			
t 0.04	the 0.83	thes 0.04	
h 0.03	he 0.22	hes 0.16	hest 0.19
e 0.05	es 0.09		
s 0.04	store 0.81		
t 0.04	to 0.70	tore 0.07	
o 0.02	or 0.65	ore 0.09	
r 0.01	re 0.12	e 0.05	

## EM for Segmentation

Pick unigram probabilities

Repeat until probability doesn't improve much

1. Fractionally label (like forward-backward)
2. Use fractional counts to reestimate unigram probabilities

## Probability Distribution

Represent probability distribution on a bit sequence.

A B Pr(AB)

0 0 .06

0 1 .24

1 0 .14

1 1 .56

### Conditional Probs.

$\Pr(A|\sim B) = .14/ (.14+.06) = .7$   
 $\Pr(A|B) = .56/ (.56+.24) = .7$   
 $\Pr(B|\sim A) = .24/ (.24+.06) = .8$   
 $\Pr(B|A) = .56/ (.56+.14) = .8$

So,  $\Pr(AB)=\Pr(A)\Pr(B)$

### Graphical Model

.7 A    .8 B

Pick a value for A.  
 Pick a value for B.  
 Independent influence: kind of and/or-ish.

### Probability Distribution

A	B	Pr(AB)
0	0	.08
0	1	.42
1	0	.32
1	1	.18

Dependent influence:  
kind of xor-ish.

### Conditional Probs.

$\Pr(A|\sim B) = .32/ (.32+.08) = .8$   
 $\Pr(A|B) = .18/ (.18+.42) = .3$   
 $\Pr(B|\sim A) = .42/ (.42+.08) = .84$   
 $\Pr(B|A) = .18/ (.18+.32) = .36$

So, a bit more complex.

### Graphical Model

.6 B  
 ↓  
 A

B	Pr(A B)
0	.8
1	.3

CPT: Conditional Probability Table

Pick a value for B.  
 Pick a value for A, based on B.

### General Form

Acyclic graph; each node a var.  
Node with k in edges; size  $2^k$  CPT.

$P_1$	$P_2$	...	$P_k$	$\Pr(N P_1 P_2 \dots P_k)$
0	0	...	0	$p_{00\dots 0}$
...	...	...	...	...
1	1	...	1	$p_{11\dots 1}$

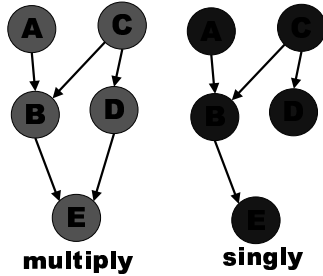
## Belief Network

Bayesian network, Bayes net, etc.  
 Represents a prob. distribution over  $2^n$  values with  $O(2^k)$  entries, where  $k$  is the largest indegree  
 Can be applied to variables with values beyond just  $\{0, 1\}$ . Kind of like a CSP.

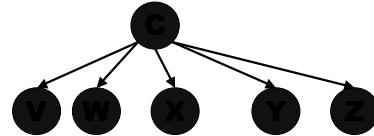
## What Can You Do?

Belief net inference:  
 $\Pr(N|E_1, \sim E_2, E_3, \dots)$ .  
 Polytime algorithms exist if undirected version of DAG is acyclic (singly connected)  
 NP-hard if multiply connected.

## Example BNs



## Popular BN

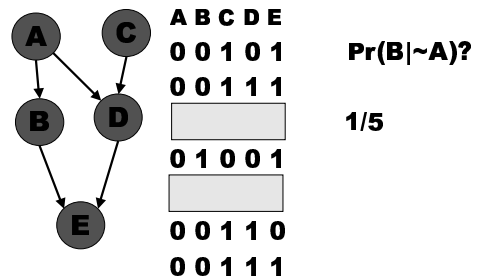


Recognize this?

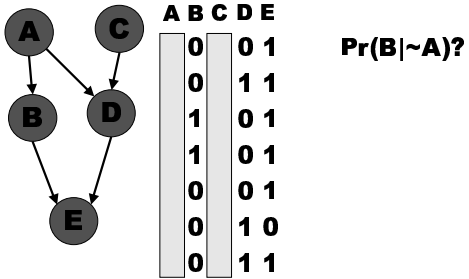
## BN Applications

- Diagnosing diseases
- Decoding noisy messages from deep space probes
- Reasoning about genetics
- Understanding consumer purchasing patterns
- Annoying users of Windows

## Parameter Learning



## Hidden Variable



## What to Learn

- Segmentation problem**
- Algorithm for finding the most likely segmentation**
- How EM might be used for parameter learning**
- Belief network representation**
- How EM might be used for parameter learning**